

# Procedure-Modular Verification of Temporal Safety Properties

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KTH Royal Institute of Technology  
Stockholm

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# Outline

- Scope and goal
- Modular verification
- CVPP framework & toolset
- Contributions
- ProMoVer
- Verification of product families
- Boolean flow graphs
- Conclusion & future work

# Scope and Goals

- Verification of software systems in the presence of *variability*

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- Verification of software systems in the presence of *variability*
  - *open systems*

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  - code evolution

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- Verification of software systems in the presence of *variability*
  - open systems
  - mobile code
  - code evolution
  - multiple implementation

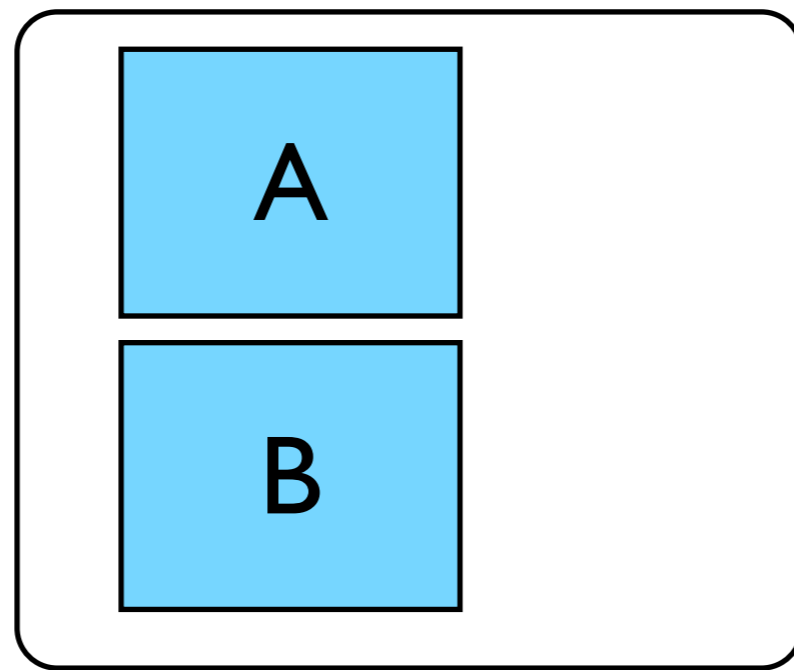
# Scope and Goals

- Verification of software systems in the presence of *variability*
  - *open systems*
  - *mobile code*
  - *code evolution*
  - *multiple implementation*
- Any solution should be *modular*

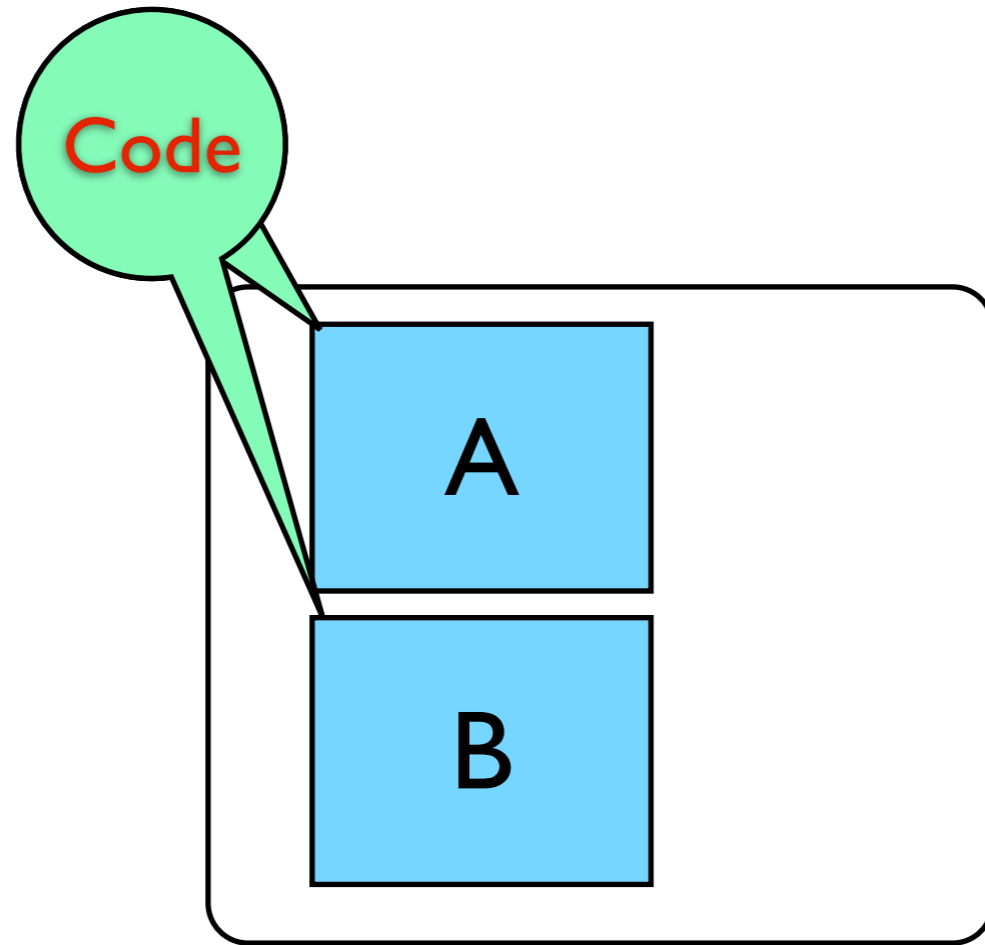


# Modular Verification

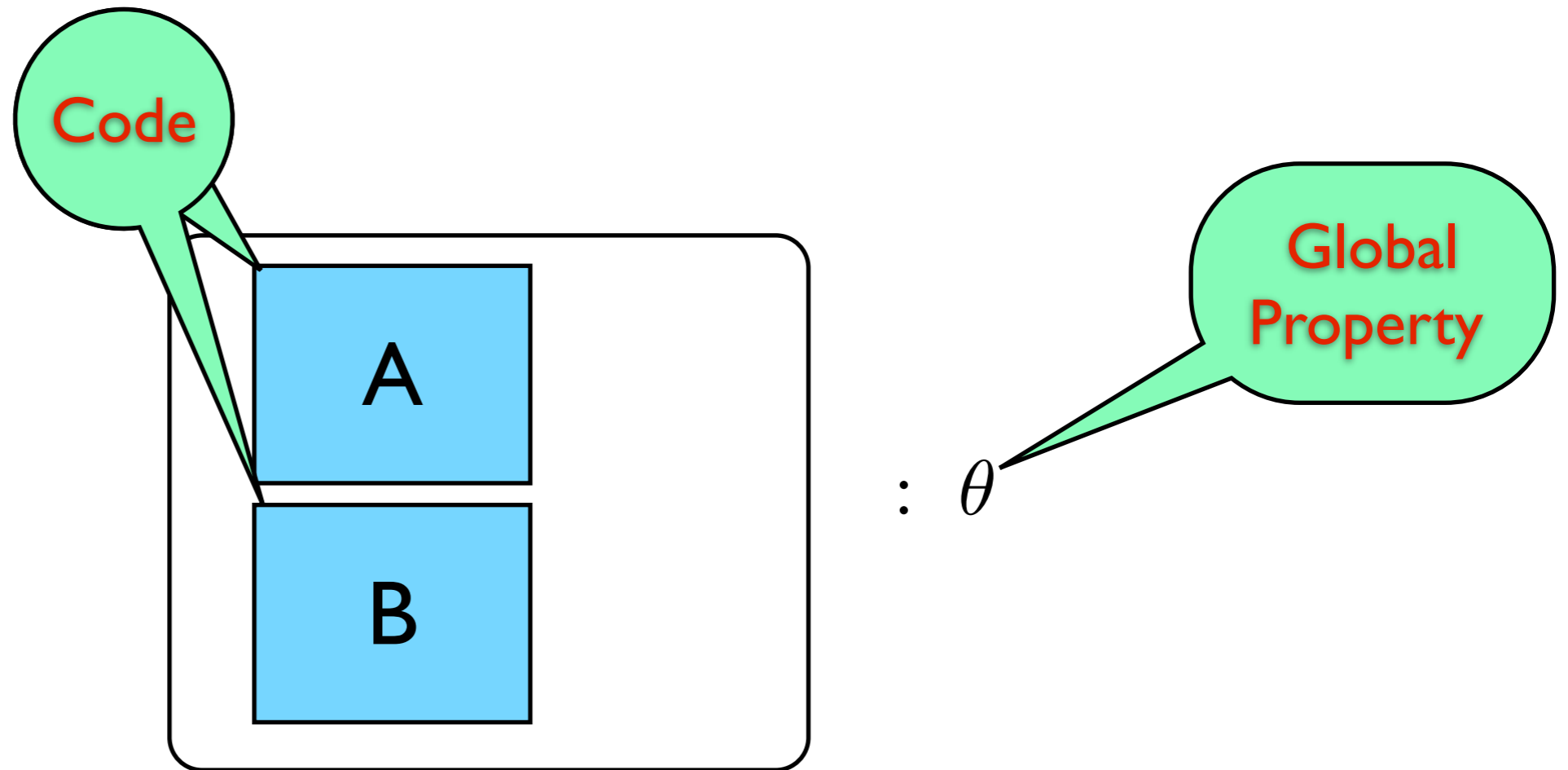
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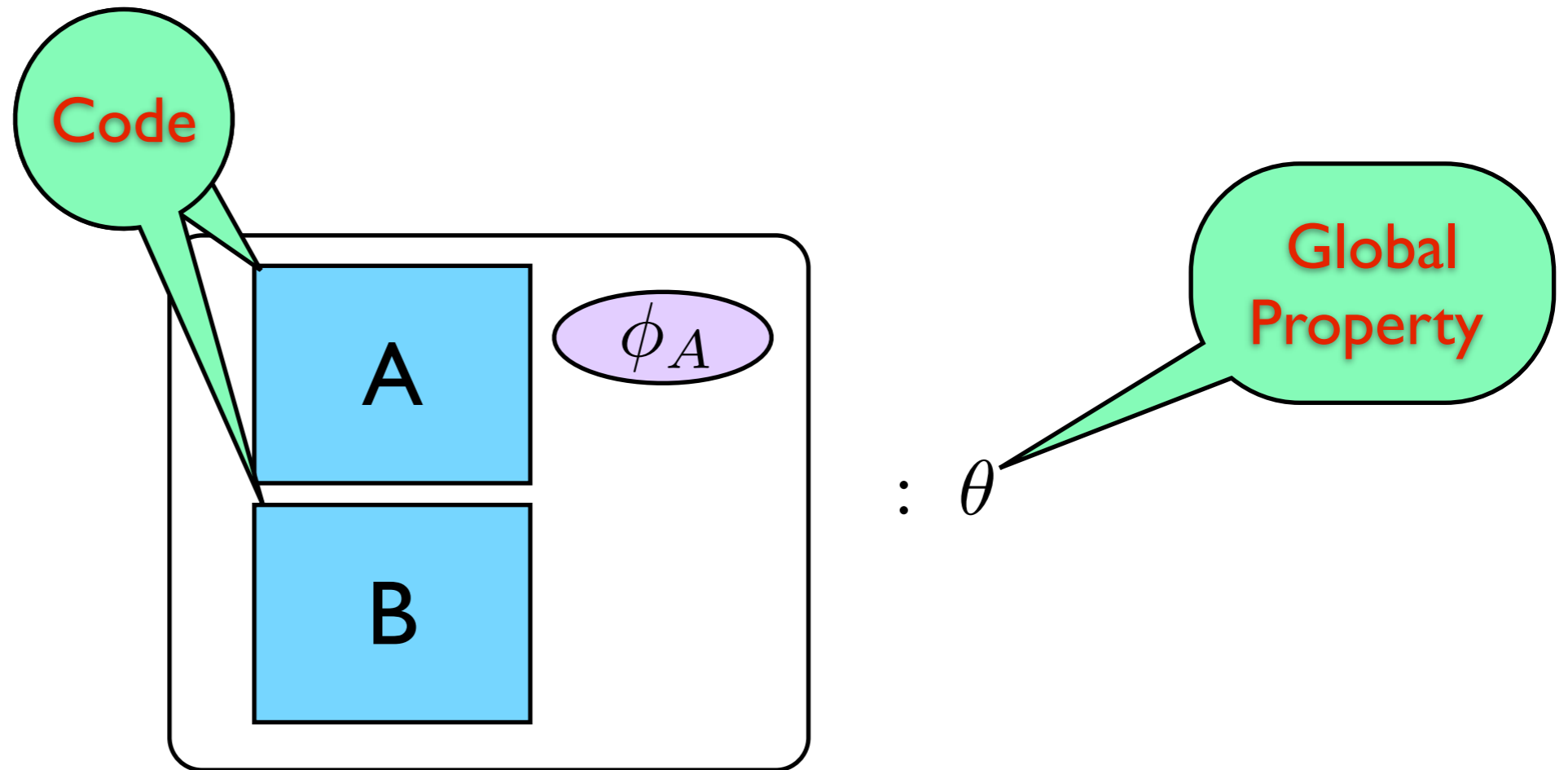
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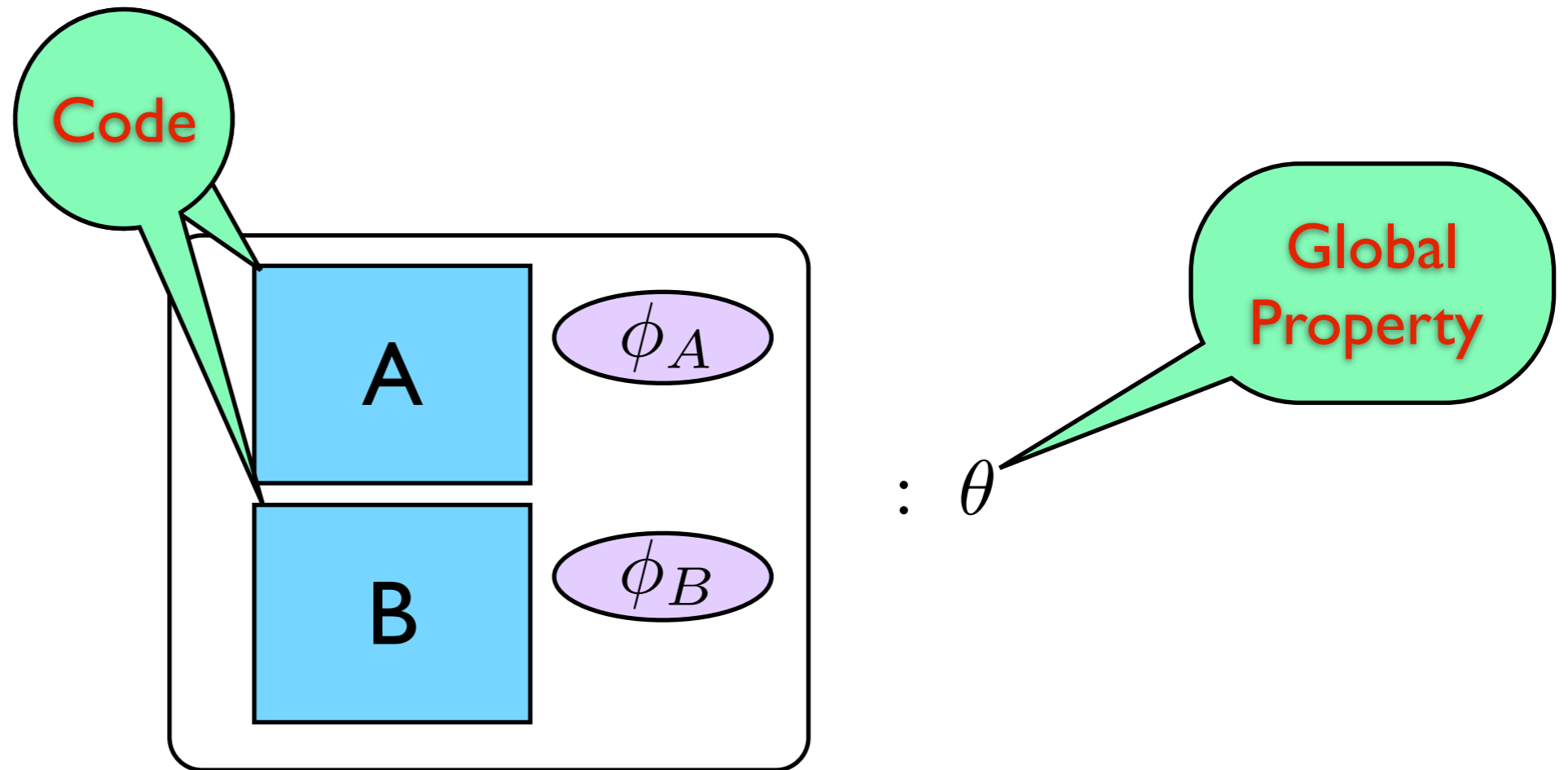
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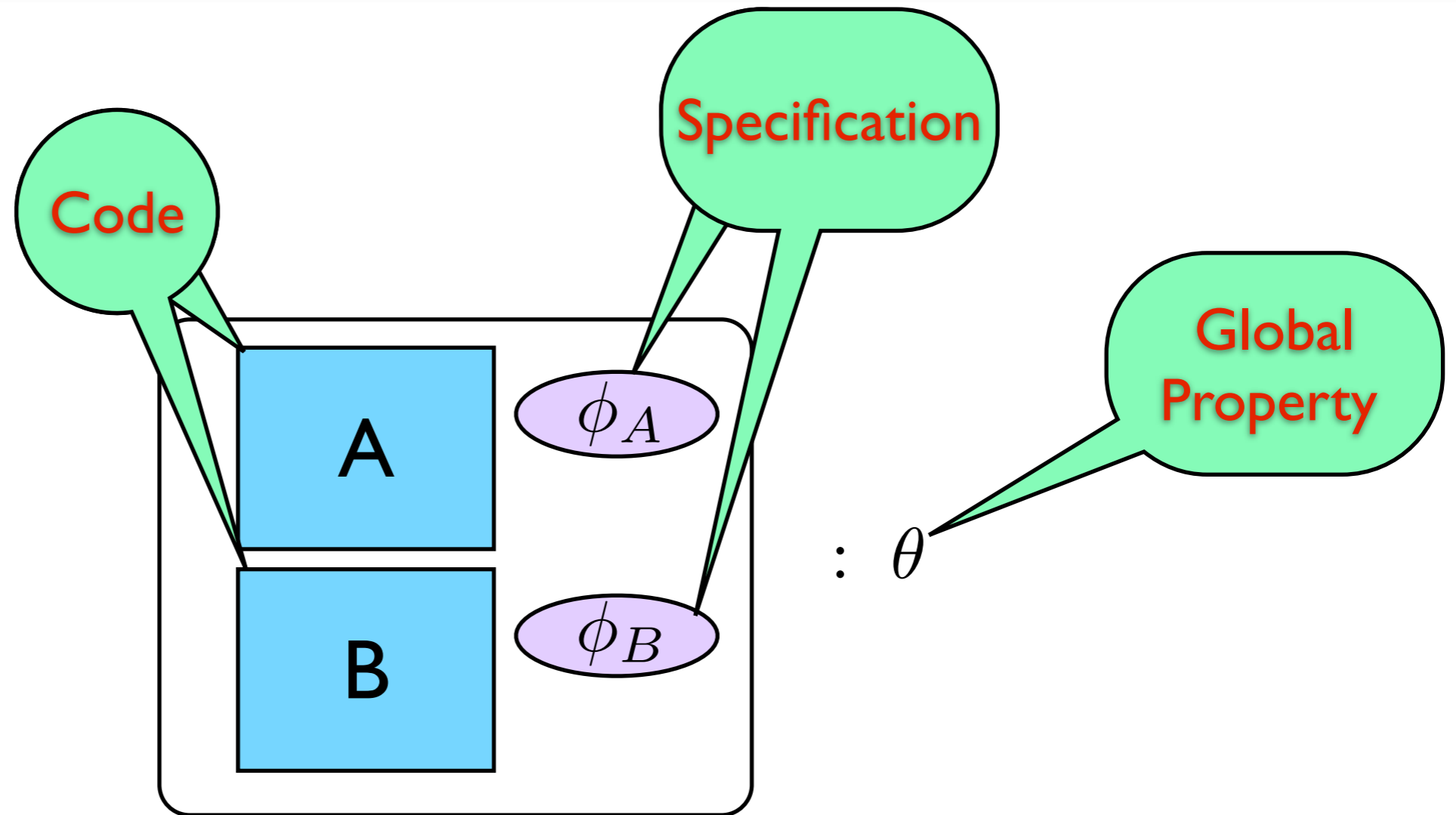
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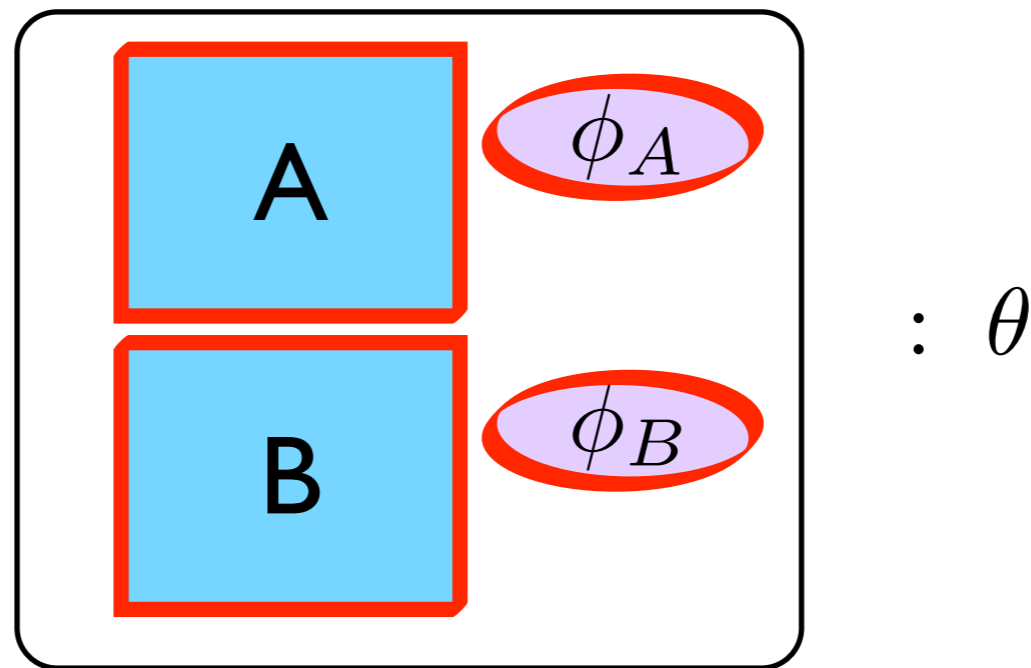


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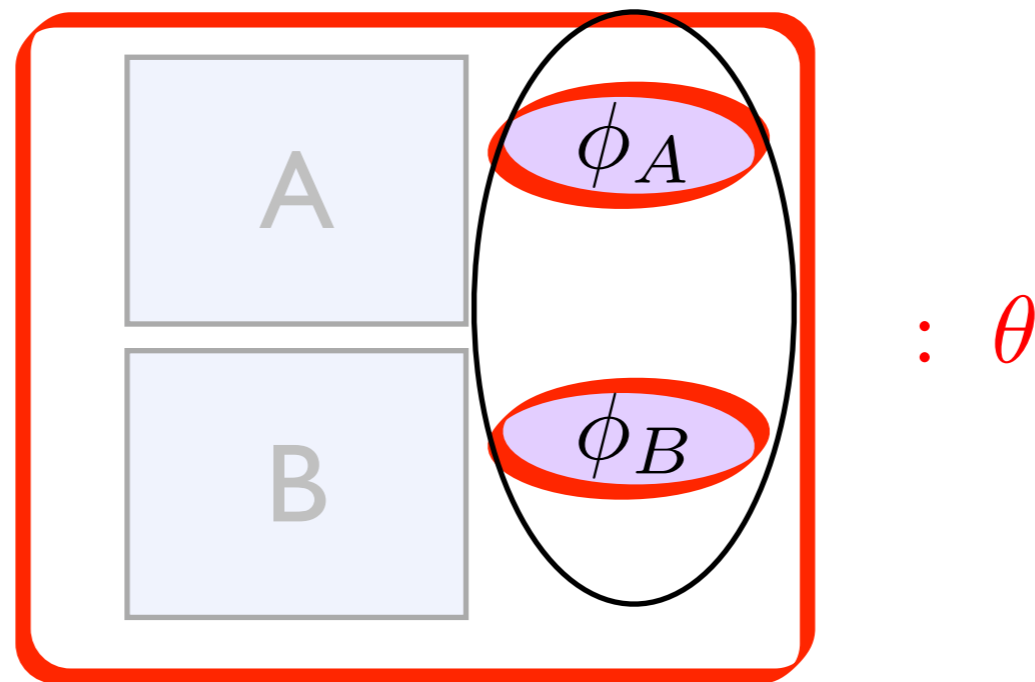
## Task I: Local Check





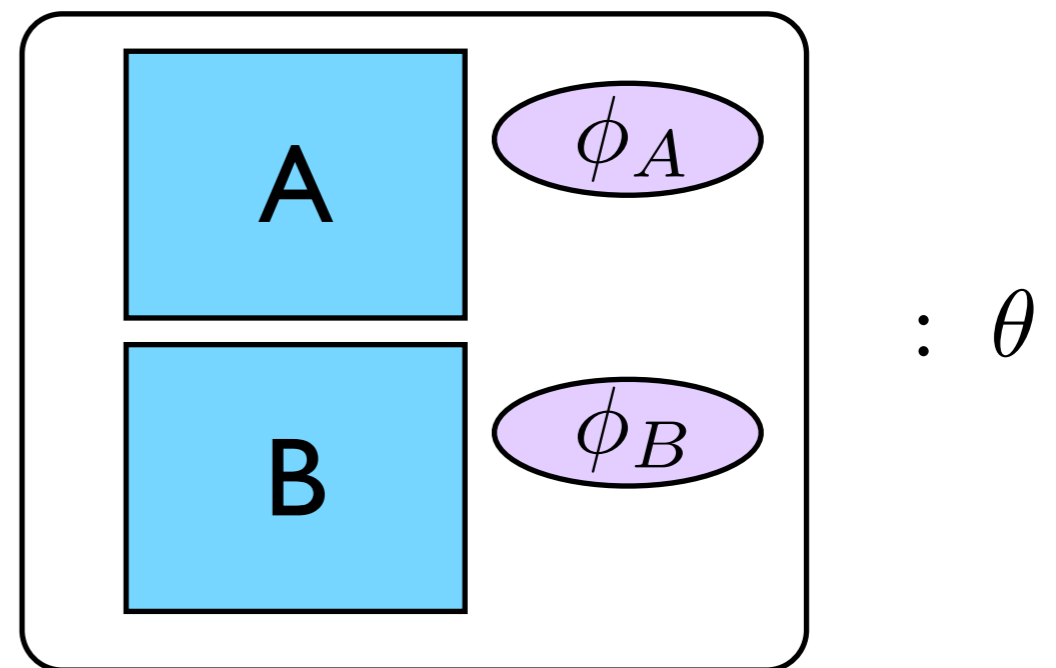
# Modular Verification

## Task II: Global Check



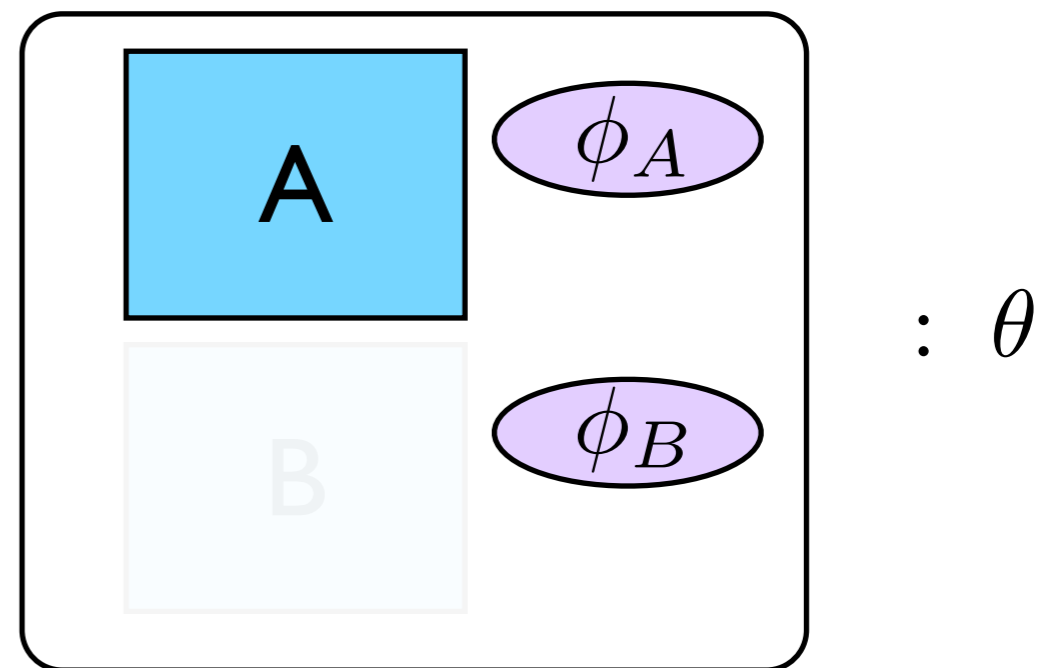
# Modularity & Variability

- Open sys. & Mobile code
- Code evolution
- Multiple implementations



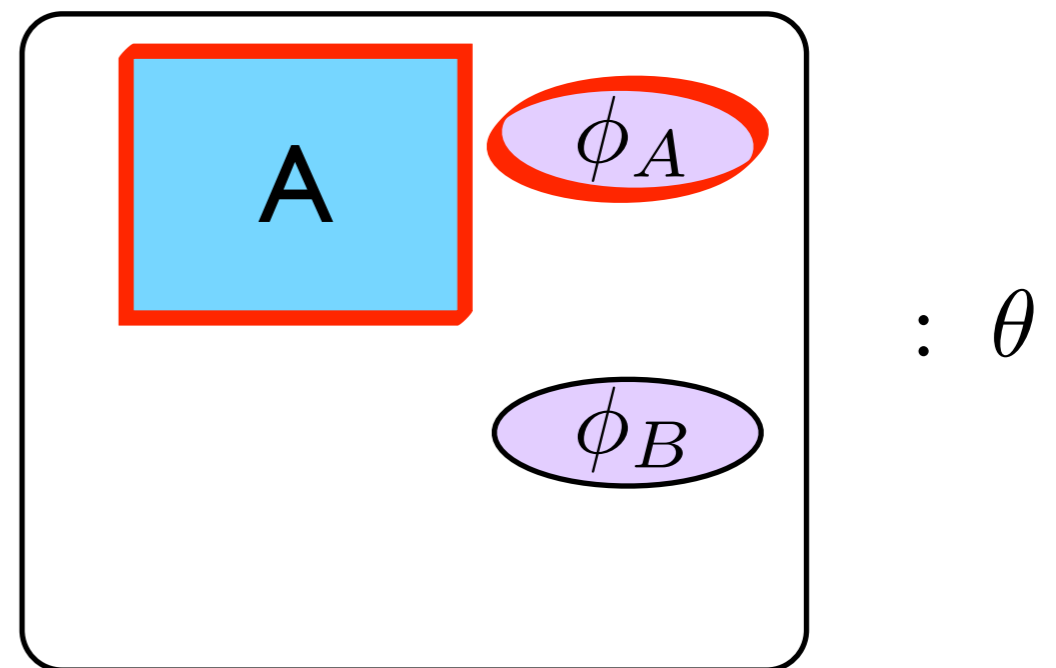
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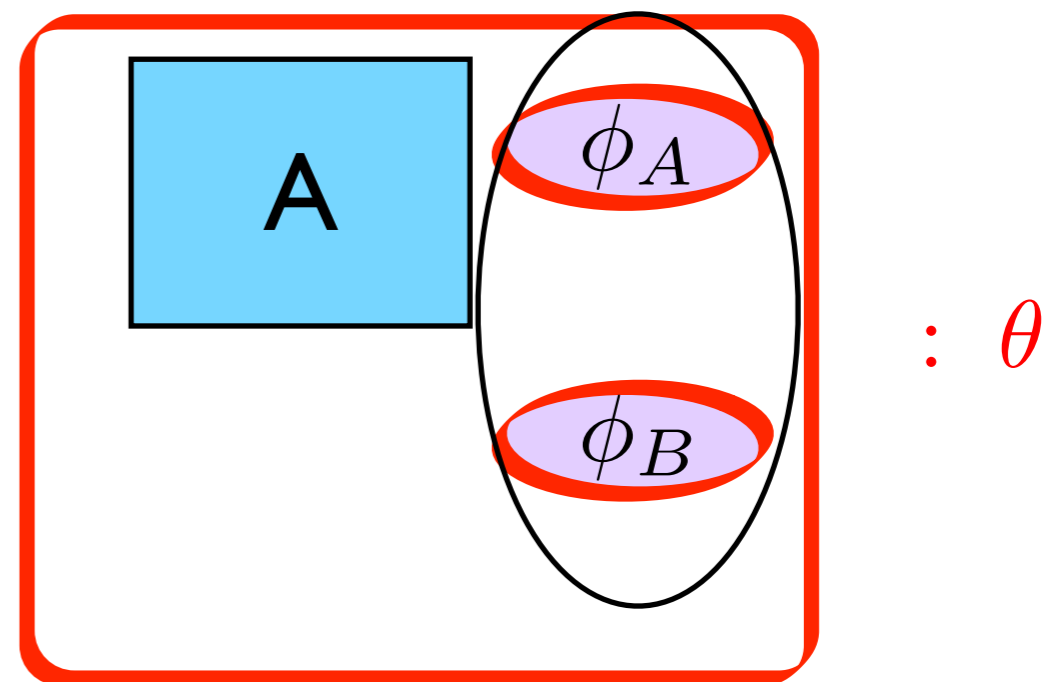
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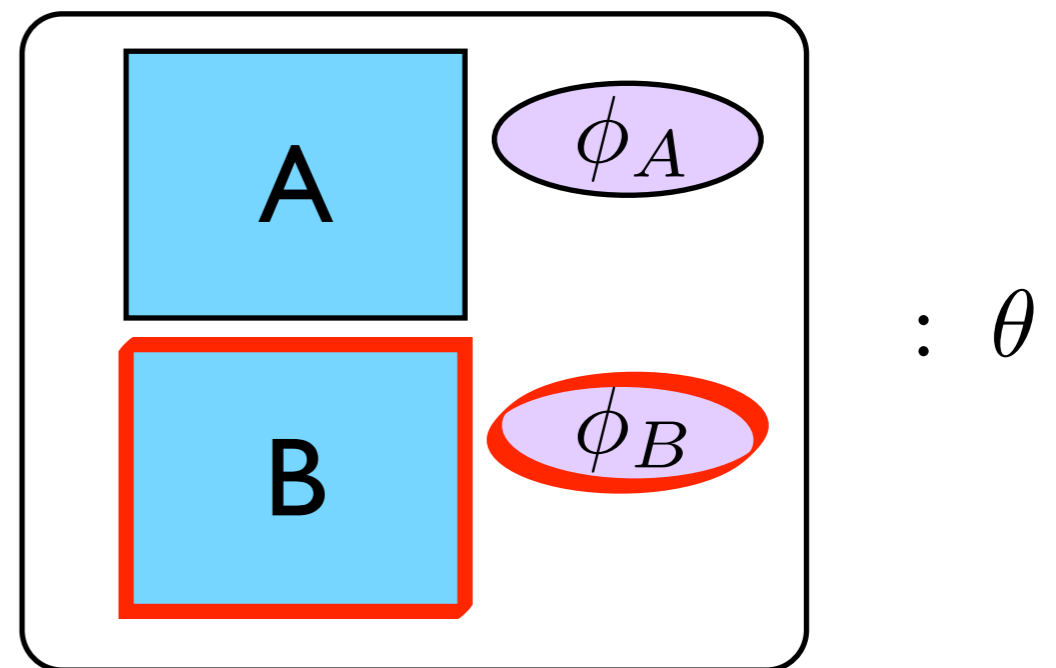
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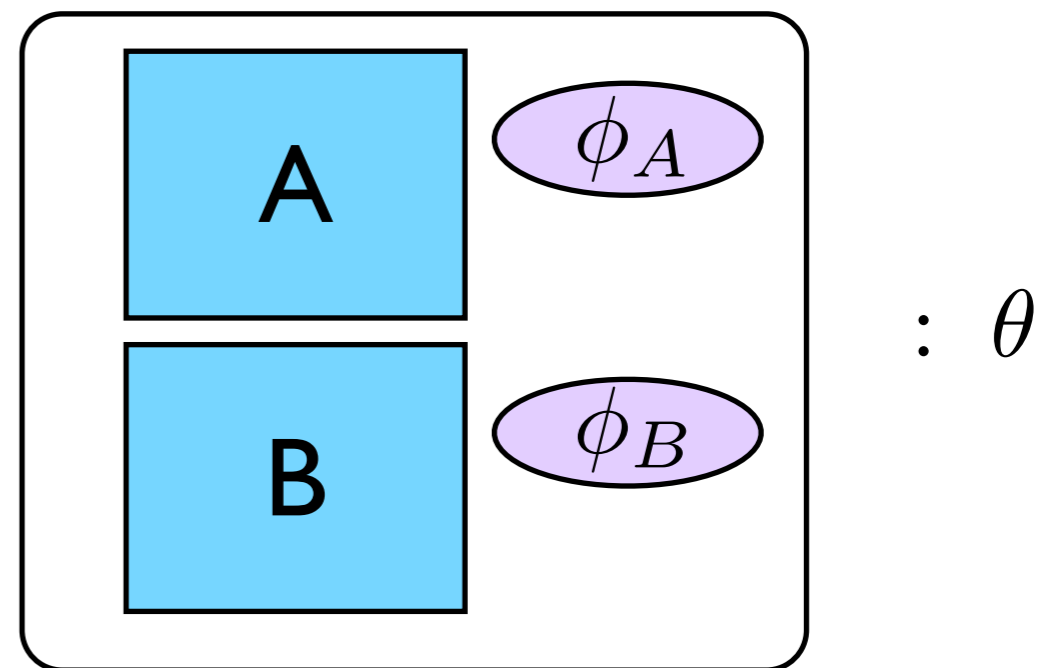
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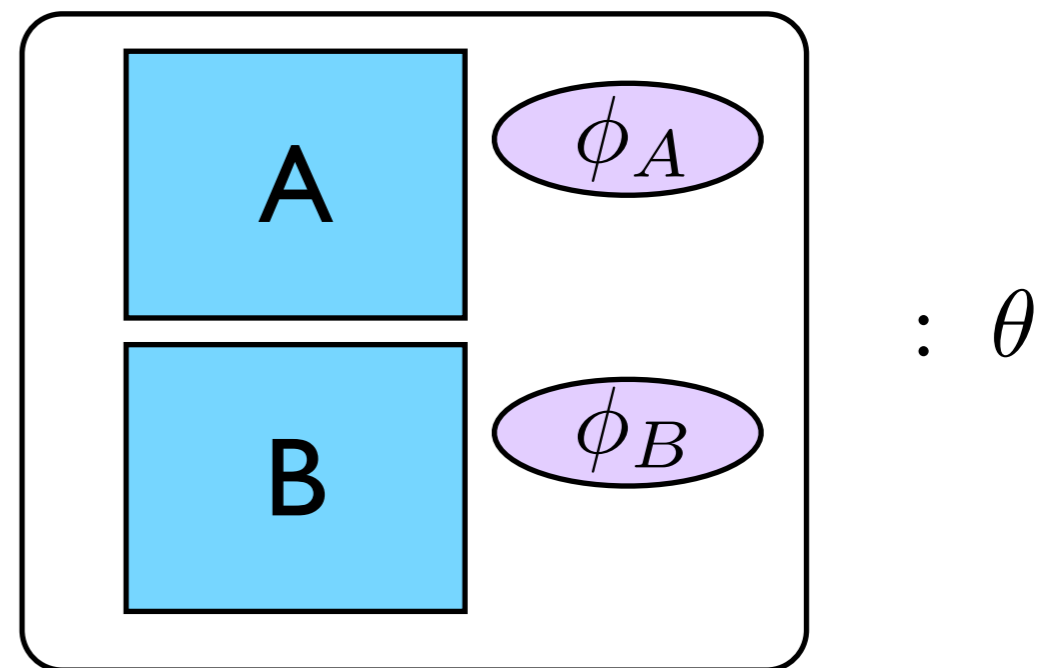
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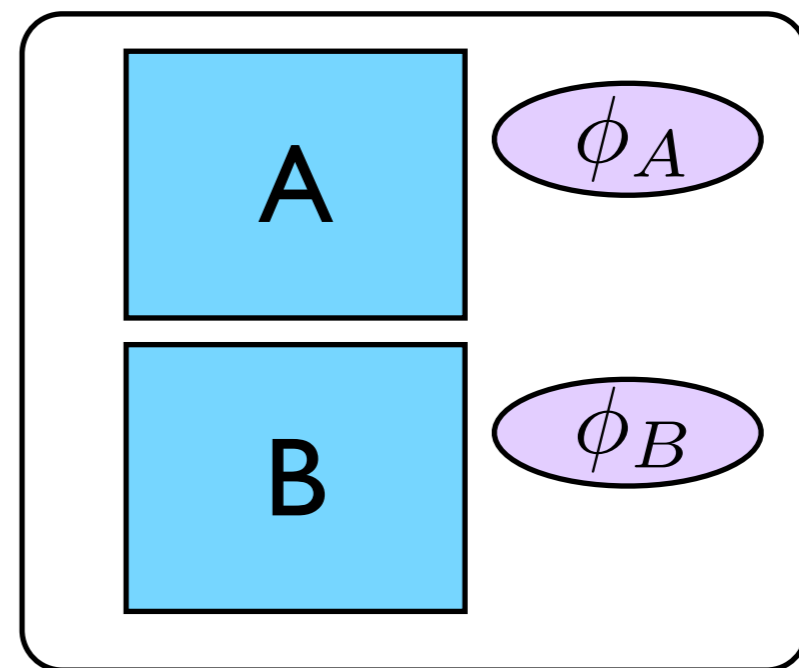
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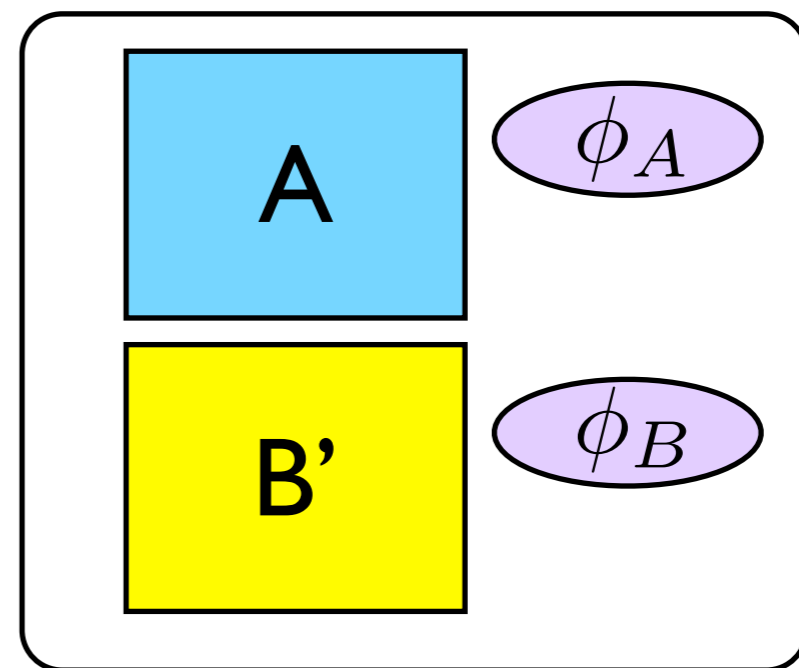
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:  $\theta$

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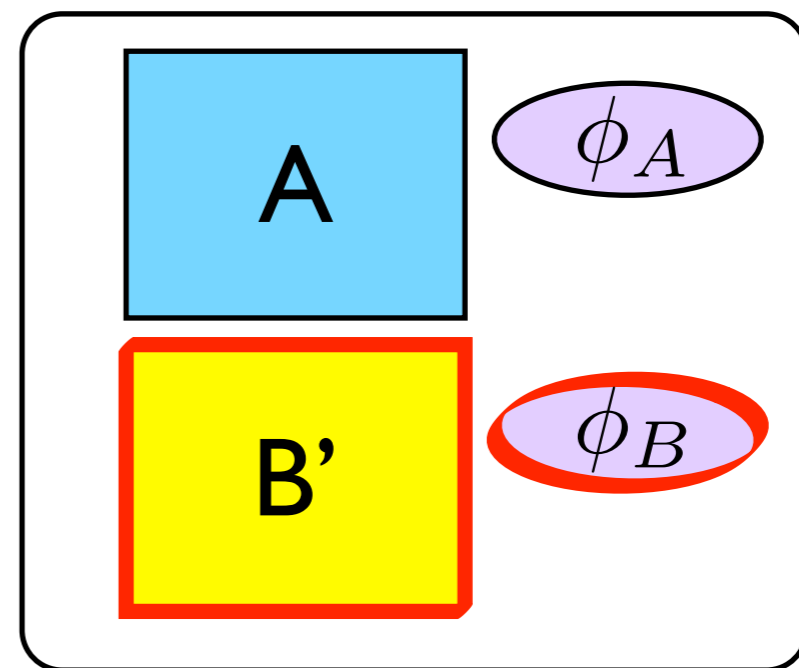
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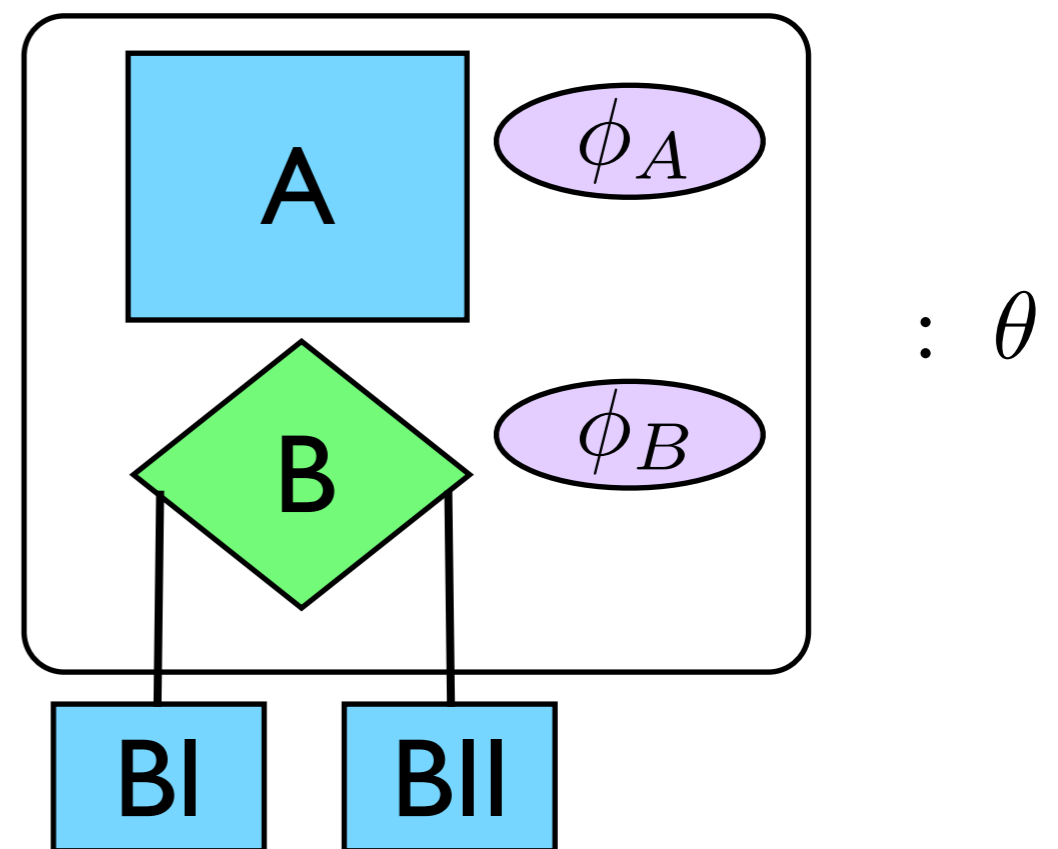
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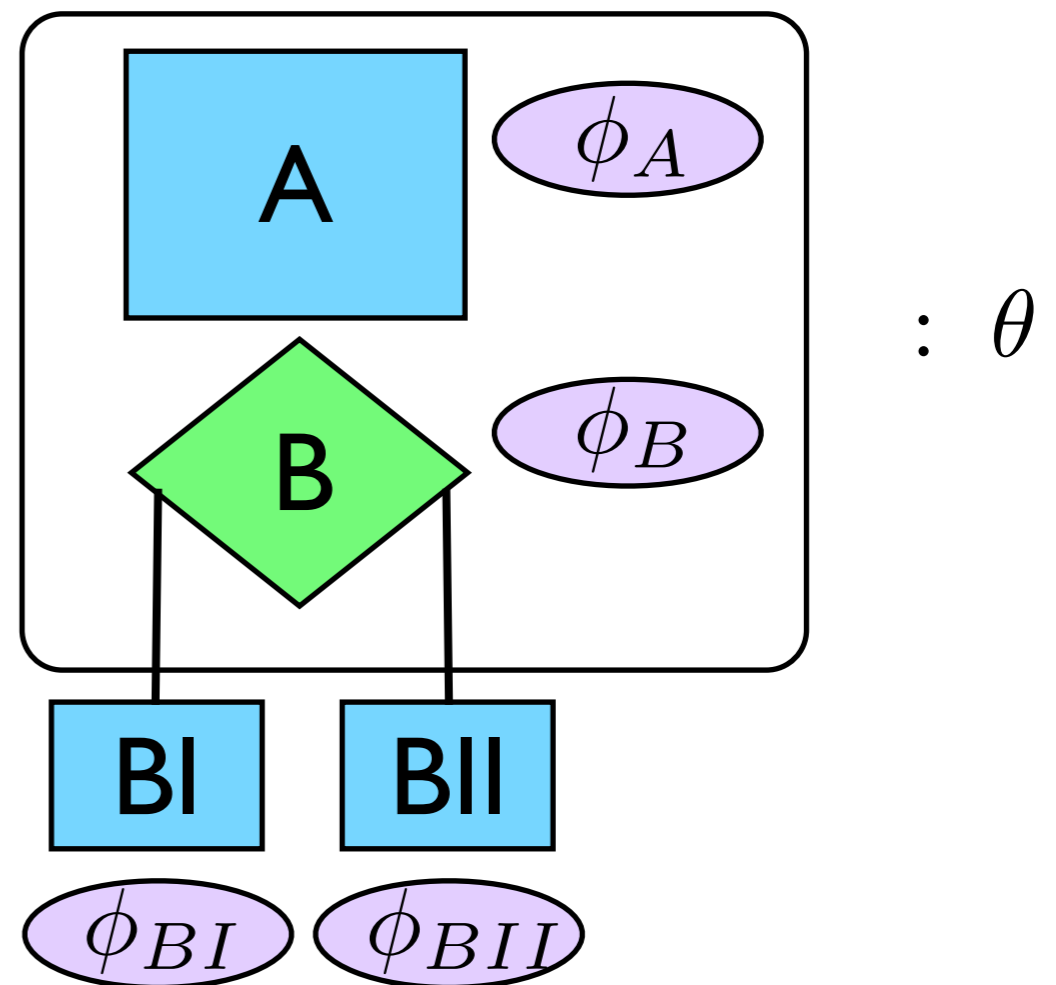
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- Open sys. & Mobile code
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  - Product Families



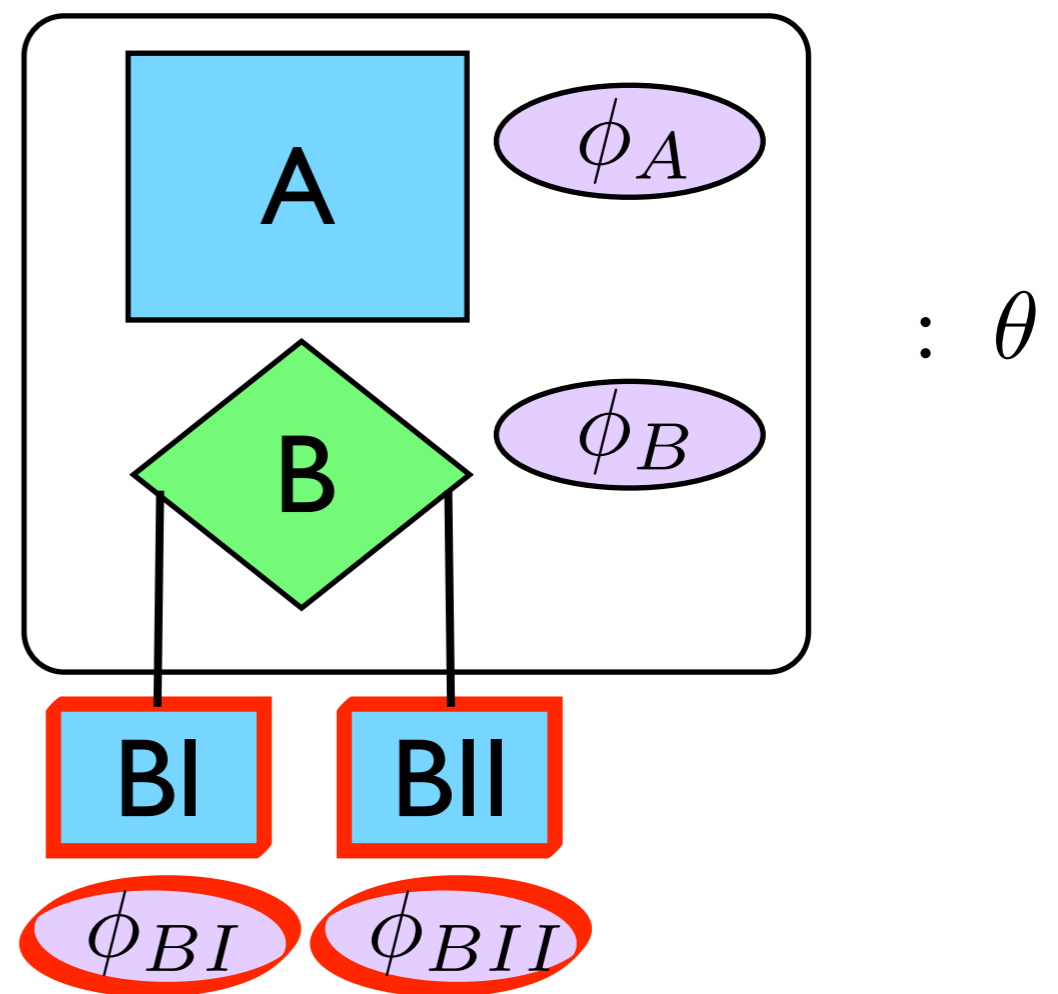
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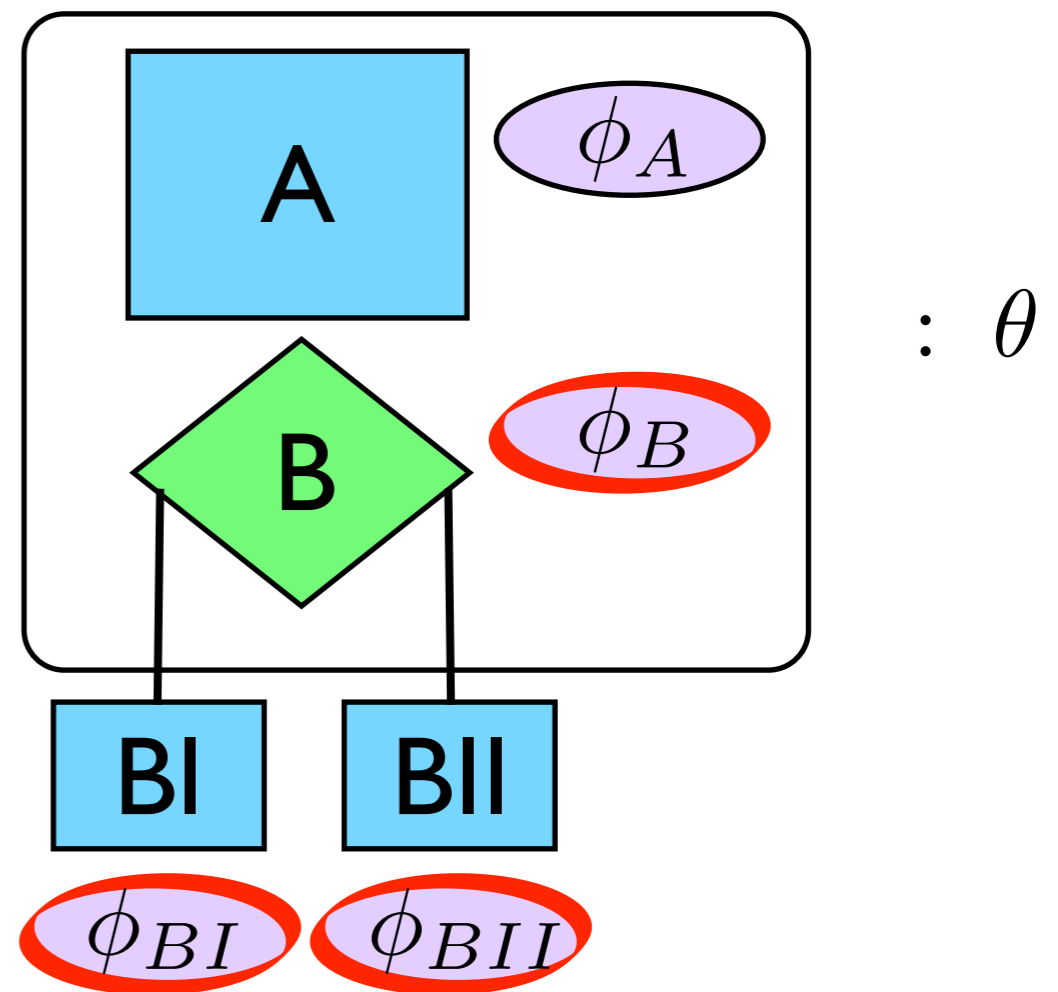
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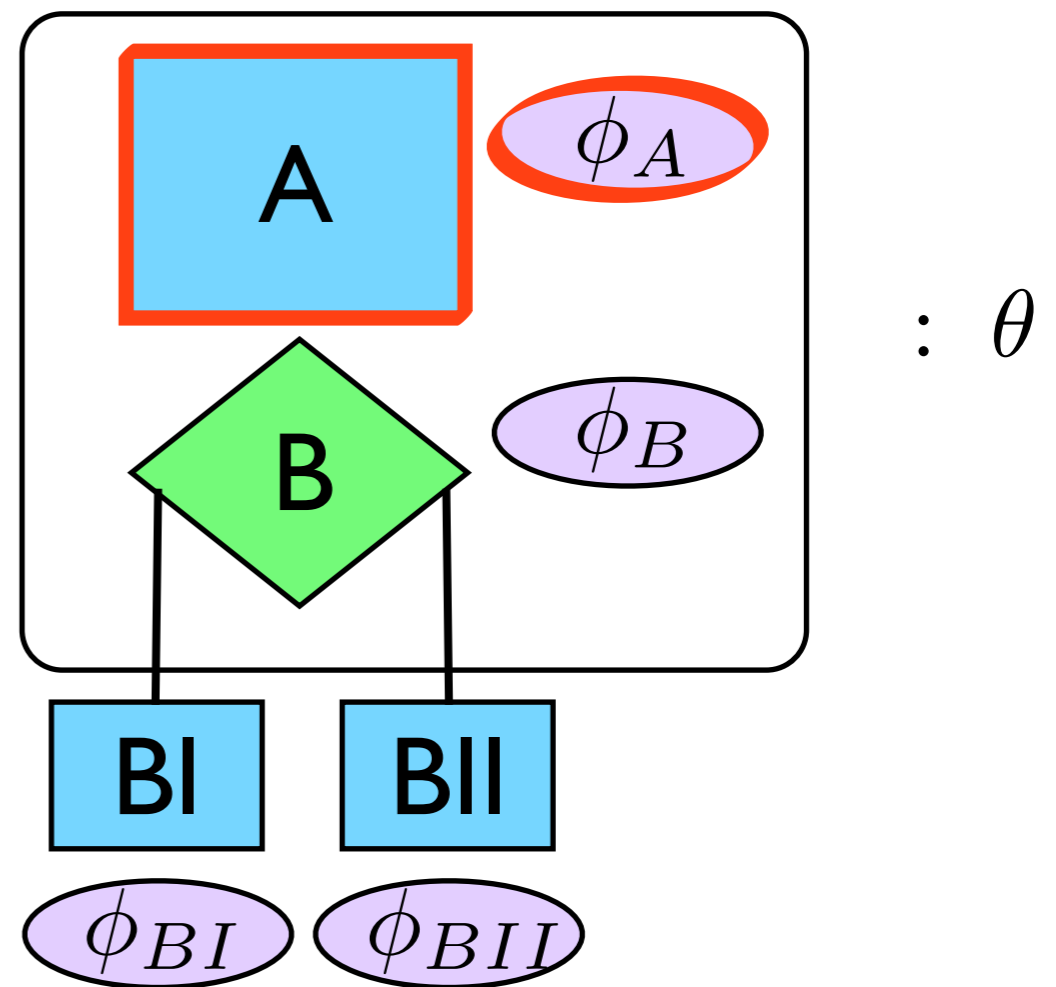
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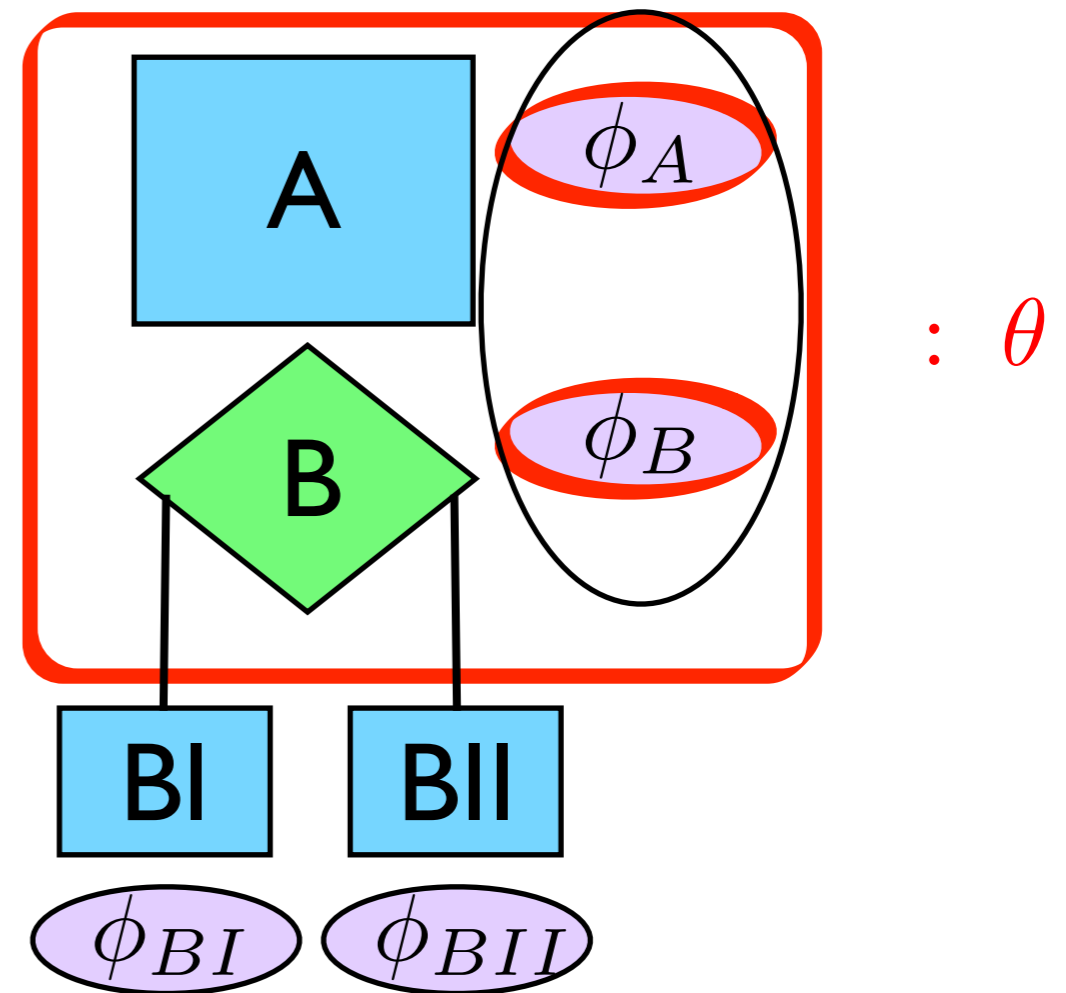
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# Modularity & Variability

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# Existing Techniques

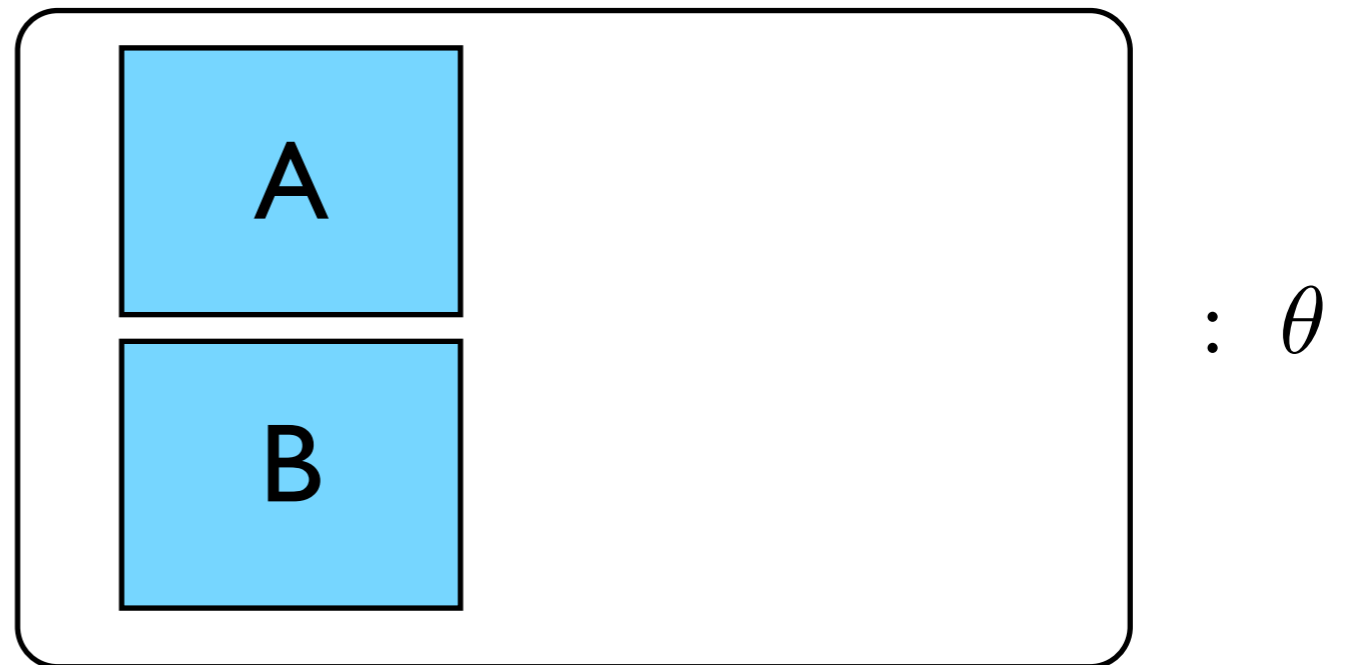
- Hoare logic
  - procedure-modular verification
  - predicate logic
  - theorem proving
- Modular verification and model checking
  - flexible level of granularity
  - temporal logic
  - model checking

# Modular Verification

- O. Grumberg and D. Long 1994
  - **finite-state** models
  - **maximal models**
- D. Gurov, M. Huisman and C. Sprenger 2004
  - **infinite-state** models (pushdown systems)
  - **maximal models**
  - **CVPP framework**

# CVPP

- Verify specs locally
- Construct maximal models from local specs
- Compose Max model
- Model check global property



# CVPP

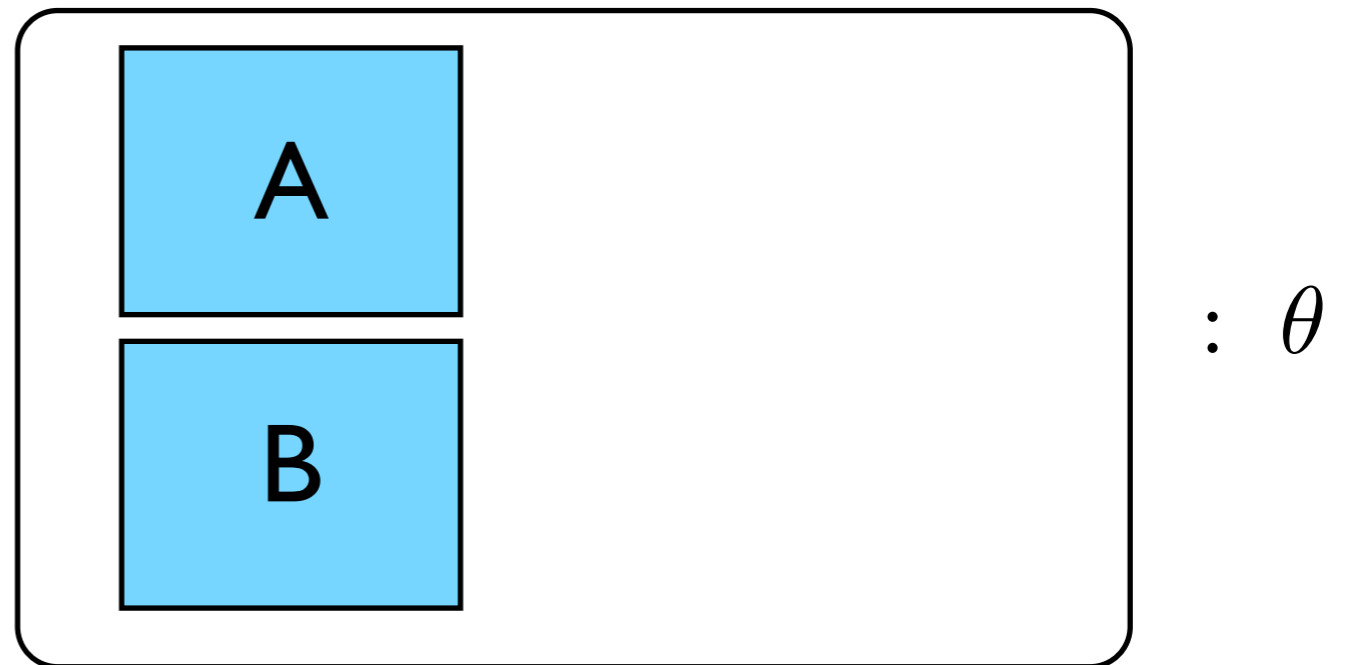
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- **Temporal control flow**
- **Legal sequences of method invocation**
  - a method to change **sensitive data** is **only called within authentication method**

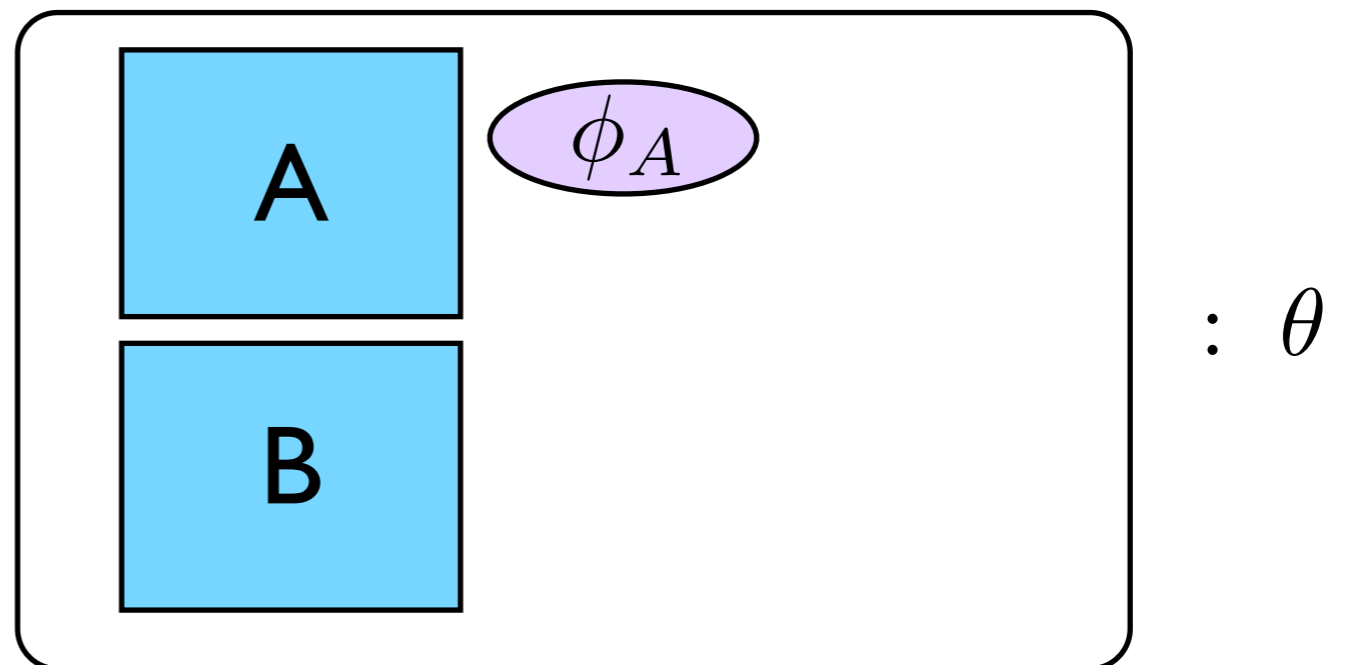
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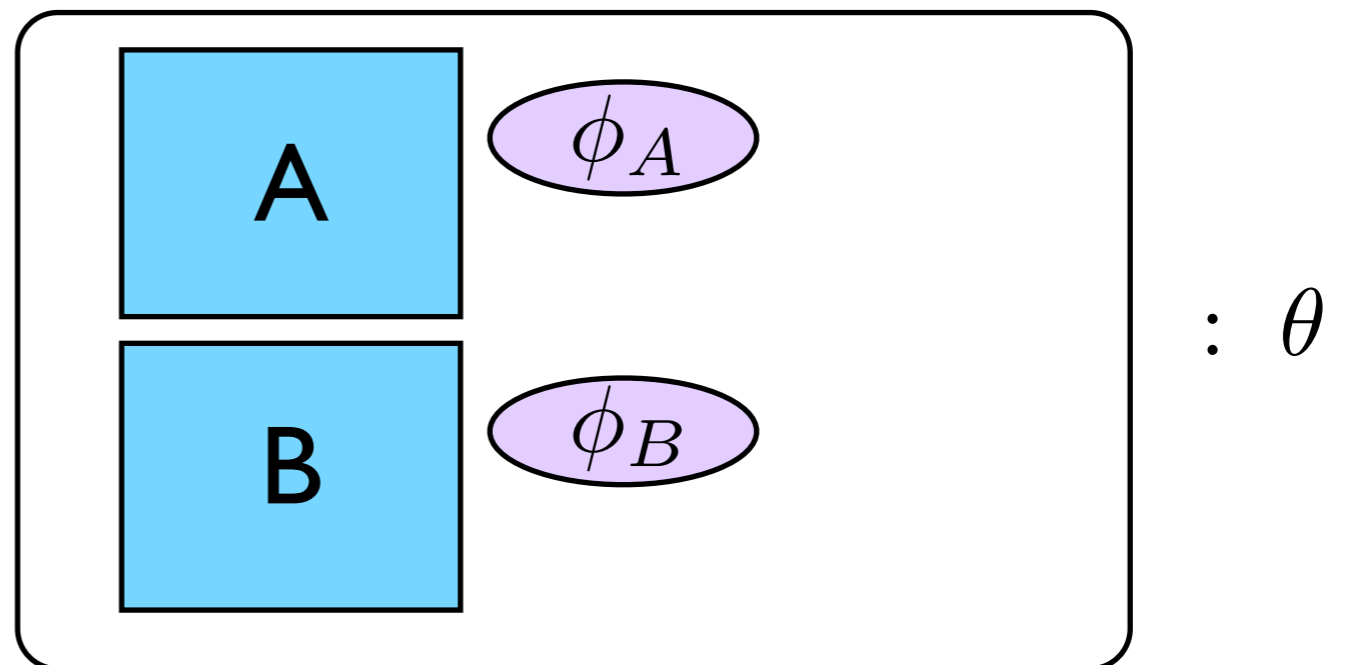
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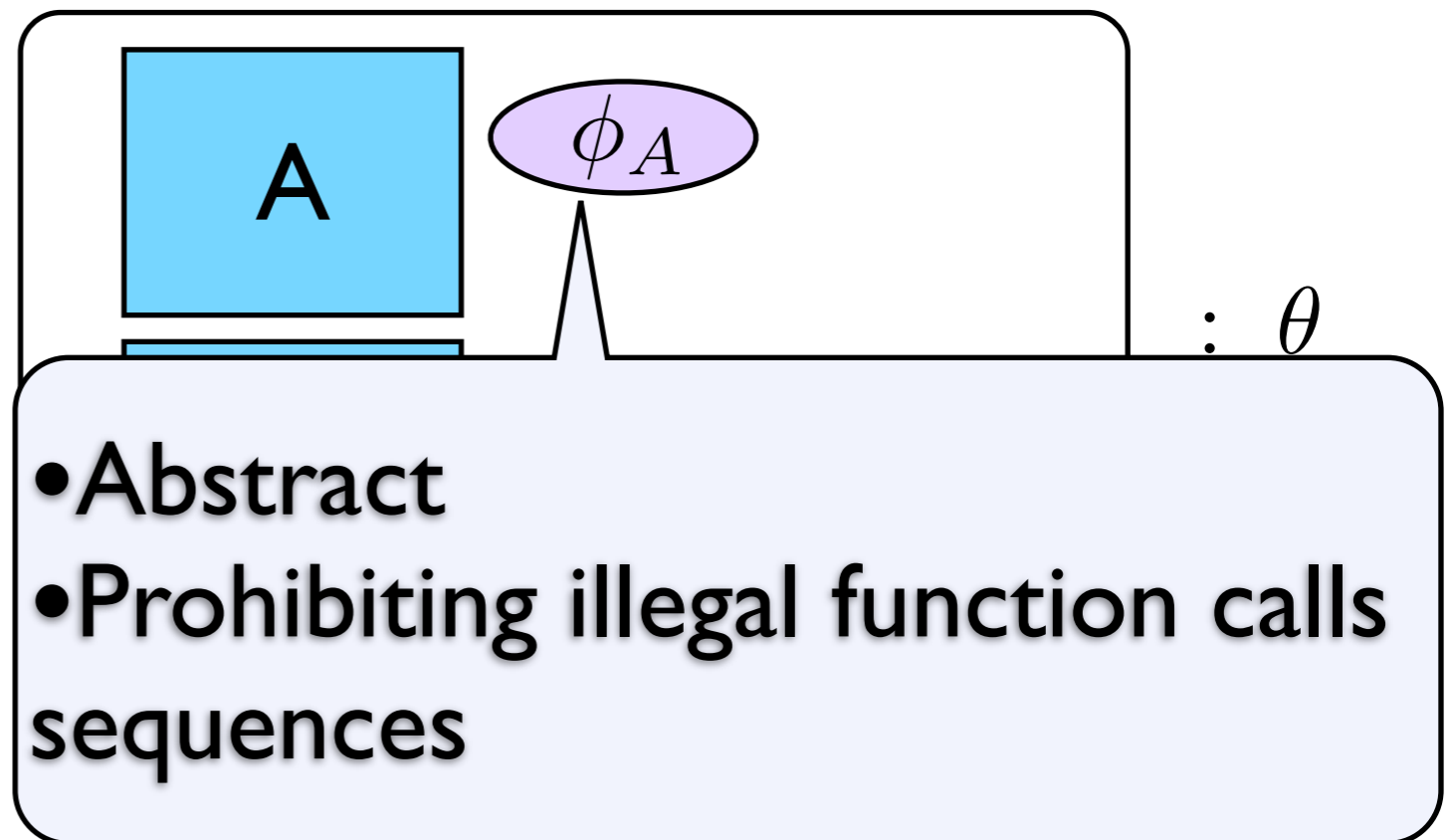
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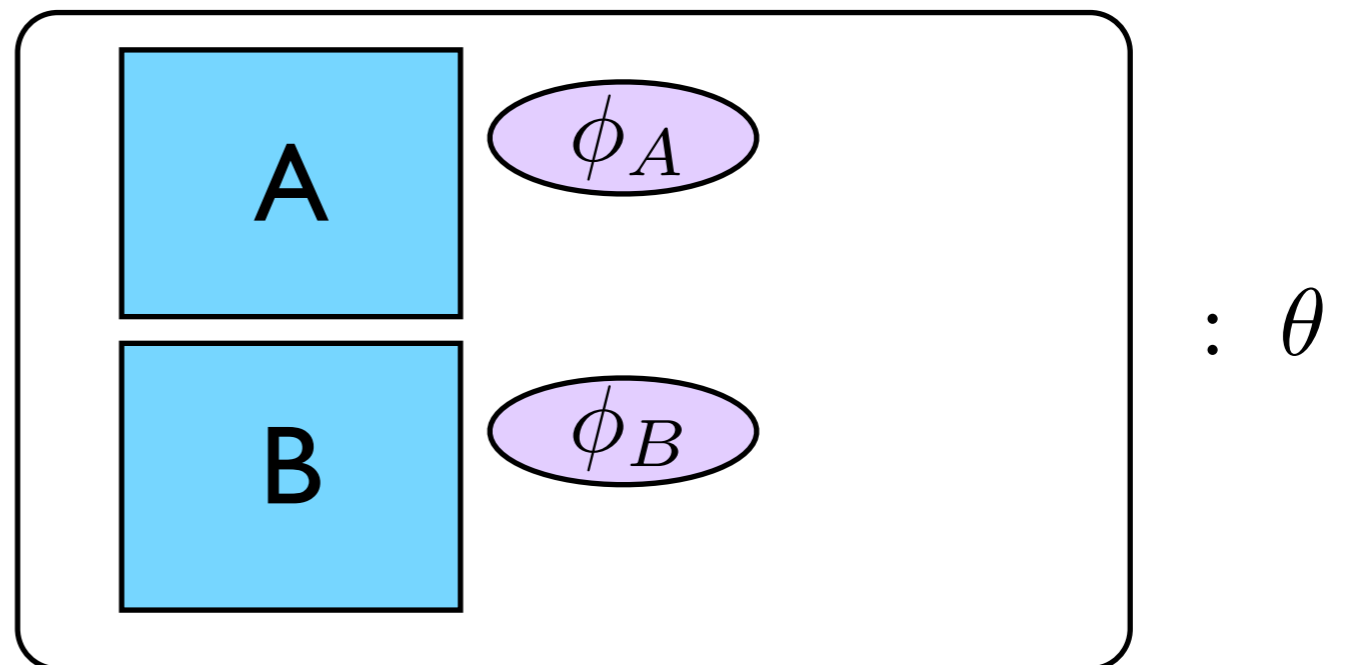
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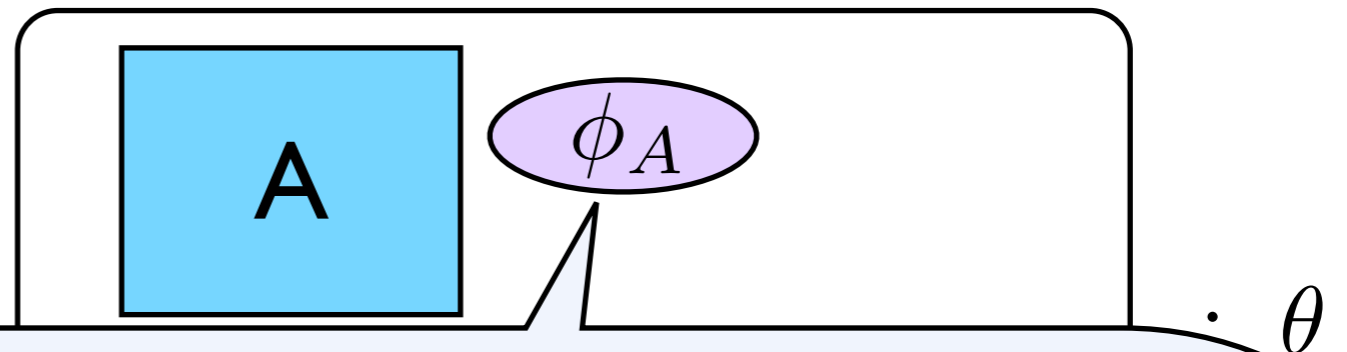
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# CVPP

- Specify modules



## Simulation Logic

$$\phi ::= p \mid \neg p \mid X \mid \phi_1 \wedge \phi_2 \mid \phi_1 \vee \phi_2 \mid [a]\phi \mid \nu X. \phi$$

- Verify specs locally

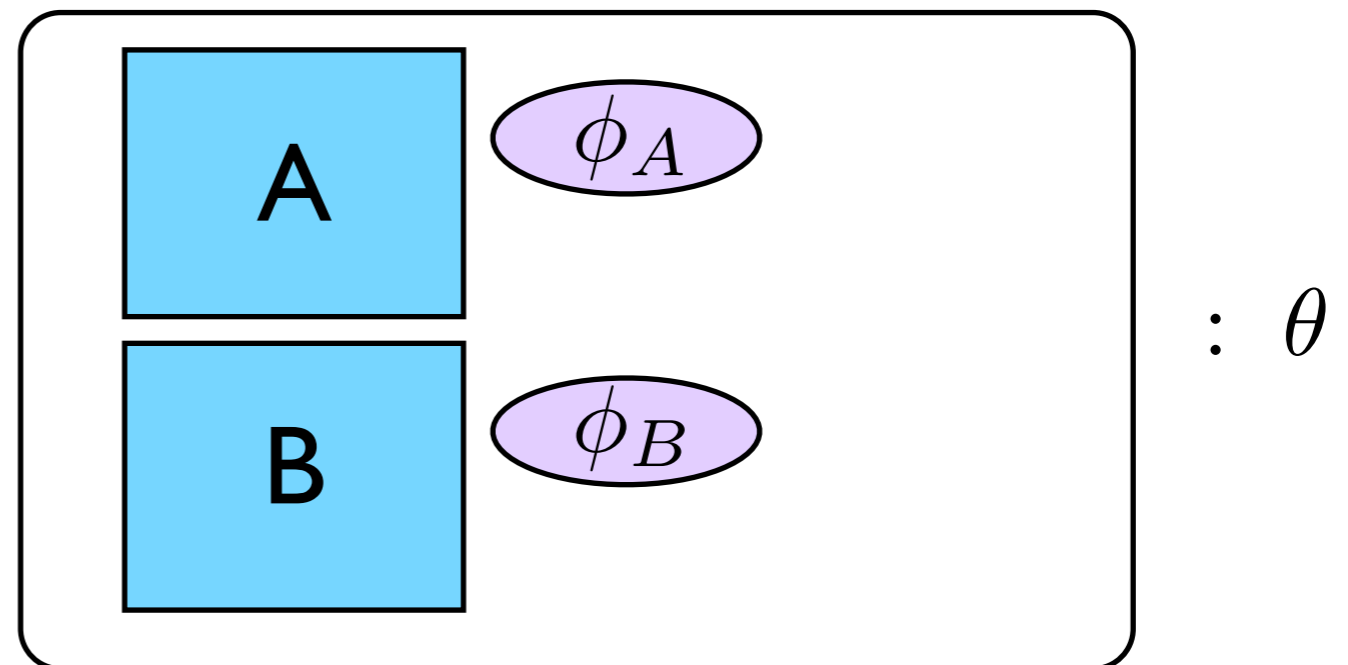
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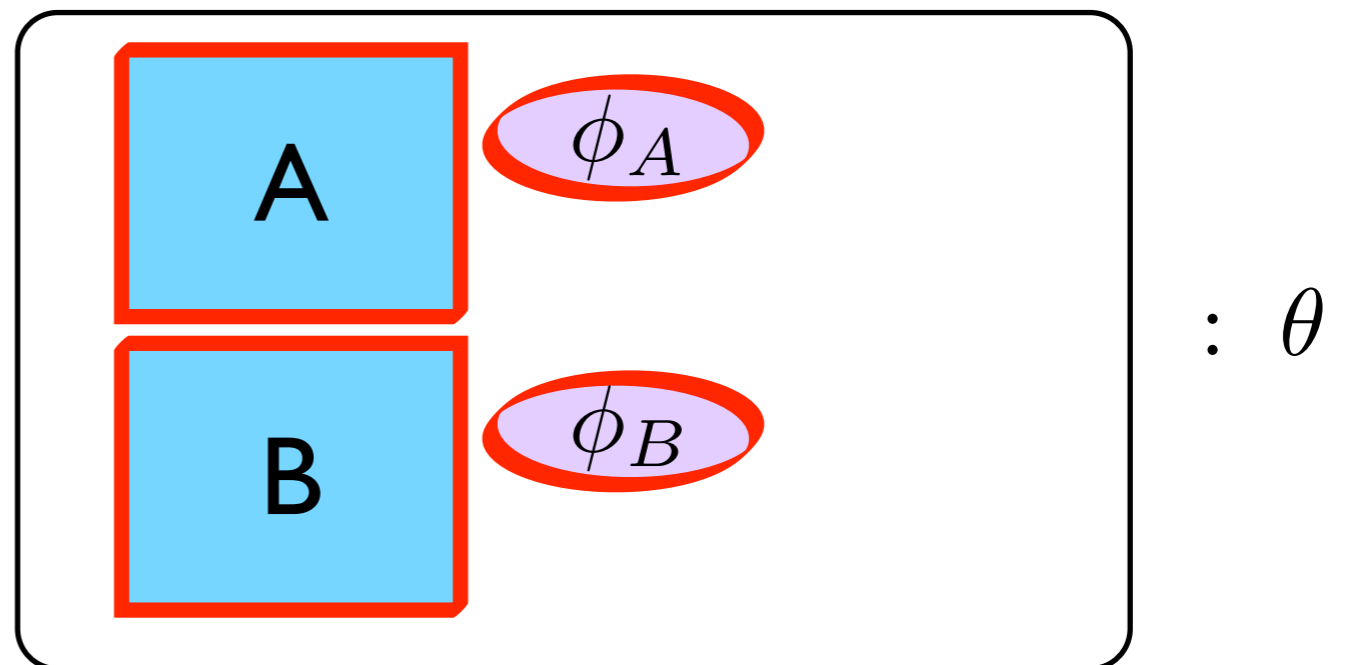
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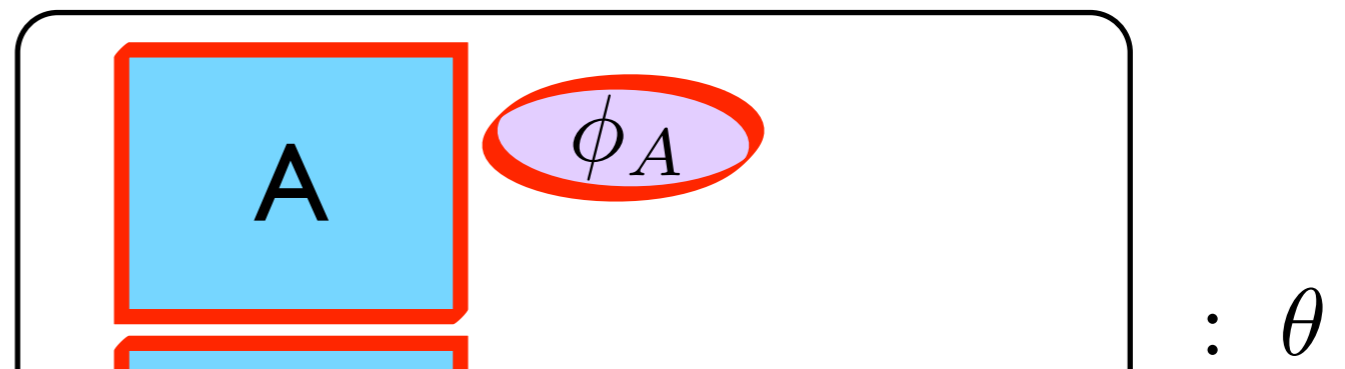
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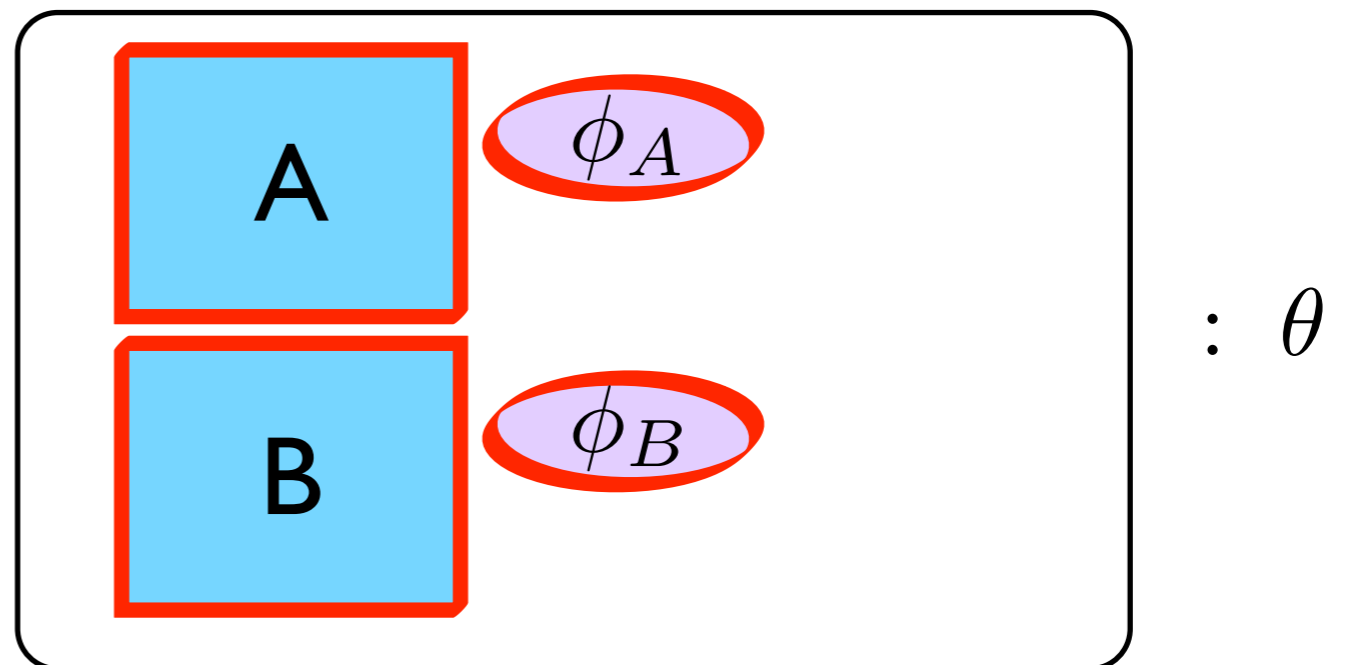
- Specify modules
- Verify specs locally



- Extract **Flow Graphs** from module code
  - Finite-State transition system
  - Abstract away all program data
  - Program structure
- Employ standard model checking for verification

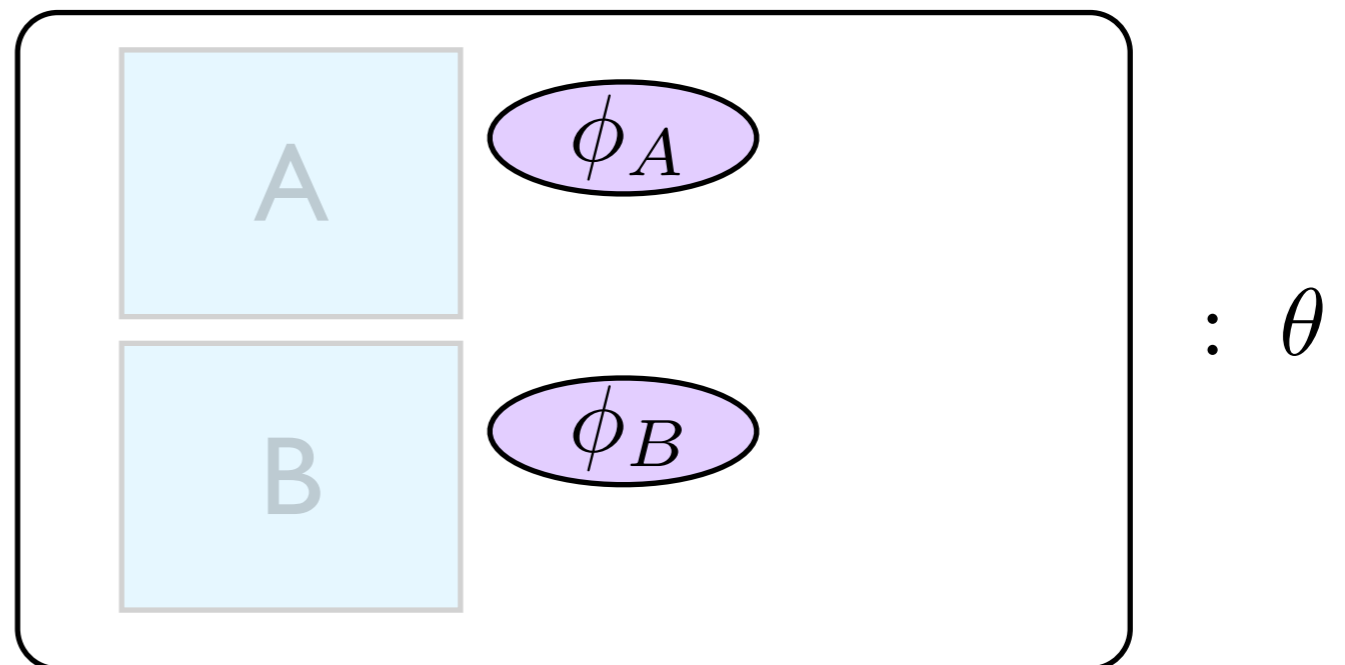
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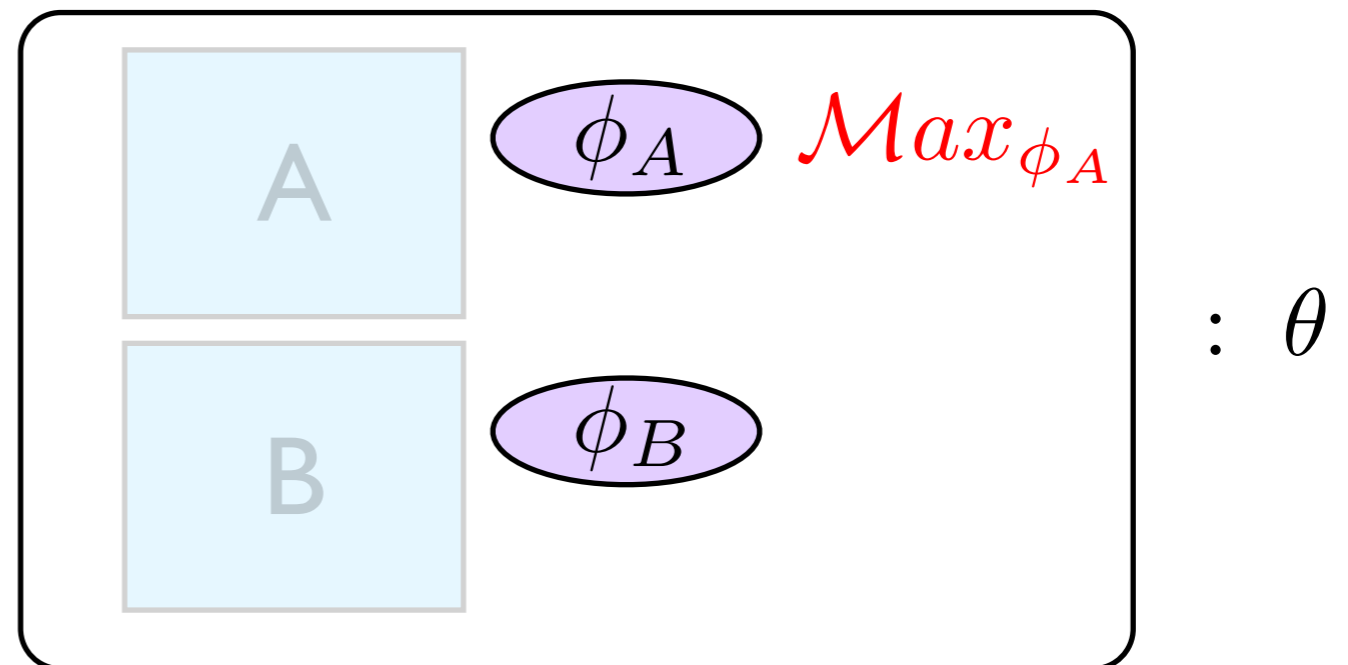
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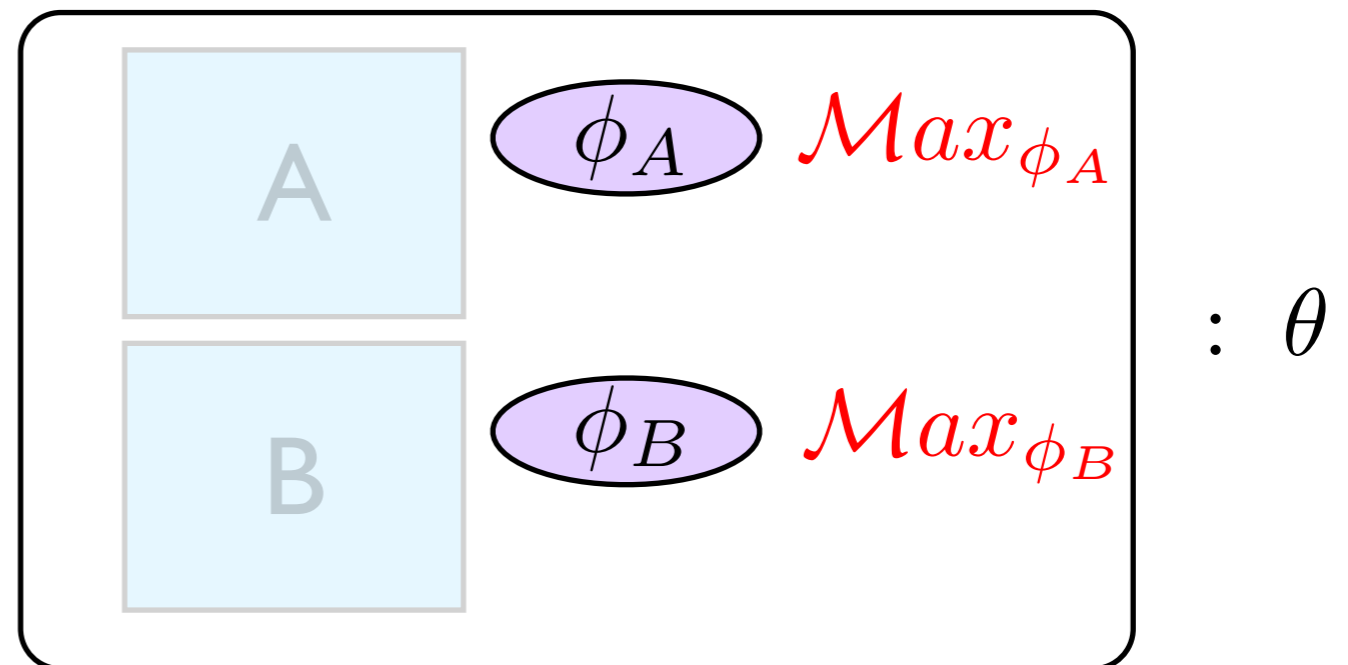
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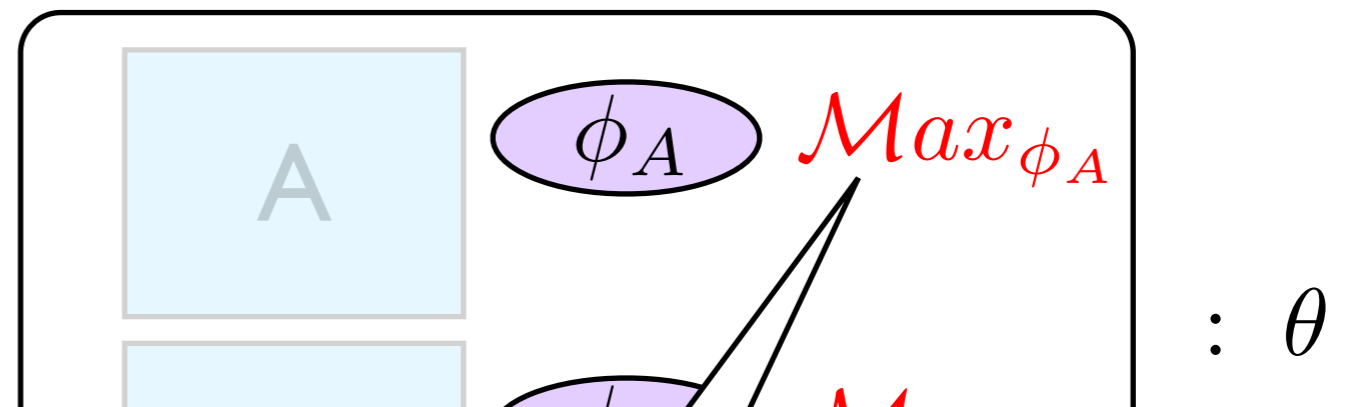
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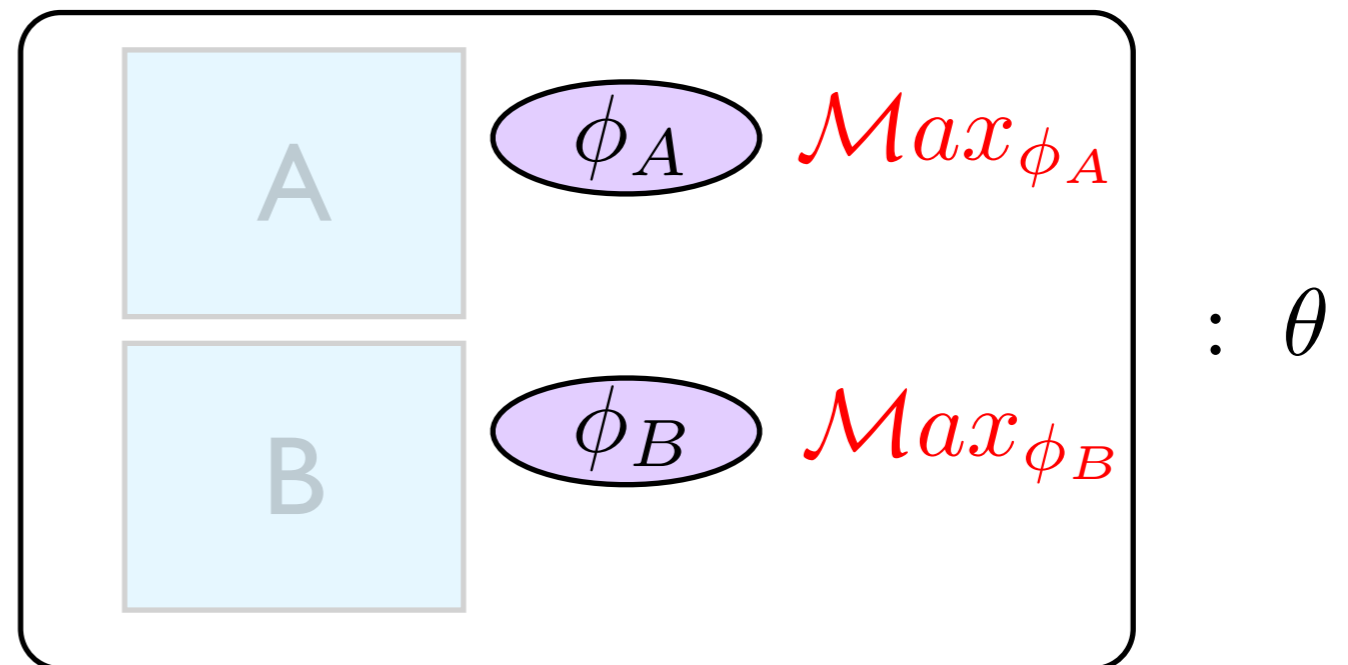
- **Flow Graph** of property  $\phi_A$ 
  - Simulates all flow graphs satisfying  $\phi_A$
  - Program structure
  - Finite-State transition system

● Compose

● Model check property

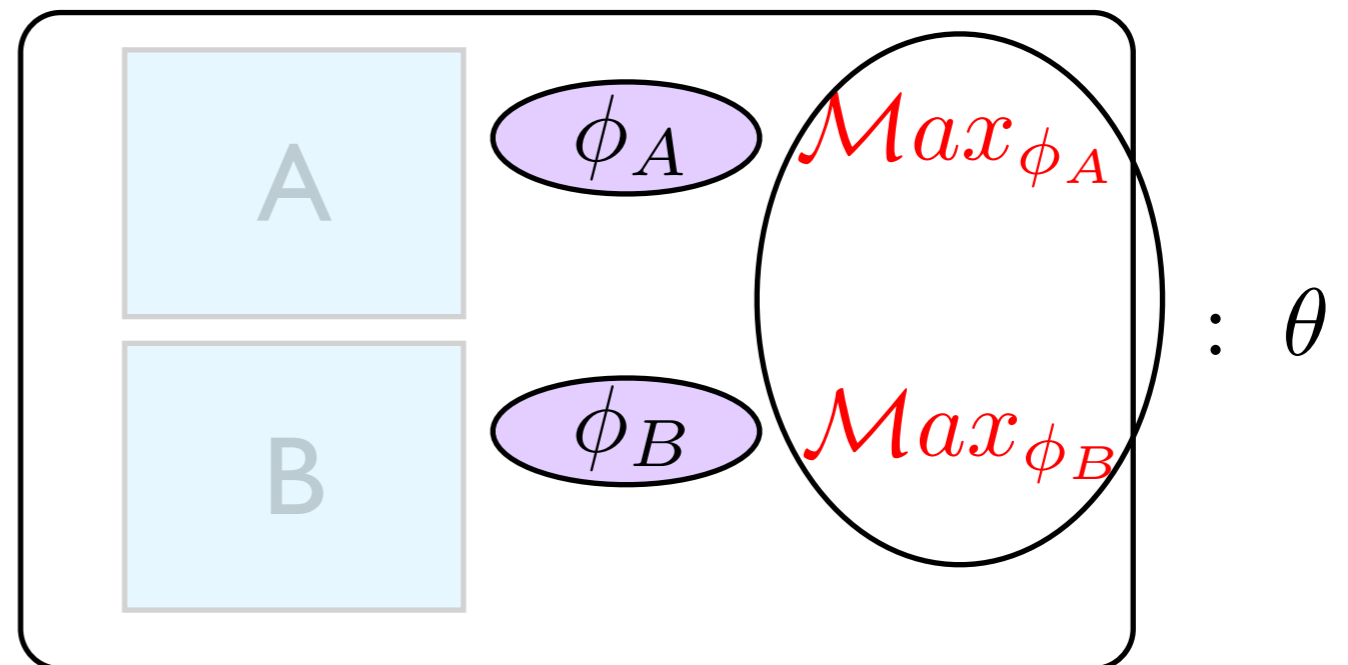
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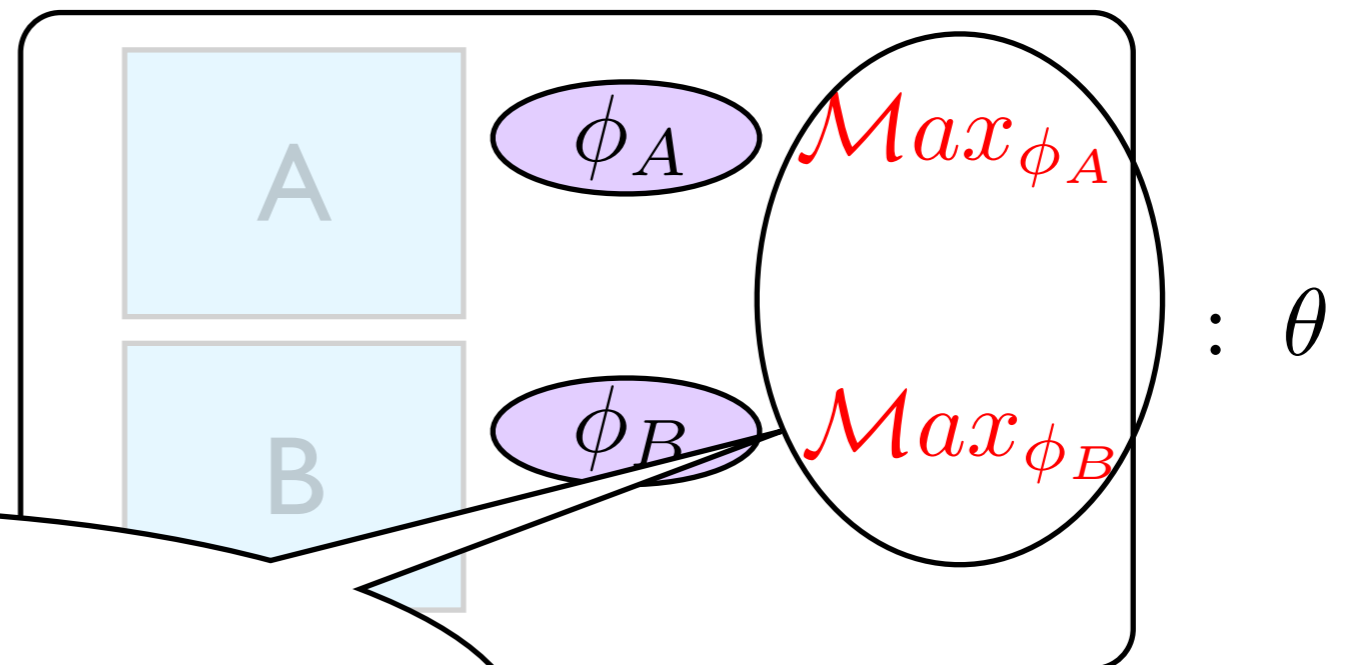
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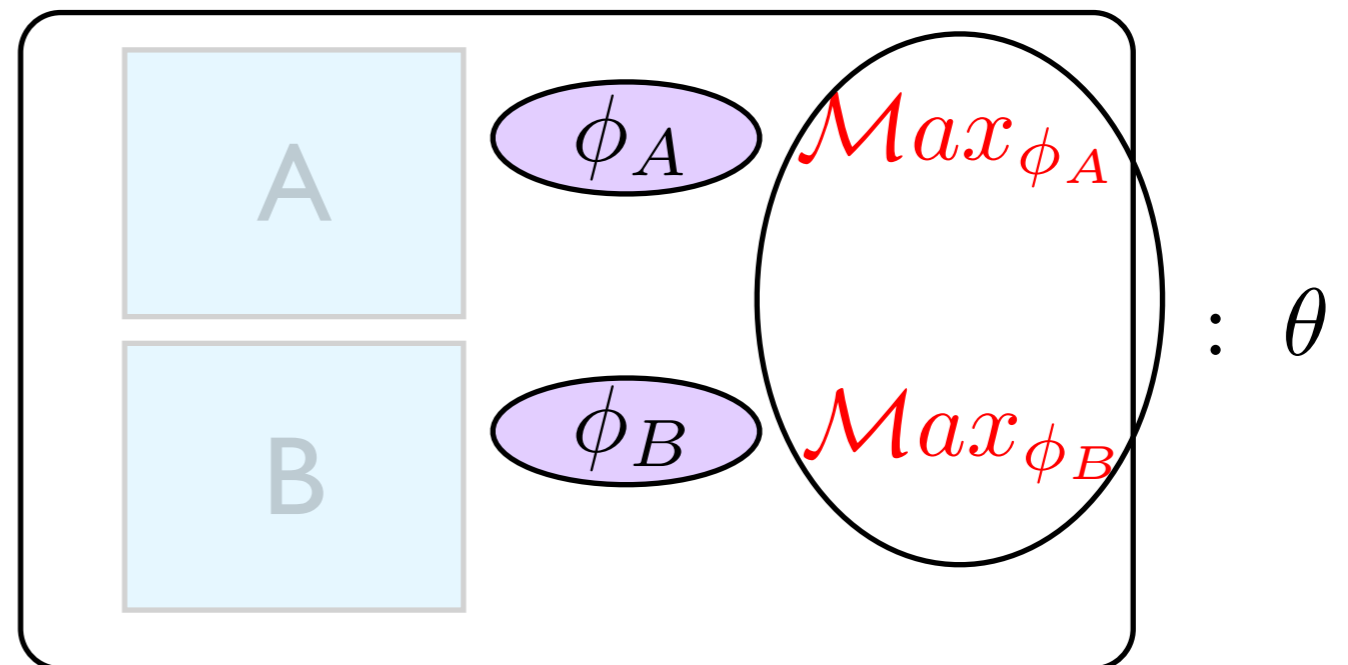


**Push Down Automata**

- Model check global property

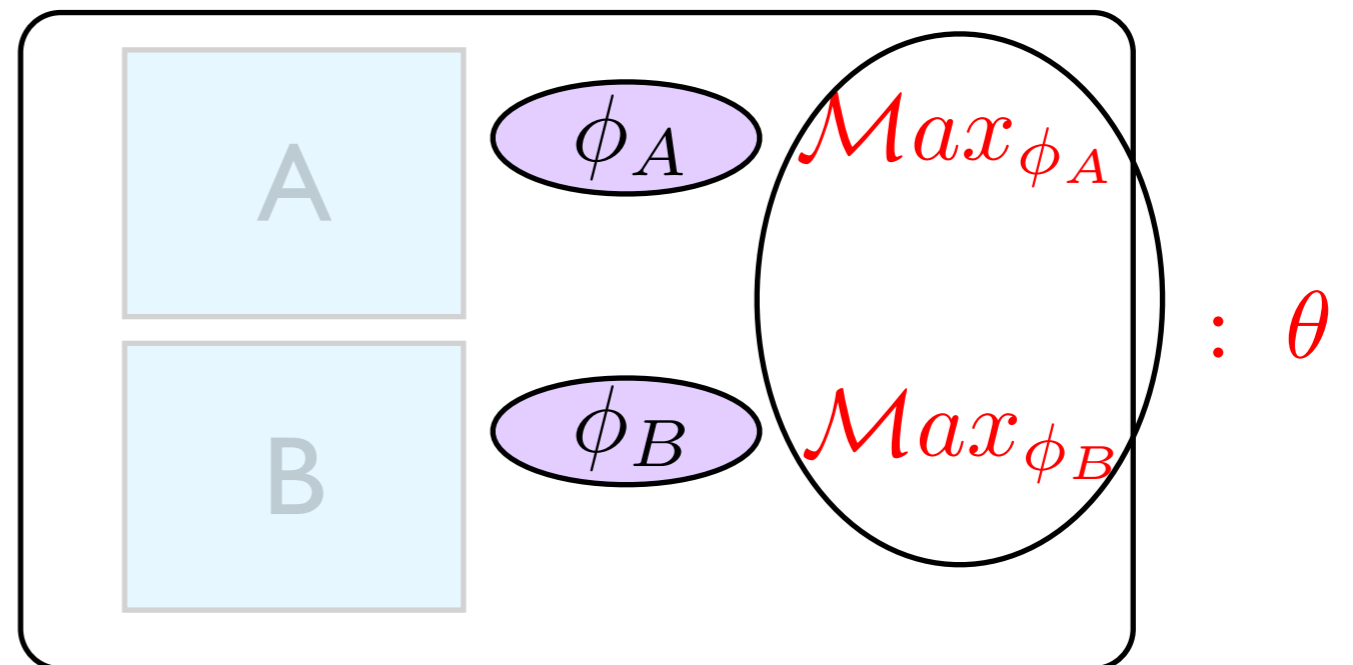
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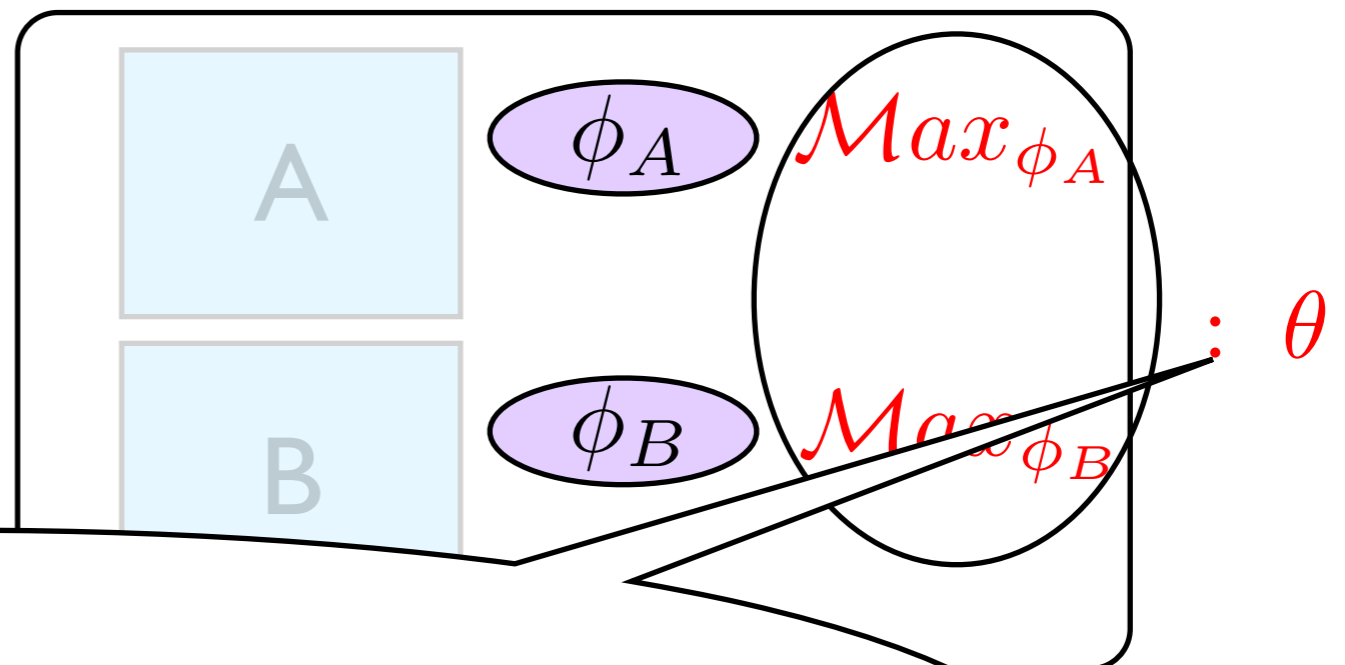
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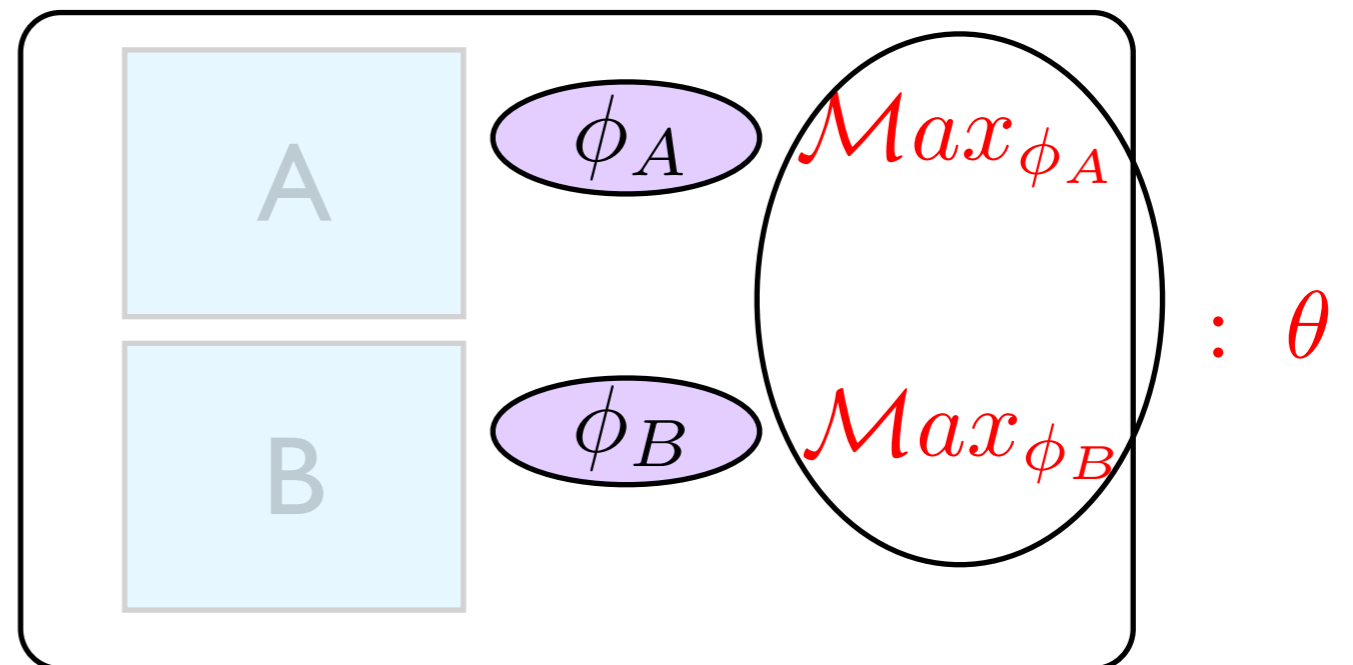


**Employ PDA/PDS model checking, Moped**

- Model property

# CVPP

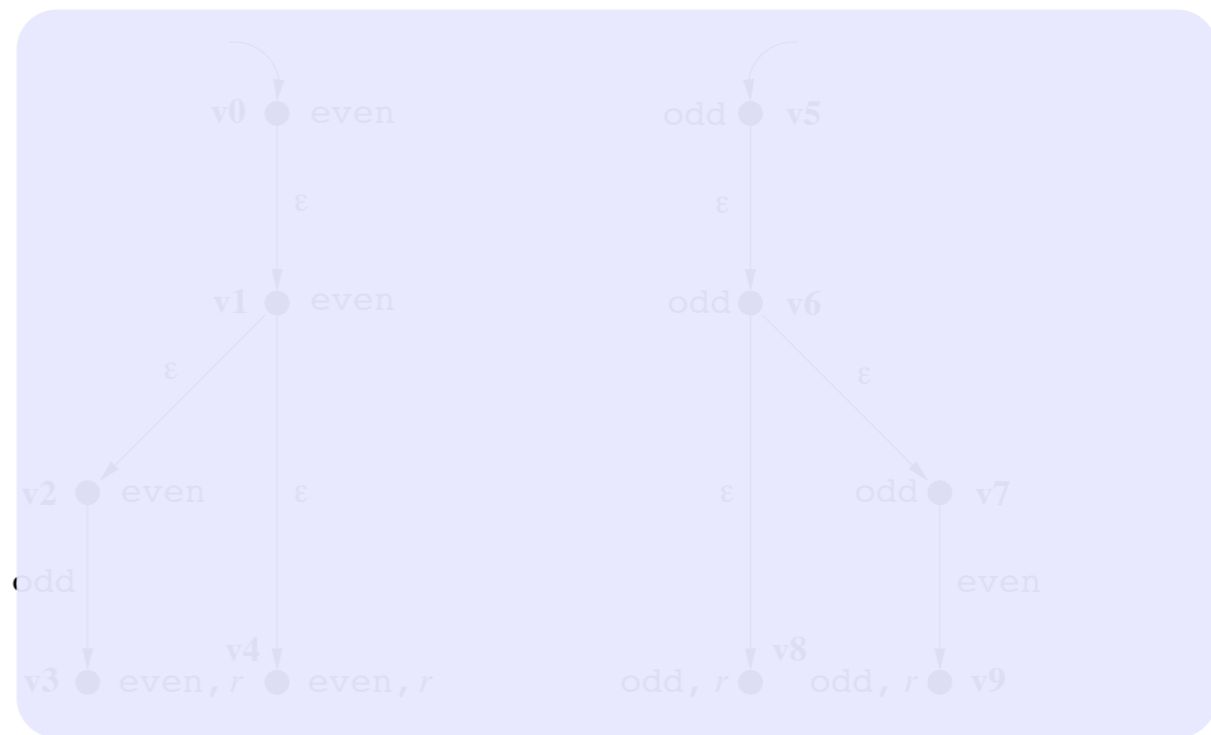
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# CVPP -- Program Model

## Flow Graph:

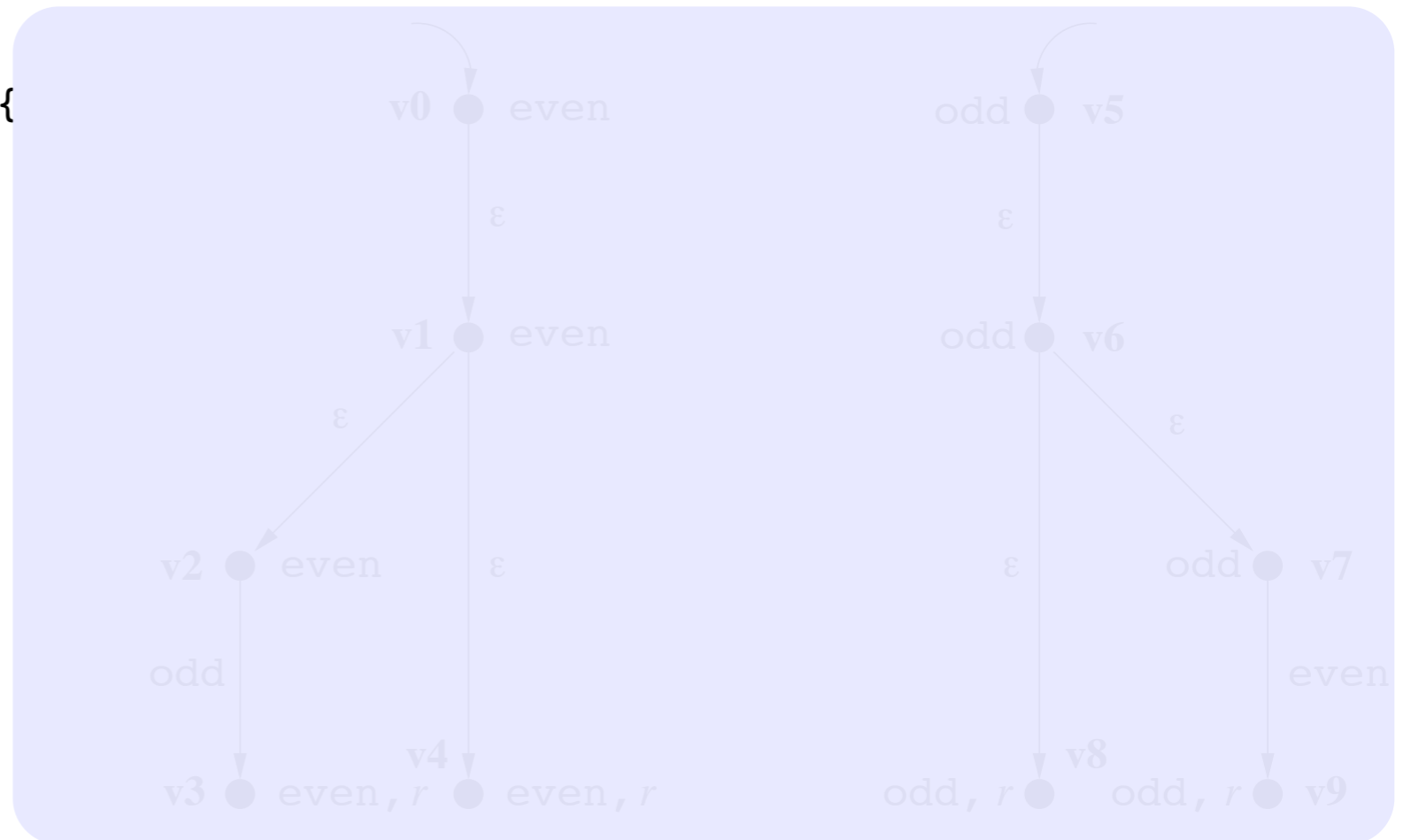
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    public static boolean even(int n){  
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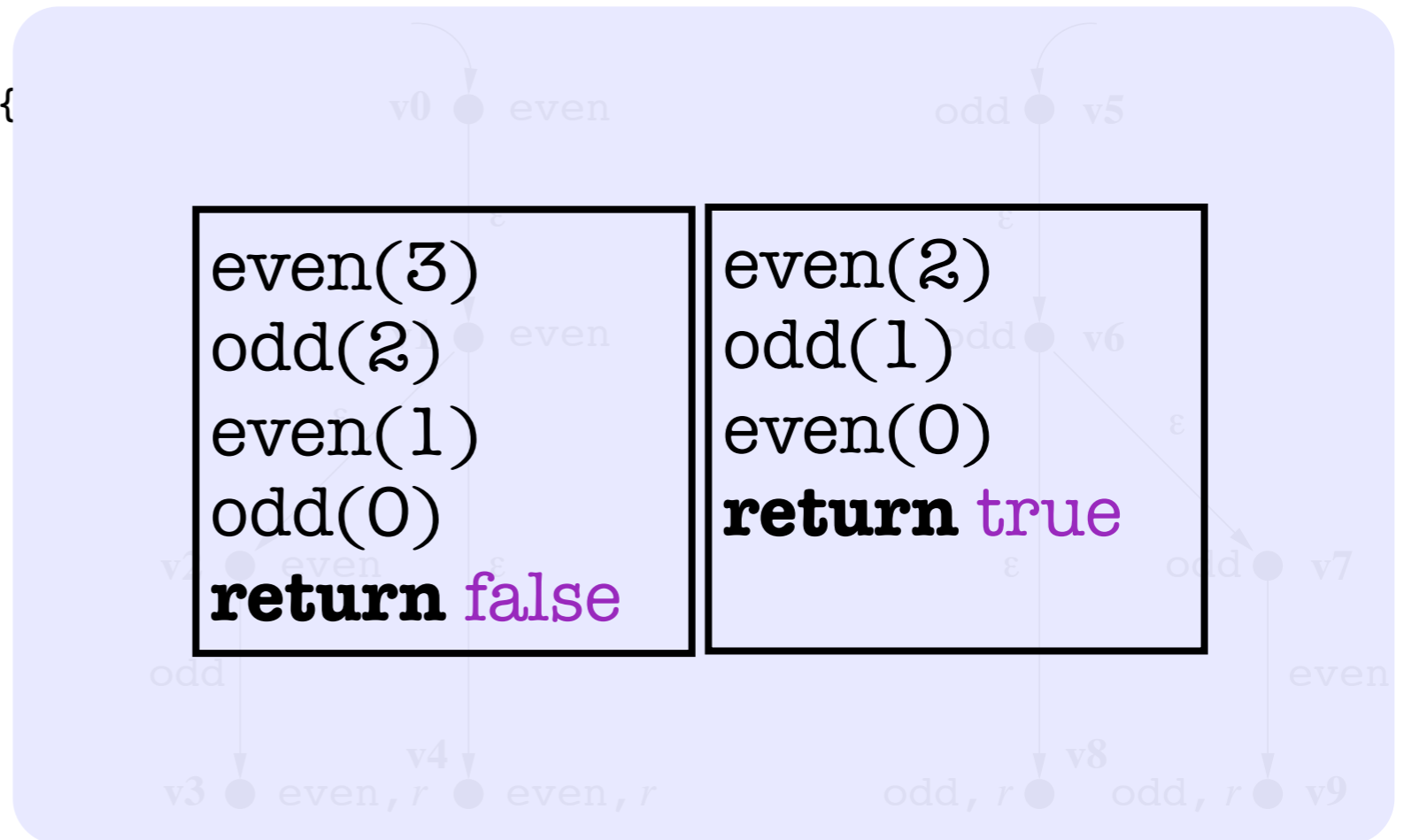
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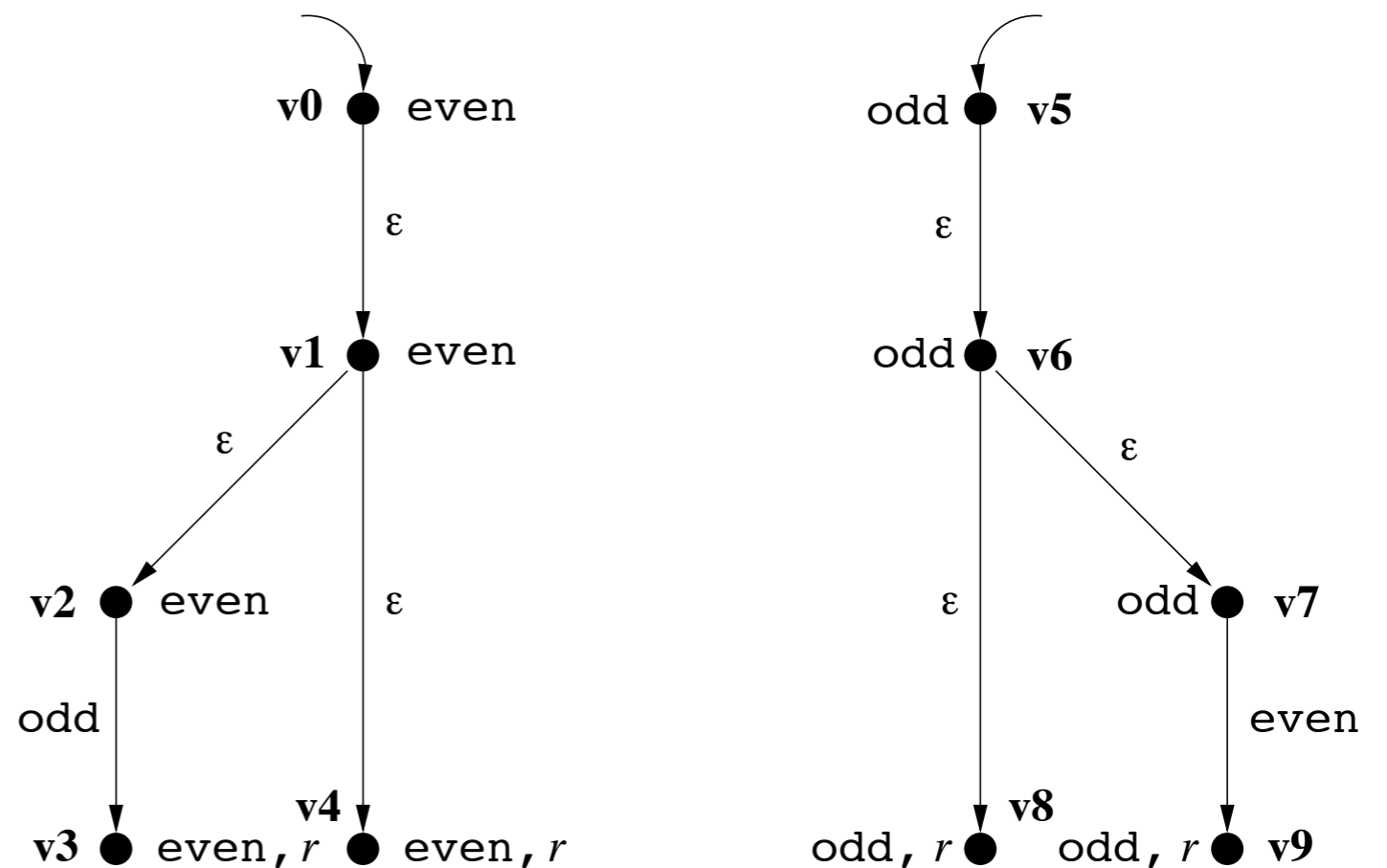
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## Flow Graph:

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```
  public static boolean even(int n){
```

```
    if (n == 0)
```

```
      return true;
```

```
    else
```

```
      return odd(n-1);
```

```
  }
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```
    if (n == 0)
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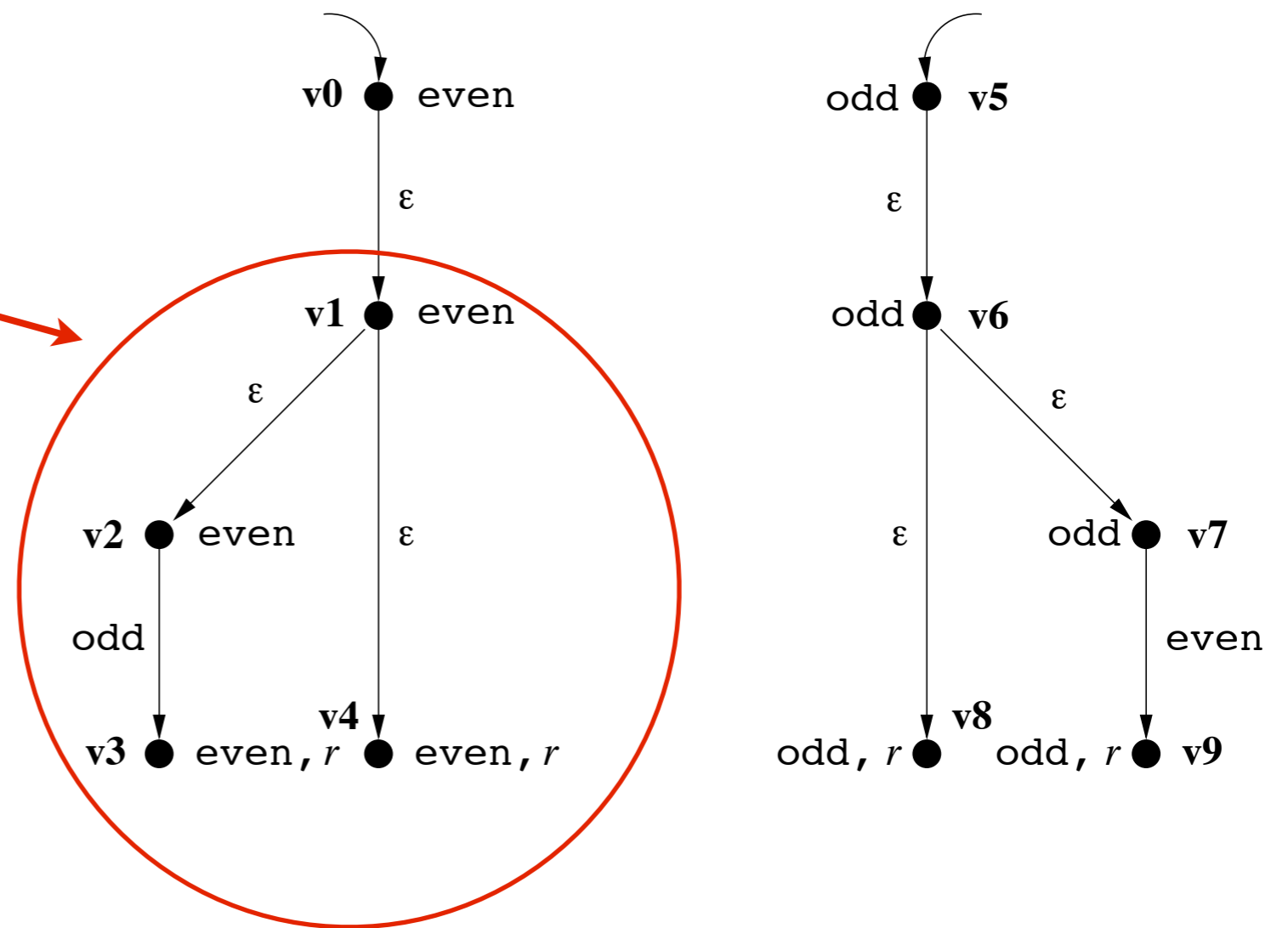
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      return false;
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```
    else
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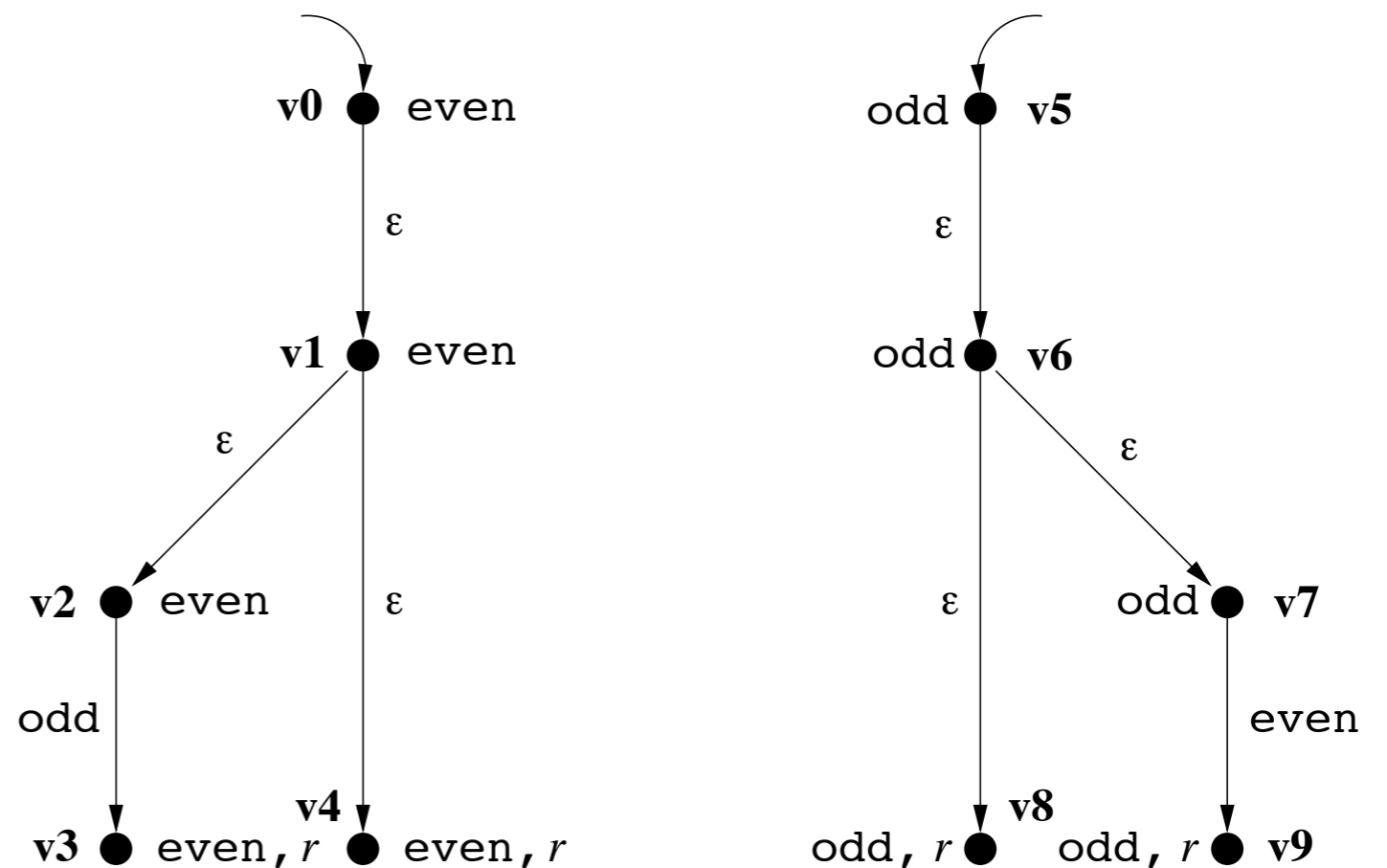
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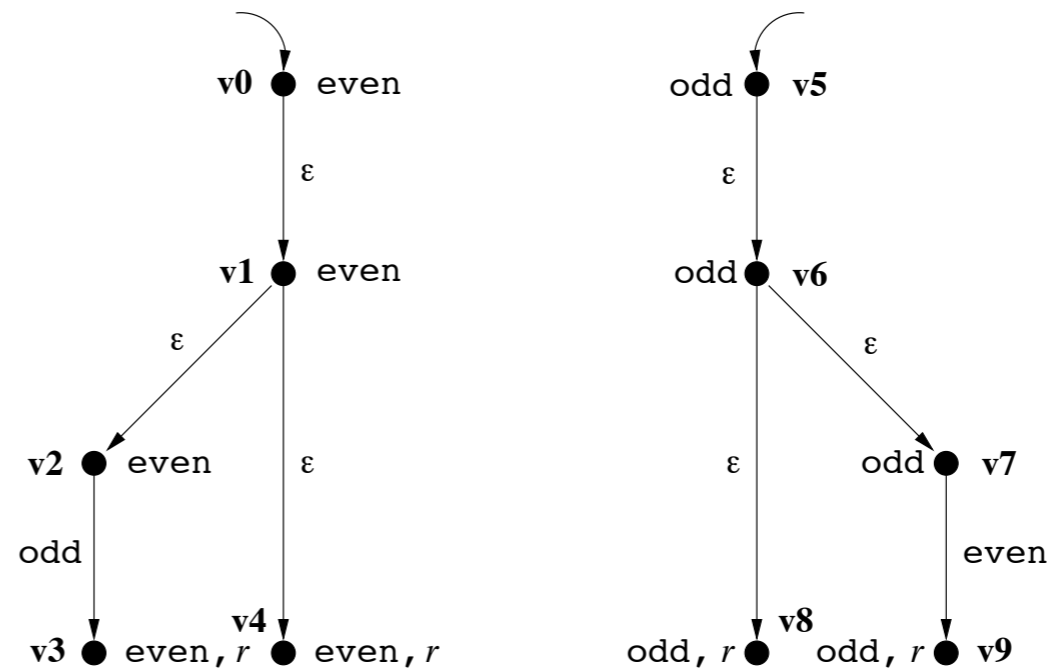




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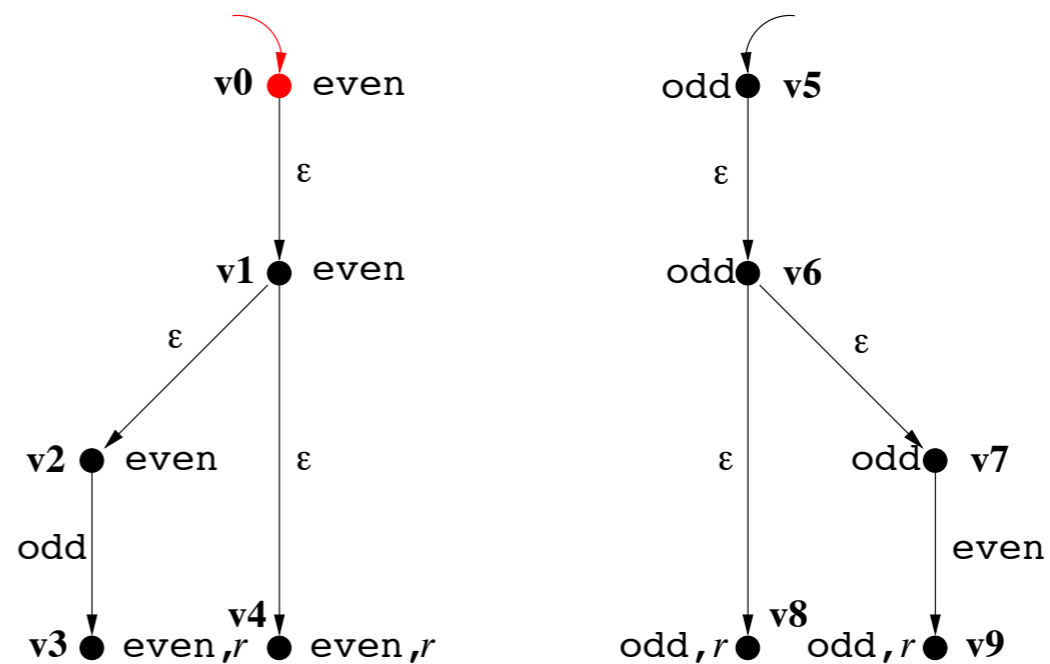
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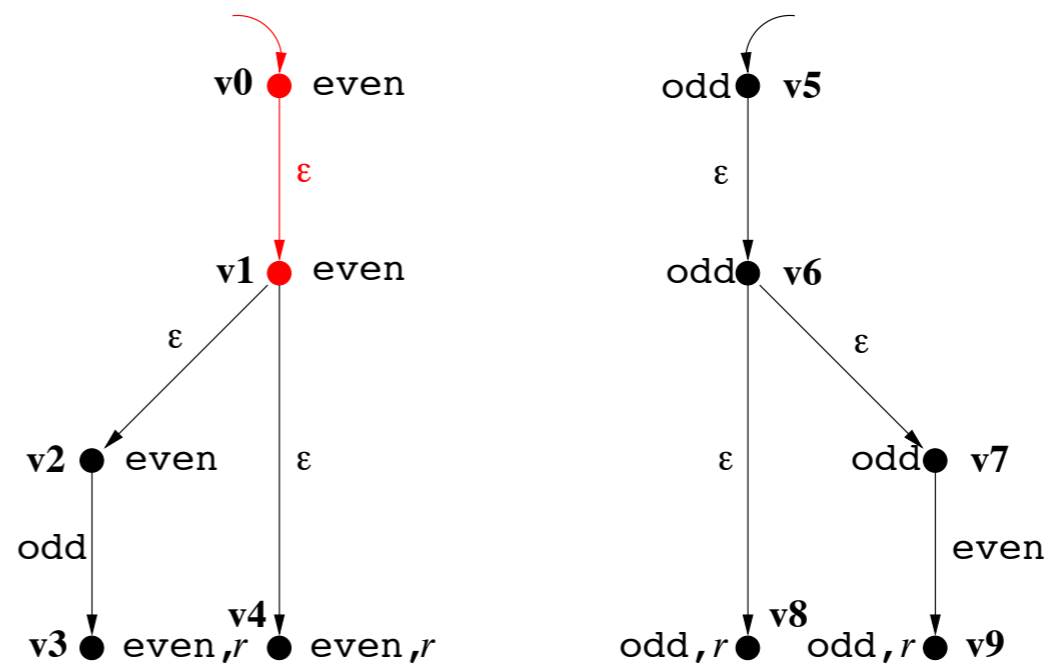
## Example Run:

$(v_0, \epsilon)$

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}
```



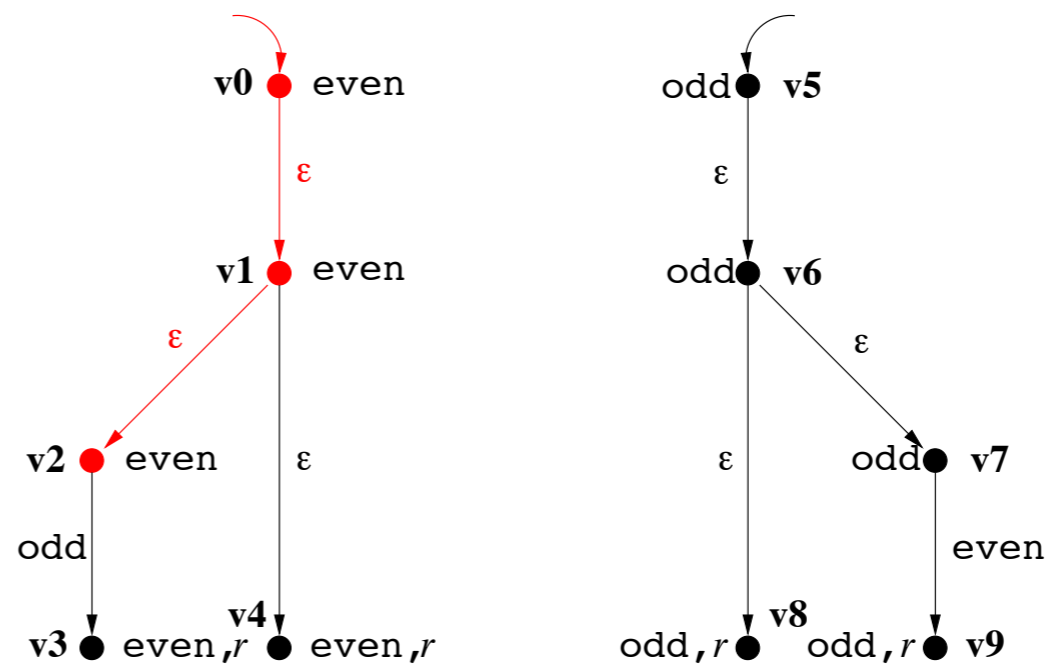
## Example Run:

$(v_0, \varepsilon) \xrightarrow{T} (v_1, \varepsilon)$

# CVPP -- Program Model

## Flow Graph:

```
class Number {  
    public static boolean even(int n){  
        if (n == 0)  
            return true;  
        else  
            return odd(n-1);  
    }  
    public static boolean odd(int n){  
        if (n == 0)  
            return false;  
        else  
            return even(n-1);  
    }  
}
```



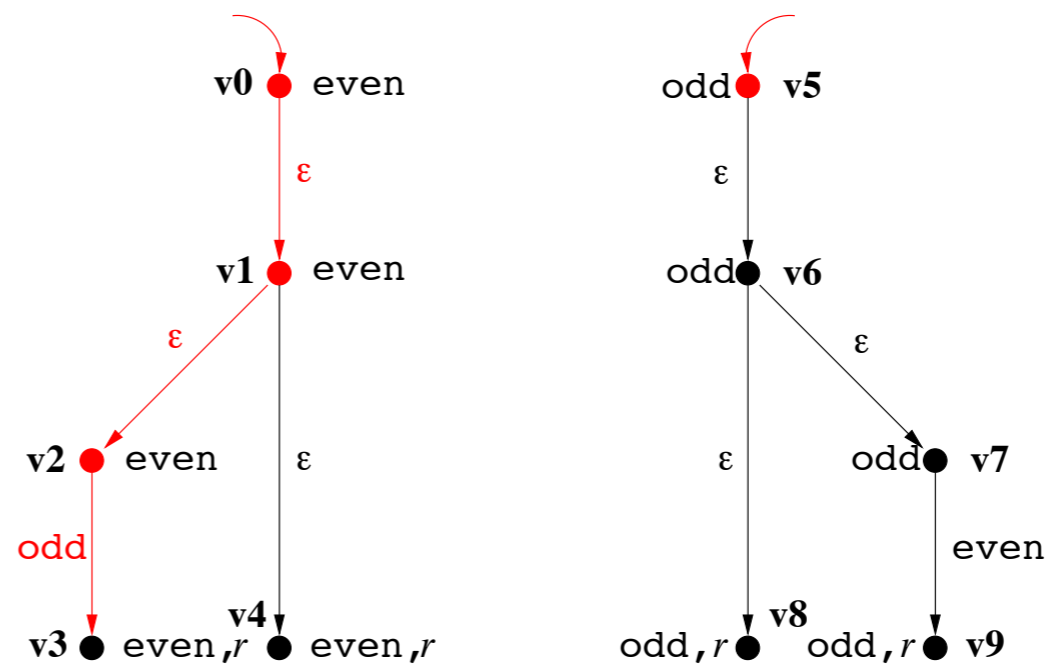
## Example Run:

$$(v_0, \varepsilon) \xrightarrow{T} (v_1, \varepsilon) \xrightarrow{T} (v_2, \varepsilon)$$

# CVPP -- Program Model

## Flow Graph:

```
class Number {  
    public static boolean even(int n){  
        if (n == 0)  
            return true;  
        else  
            return odd(n-1);  
    }  
    public static boolean odd(int n){  
        if (n == 0)  
            return false;  
        else  
            return even(n-1);  
    }  
}
```



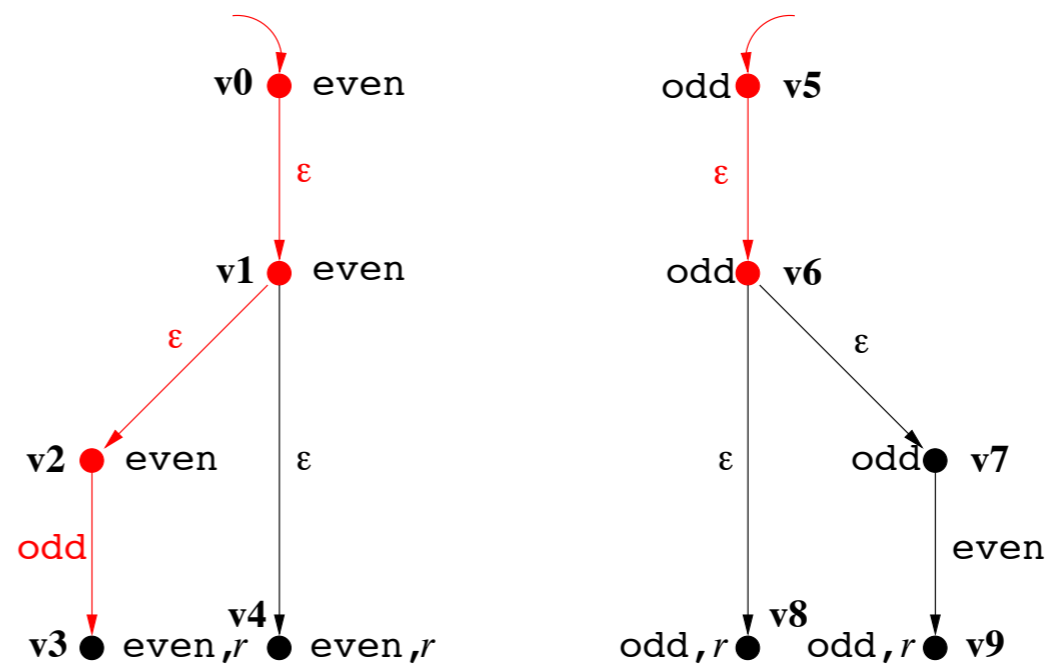
## Example Run:

$$(v_0, \varepsilon) \xrightarrow{\tau} (v_1, \varepsilon) \xrightarrow{\tau} (v_2, \varepsilon) \xrightarrow{\text{even call odd}} (v_5, v_3)$$

# CVPP -- Program Model

## Flow Graph:

```
class Number {  
    public static boolean even(int n){  
        if (n == 0)  
            return true;  
        else  
            return odd(n-1);  
    }  
    public static boolean odd(int n){  
        if (n == 0)  
            return false;  
        else  
            return even(n-1);  
    }  
}
```



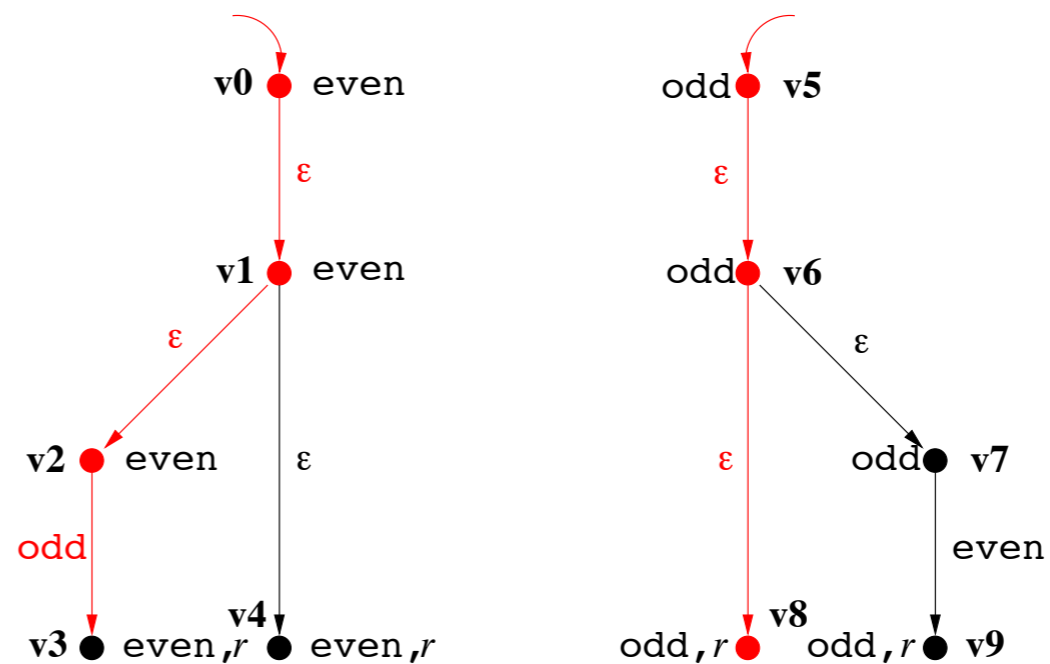
## Example Run:

$(v_0, \varepsilon) \xrightarrow{\tau} (v_1, \varepsilon) \xrightarrow{\tau} (v_2, \varepsilon) \xrightarrow{\text{even call odd}} (v_5, v_3) \xrightarrow{\tau} (v_6, v_3)$

# CVPP -- Program Model

## Flow Graph:

```
class Number {  
    public static boolean even(int n){  
        if (n == 0)  
            return true;  
        else  
            return odd(n-1);  
    }  
    public static boolean odd(int n){  
        if (n == 0)  
            return false;  
        else  
            return even(n-1);  
    }  
}
```



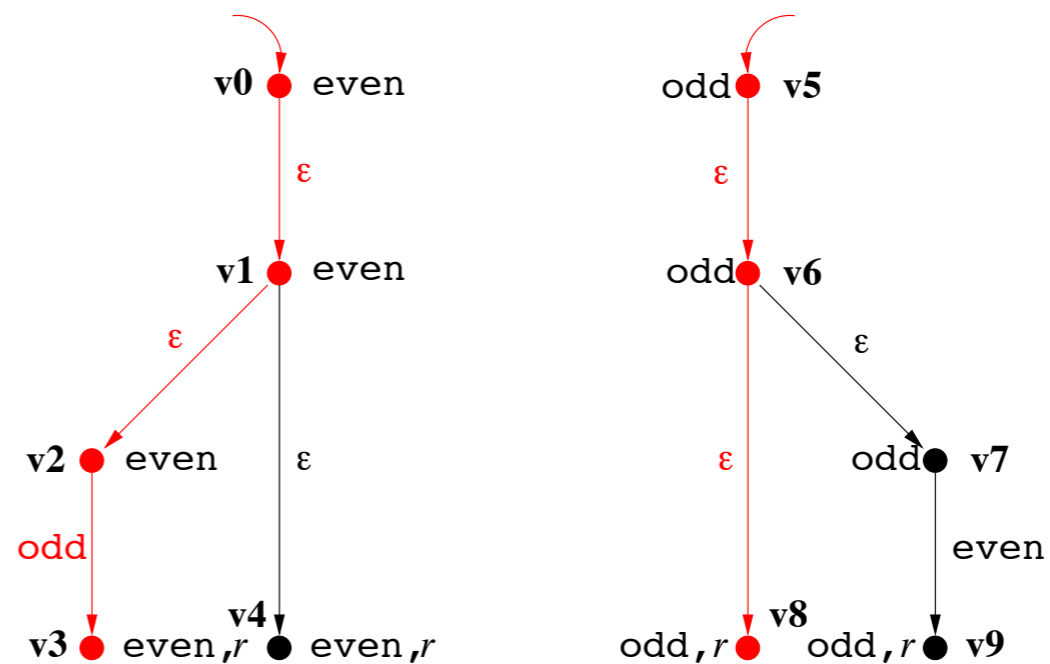
## Example Run:

$$(v_0, \varepsilon) \xrightarrow{\tau} (v_1, \varepsilon) \xrightarrow{\tau} (v_2, \varepsilon) \xrightarrow{\text{even call odd}} (v_5, v_3) \xrightarrow{\tau} (v_6, v_3) \xrightarrow{\tau} (v_8, v_3)$$

# CVPP -- Program Model

## Flow Graph:

```
class Number {  
    public static boolean even(int n){  
        if (n == 0)  
            return true;  
        else  
            return odd(n-1);  
    }  
    public static boolean odd(int n){  
        if (n == 0)  
            return false;  
        else  
            return even(n-1);  
    }  
}
```



## Example Run:

$$(v_0, \varepsilon) \xrightarrow{\tau} (v_1, \varepsilon) \xrightarrow{\tau} (v_2, \varepsilon) \xrightarrow{\text{even call odd}} (v_5, v_3) \xrightarrow{\tau} (v_6, v_3) \xrightarrow{\tau} (v_8, v_3) \xrightarrow{\text{odd ret even}} (v_3, \varepsilon)$$



# CVPP -- Maximal Models

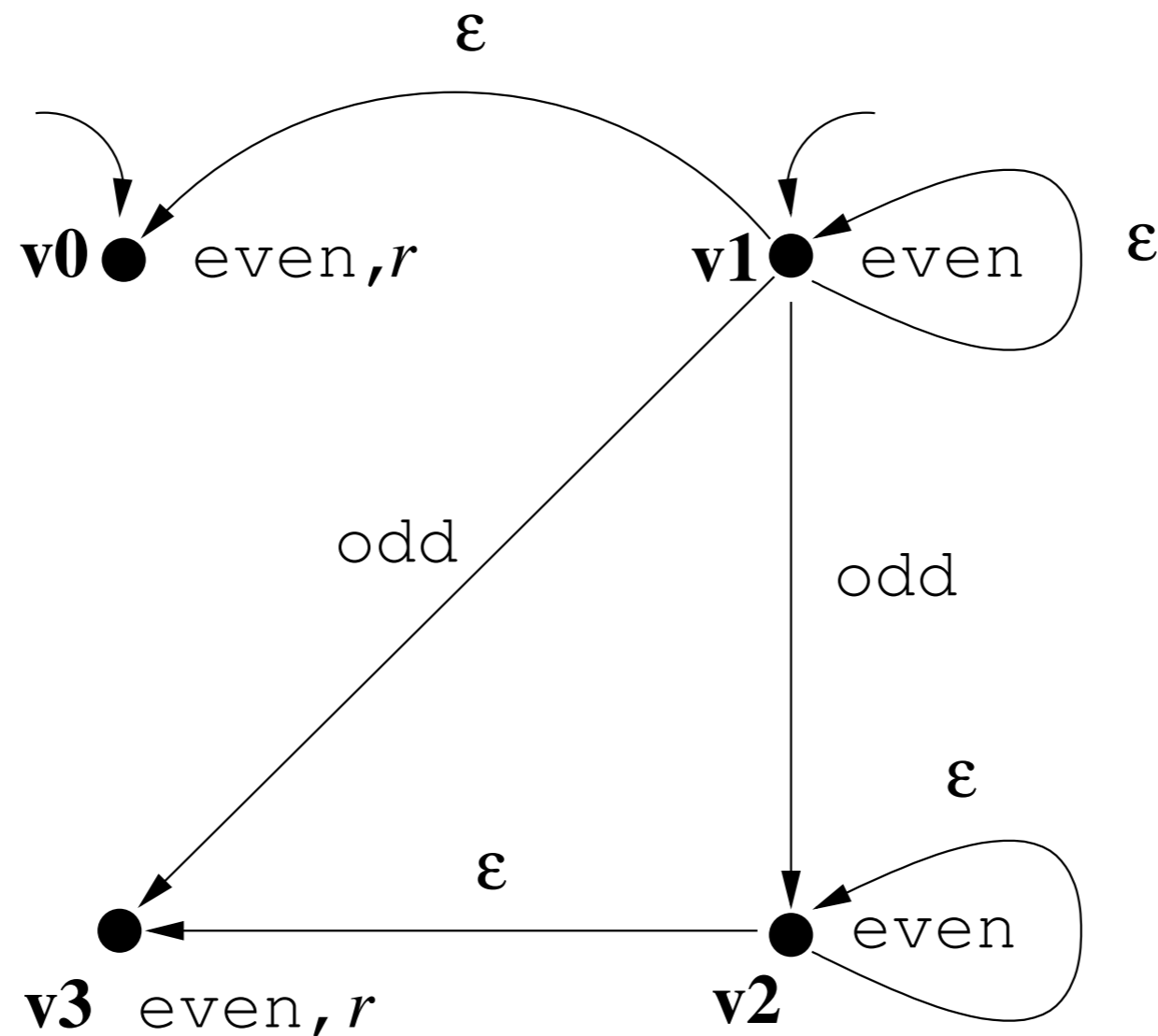
Local Specification for method even:

method even can only call method odd, and after returning from the call, no other method can be called

# CVPP -- Maximal Models

Local Specification for method even:

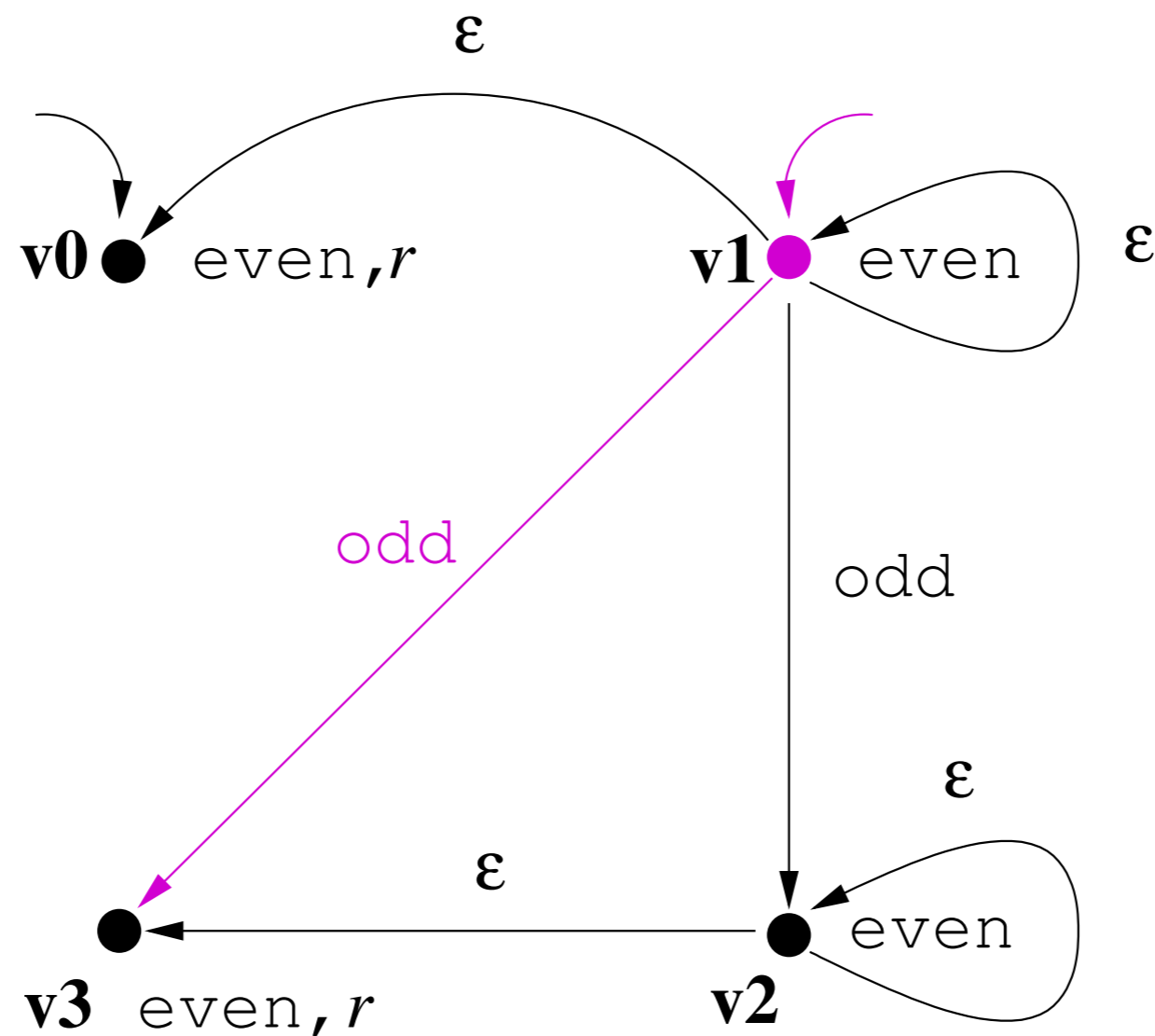
method even can only call method odd, and after returning from the call, no other method can be called



# CVPP -- Maximal Models

Local Specification for method even:

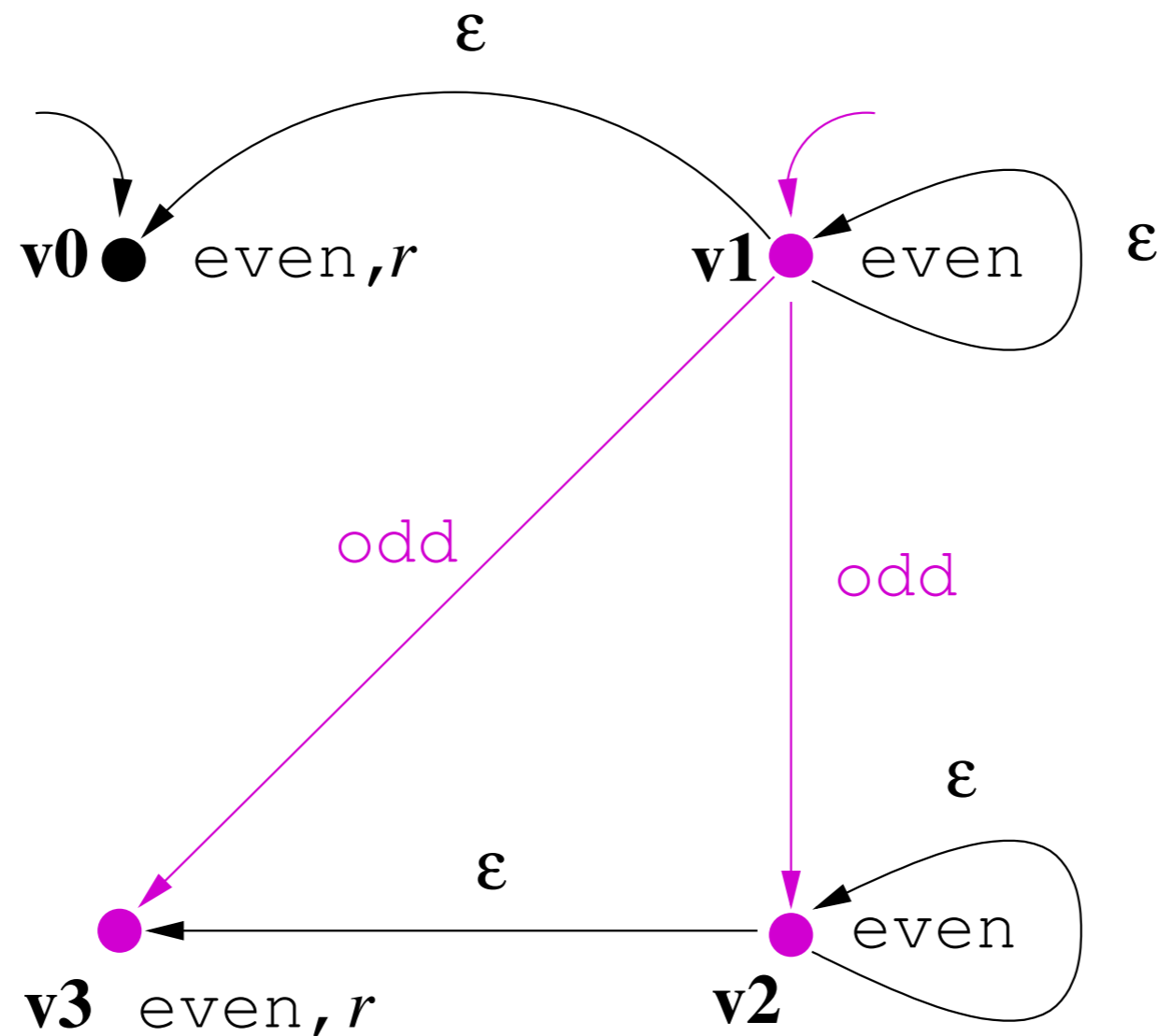
method even can only call method odd, and after returning from the call, no other method can be called



# CVPP -- Maximal Models

Local Specification for method even:

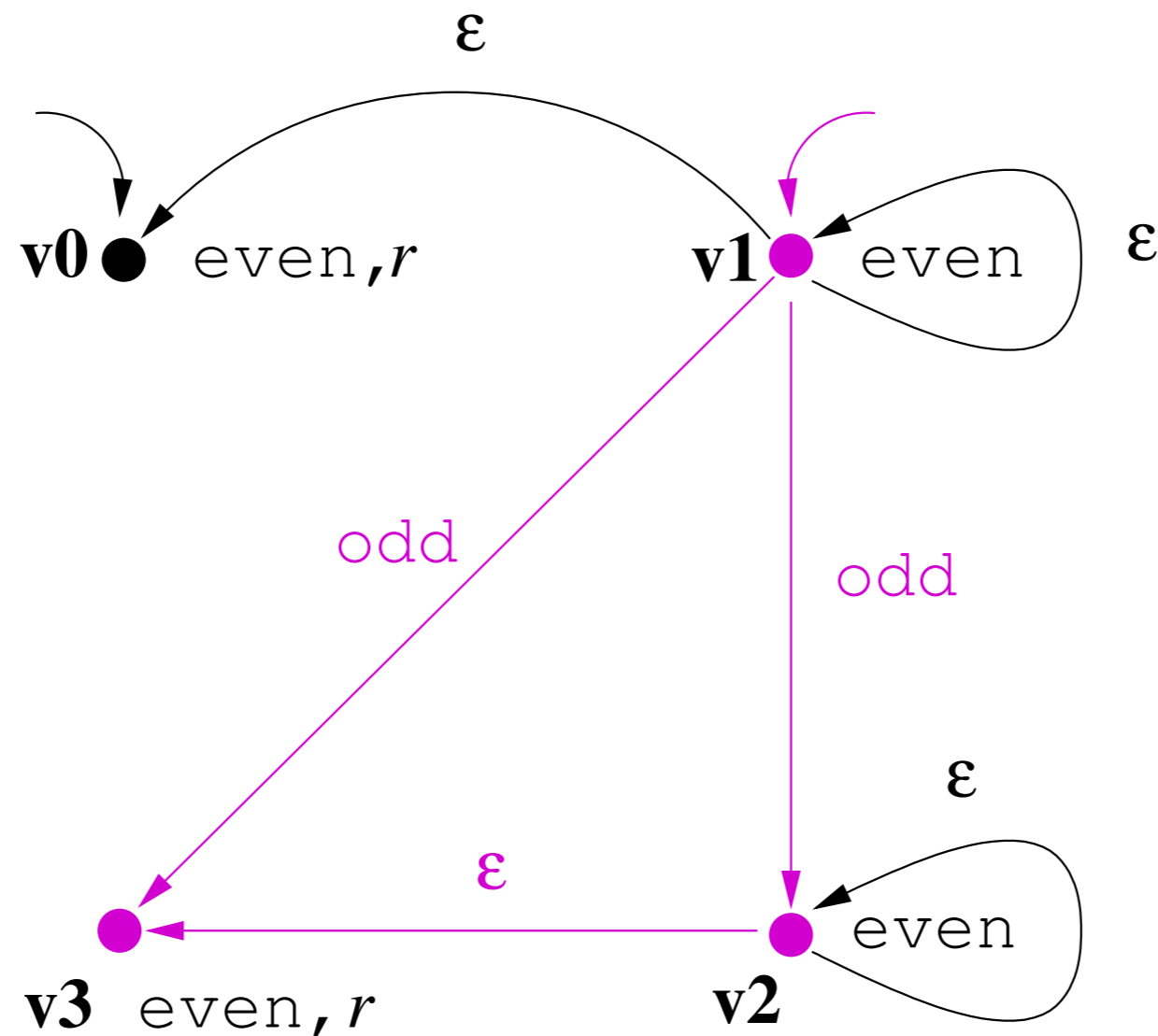
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# CVPP -- Maximal Models

Local Specification for method even:

method even can only call method odd, and after returning from the call, no other method can be called



# Contributions

# Contributions

- Full automation of the usage of CVPP
  - ProMoVer: procedure-modular verification
  - Annotation language
- Enhancing the usability
  - Different specification languages
  - Specification extraction
  - Proof storage and reuse

# Contributions

- Evaluating and identifying application areas
  - Experiments with product families
- Extending the class of properties
  - Encoding data from finite domains through control



# Papers

- **ProMoVer**

- Siavash Soleimanifard, Dilian Gurov, and Marieke Huisman. *Procedure-modular verification of control flow safety properties*. In FTfJP '10
- Siavash Soleimanifard, Dilian Gurov, and Marieke Huisman. *ProMoVer: Modular verification of temporal safety properties*. In SEFM '11
- Siavash Soleimanifard, Dilian Gurov, and Marieke Huisman. *Procedure-modular specification and verification of temporal safety properties*. Submitted to the SoSyM special issue on SEFM 2011.

- **Product Families**

- Ina Schaefer, Dilian Gurov, and Siavash Soleimanifard. *Compositional algorithmic verification of software product lines*. In FMCO '10

ProMoVer

# ProMoVer -- Usage

```
/**
 * @global_ltl_prop:
 *   even -> X ((even && ! entry) W odd)
 */
public class Number {
  /** @local_interface: required odd
   * @local_sl_prop:
   *   nu X1. (([even call even]ff) /\ ([tau]X1) /\ [even caret odd]
   *     nu X2. (([even call even]ff) /\ ([even caret odd]ff) /\ ([tau]X2)))
   * @local_ltl_prop:
   *   G(X (!even || !entry) && (odd -> X G even))
   */
  public boolean even(int n) {
    if (n == 0) return true;
    else return odd(n-1);
  }
  /** @local_interface: required even
   * @local_sl_prop:
   *   nu X1. (([odd call odd]ff) /\ ([tau]X1) /\ [odd caret even]
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```

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   *
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```

# ProMoVer -- Usage

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/**
 * @global_ltl_prop:
 * even -> X ((even && ! entry) W odd)
 */
```

```
public class Number {
```

```
/** @local_interface: required odd
```

```
 * @local_sl_prop:
```

```
 *
```

```
 *
```

```
 *
```

```
 *
```

```
 */
```

```
public boolean even(int n) {
```

```
  if (n == 0) return true;
```

```
  else return odd(n-1);
```

```
}
```

```
/** @local_interface: required even
```

```
 * @local_sl_prop:
```

```
 *
```

```
 *
```

```
 *
```

```
 *
```

```
 */
```

```
public boolean odd(int n) {
```

```
  if (n == 0) return false;
```

```
  else return even(n-1);
```

```
}
```

```
}
```

method even can only call method odd, and after returning from the call, no other method can be called

method odd can only call method even, and after returning from the call, no other method can be called

# ProMoVer -- Usage

```
/**
 * in every program execution starting in method even, the first call is not
 * to method even itself
 */
public class Number {
    /** @local_interface: required odd
     * @local_sl_prop:
     *
     * method even can only call method odd, and after returning
     * from the call, no other method can be called
     */
    public boolean even(int n) {
        if (n == 0) return true;
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    /** @local_interface: required even
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        else return even(n-1);
    }
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```

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   * G(X (!odd || !entry) && (even -> X G odd))
   */
  public boolean odd(int n) {
    if (n == 0) return false;
    else return even(n-1);
  }
}
```

Verification Result:  
YES



# ProMoVer -- Usage

```
/* in every program execution starting in method even, the first call IS to
 * method even itself
 */
public class Number {
    /** @local_interface: required odd
     * @local_sl_prop:
     * nu X1. (([even call even]ff) /\ ([tau]X1) /\ [even caret odd]
     * nu X2. (([even call even]ff) /\ ([even caret odd]ff) /\ ([tau]X2)))
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     * G(X (!odd || !entry) && (even -> X G odd))
     */
    public boolean odd(int n) {
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    }
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```

# ProMoVer -- Usage

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```
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   * nu X2. (([even call even]ff) /\ ([even caret odd]ff) /\ ([tau]X2)))
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   * G(X (!even || !entry) && (odd -> X G e ...))
   */
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    if (n == 0) return true;
    else return odd(n-1);
  }
  /** @local_interface: required even
   * @local_sl_prop:
   * nu X1. (([odd call odd]ff) /\ ([tau]X1)
   * nu X2. (([odd call odd]ff) /\ ([odd
   * @local_ltl_prop:
   * G(X (!odd || !entry) && (even -> X G odd))
   */
  public boolean odd(int n) {
    if (n == 0) return false;
    else return even(n-1);
  }
}
```

Verification Result:  
No

$(\text{even}, \varepsilon) \xrightarrow{\text{even call odd}} (\text{odd}, \text{even}) \xrightarrow{\text{odd ret even}} (\text{even}, \varepsilon)$

# ProMoVer

## ProMoVer

Annotated Java Program

Pre-Processor

Local Properties

(i)

Analyzer

Graph Tool

CWB

YES/NO+  
Method name

(ii)

Global Properties

Max. Model

Graph Tool

Moped

YES/NO+  
Counter example

Post-Processor

YES/NO+Counter ex. or  
YES/NO+Method name or  
Modal equation system

# ProMoVer

ProMoVer

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# ProMoVer

- Different specification languages
  - Safety fragment of modal mu-calculus
  - Modal equation systems
  - Safety LTL
  - Safety automata
- Specification extractor
- Proof storage and reuse mechanism

# ProMoVer

ProMoVer

Local Verification

Global Entailment

Annotated Java Program

Pre-Processor

Local Properties

(i)

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# ProMoVer

ProMoVer

Local Verification

Global Entailment

Annotated Java Program

Pre-Processor

Local Properties

(i)

Analyzer

Graph Tool

CWB

YES/NO+  
Method name

Store

Store

Store  
Retrieve

Graph & Proof  
Storage

Store  
Retrieve

Max. Model

Graph Tool

Moped

YES/NO+  
Counter example

Modal equation  
system

(ii)

Global Properties

Post-Processor

YES/NO+Counter ex. or  
YES/NO+Method name or  
Modal equation system



# Case Studies

Evaluating ProMoVer with three Java-Card applications

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Evaluating ProMoVer with three Java-Card applications

## Global Property

No non-atomic operation **within** a transaction

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Evaluating ProMoVer with three Java-Card applications

## Global Property

No non-atomic operation **within** a transaction

Application	Lines of Code	Local Model Check	Maximal Model Cons.	Global Model Check	Total Time
AccountAccessor	190	0.5 sec	0.7 sec	0.9 sec	8.7 sec
TransitApplet	918	0.5 sec	0.9 sec	0.9 sec	13.2 sec
JavaPurse	884	0.5 sec	13.0 sec	1.1 sec	22.5 sec

# Case Studies

Evaluating ProMoVer with three Java-Card applications

## Global Property

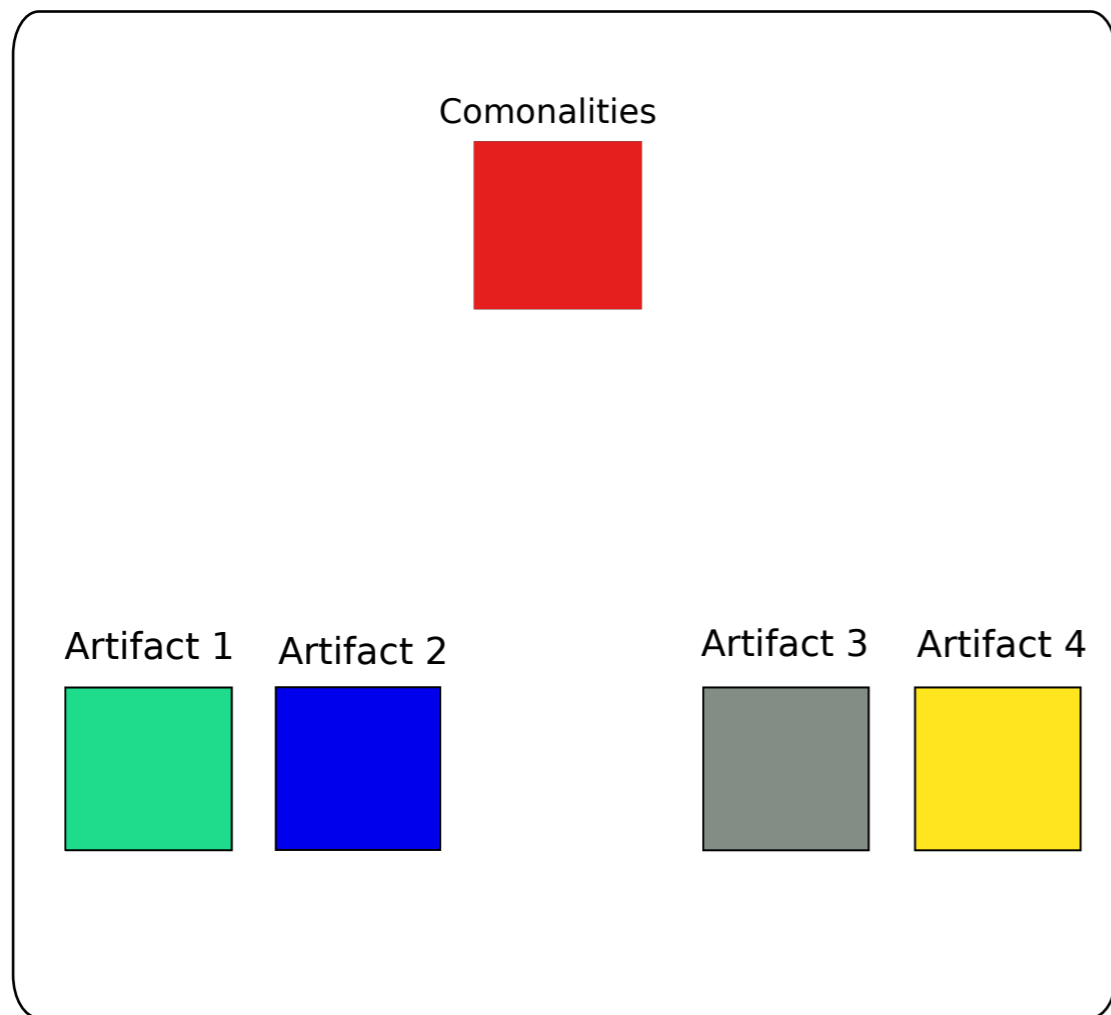
No non-atomic operation **within** a transaction

Application	Lines of Code	Local Model Check	Maximal Model Cons.	Global Model Check	Total Time	Code Change TT%	Spec. Change TT%
AccountAccessor	190	0.5 sec	0.7 sec	0.9 sec	8.7 sec	66	52
TransitApplet	918	0.5 sec	0.9 sec	0.9 sec	13.2 sec	44	37
JavaPurse	884	0.5 sec	13.0 sec	1.1 sec	22.5 sec	40	24

# Product Families

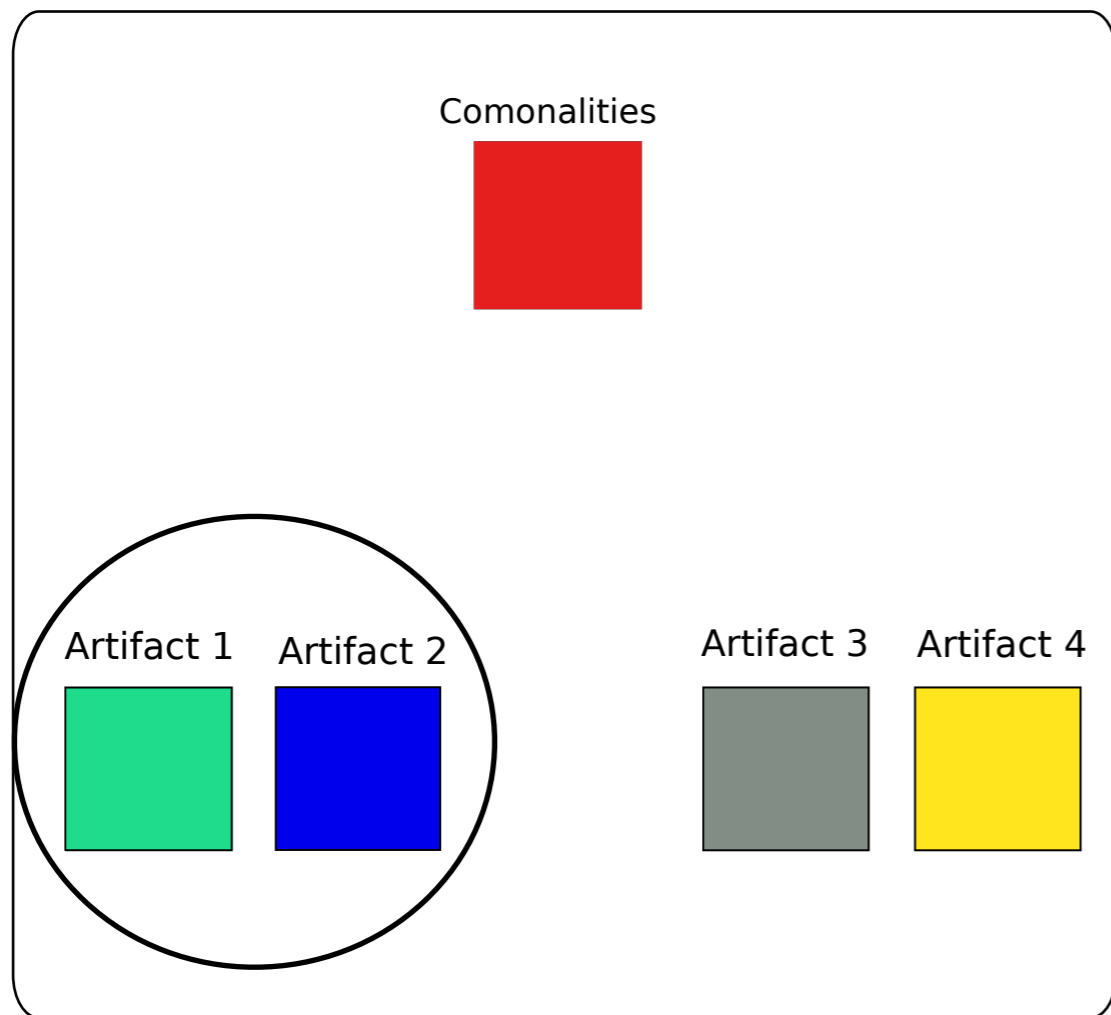
# Product Families

- Set of products with well-defined commonalities and variabilities



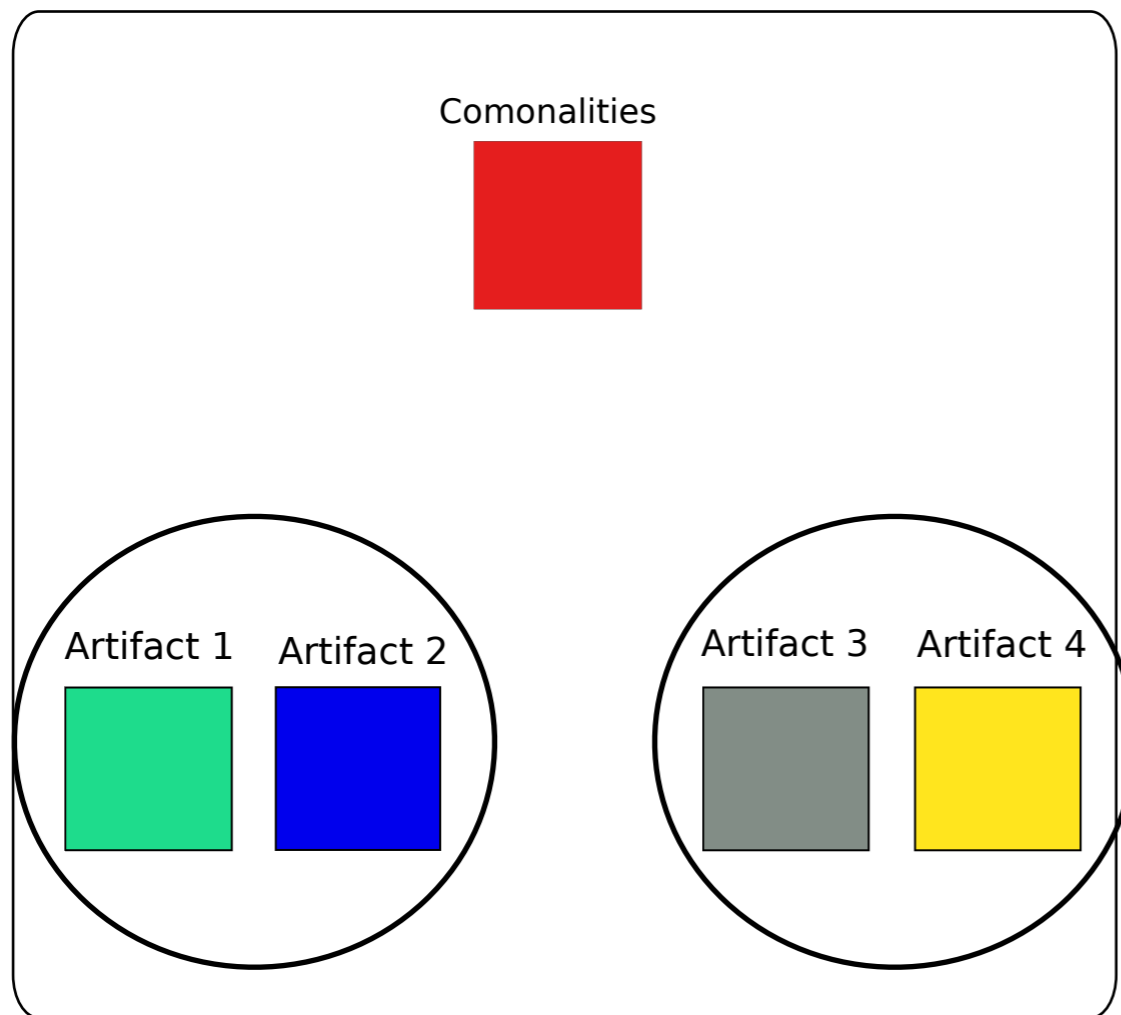
# Product Families

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# Product Families

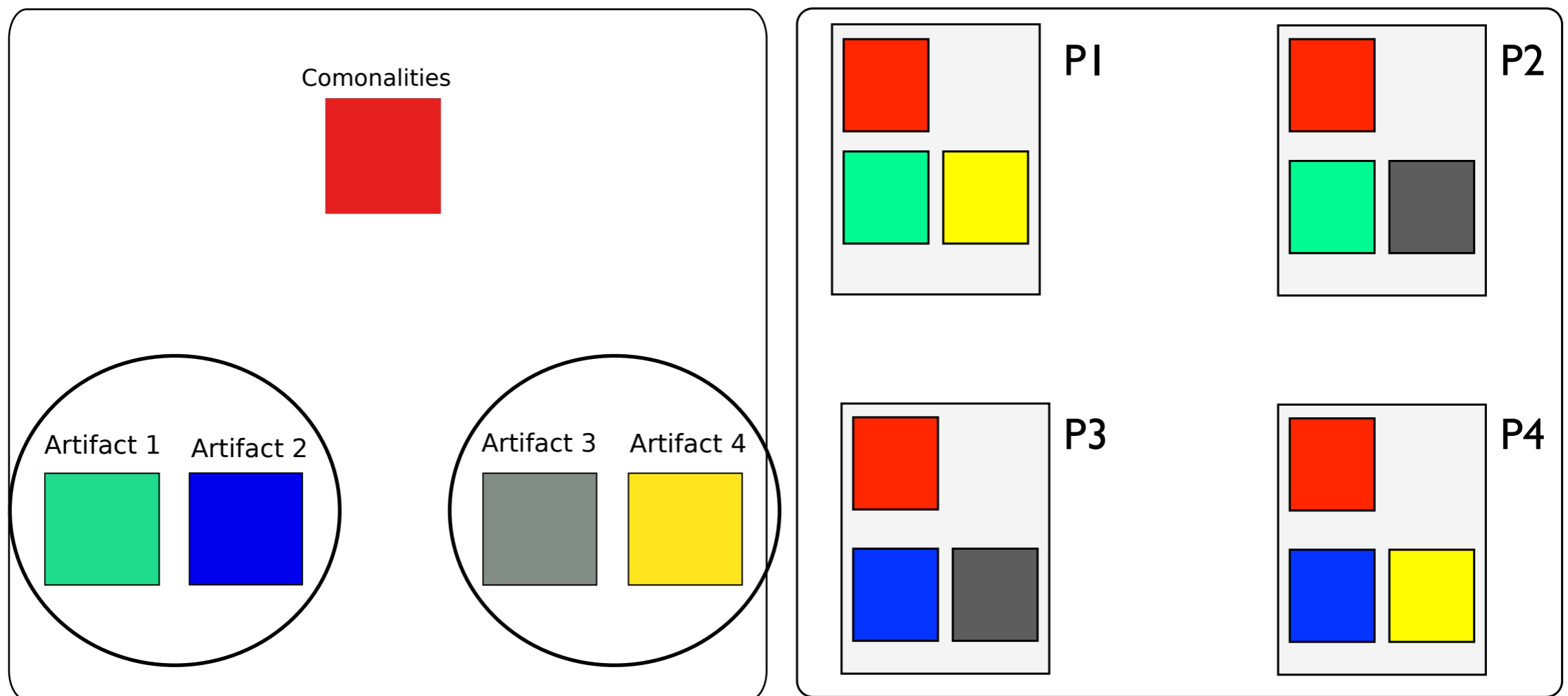
- Set of products with well-defined commonalities and variabilities



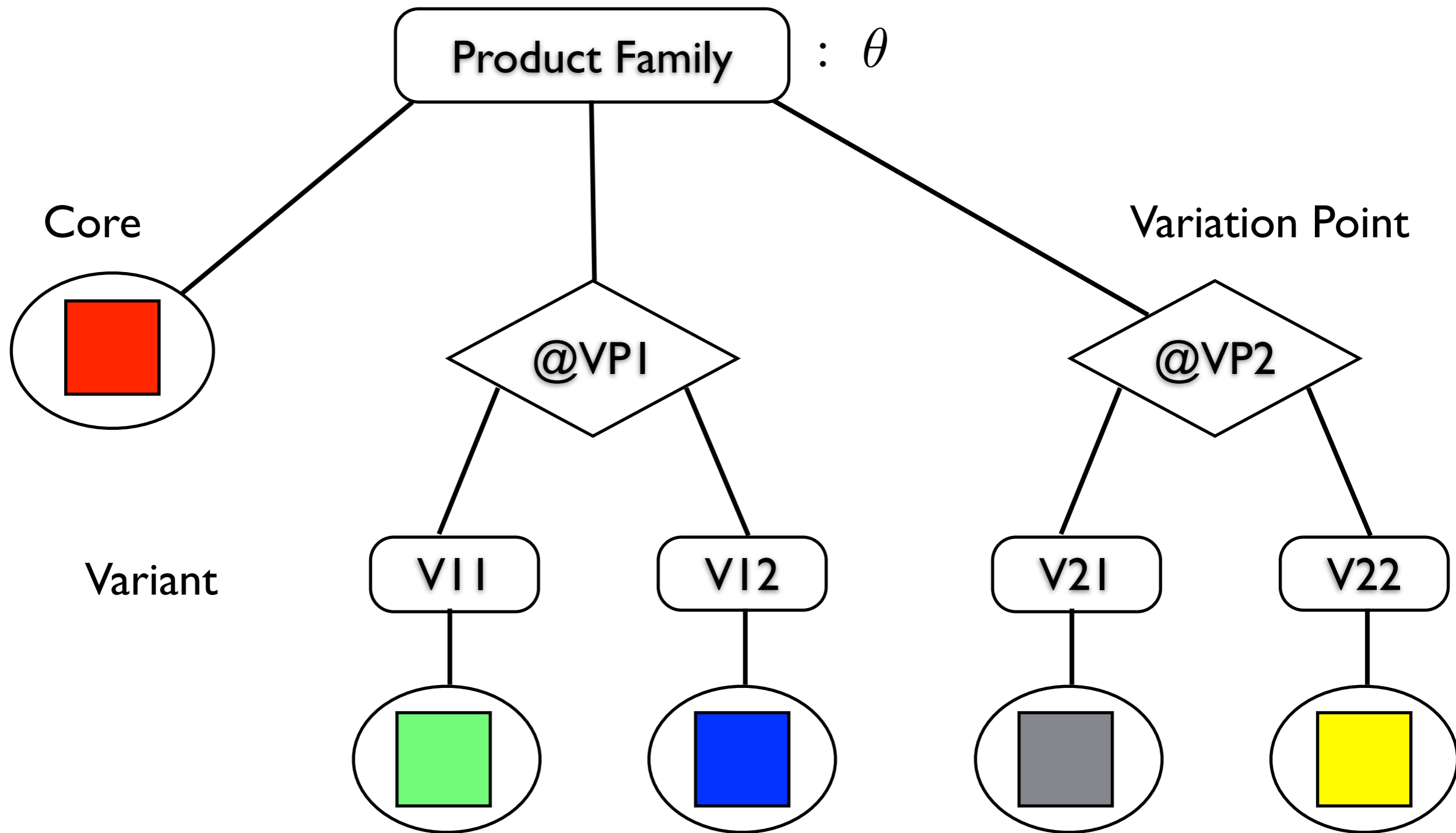


# Product Families

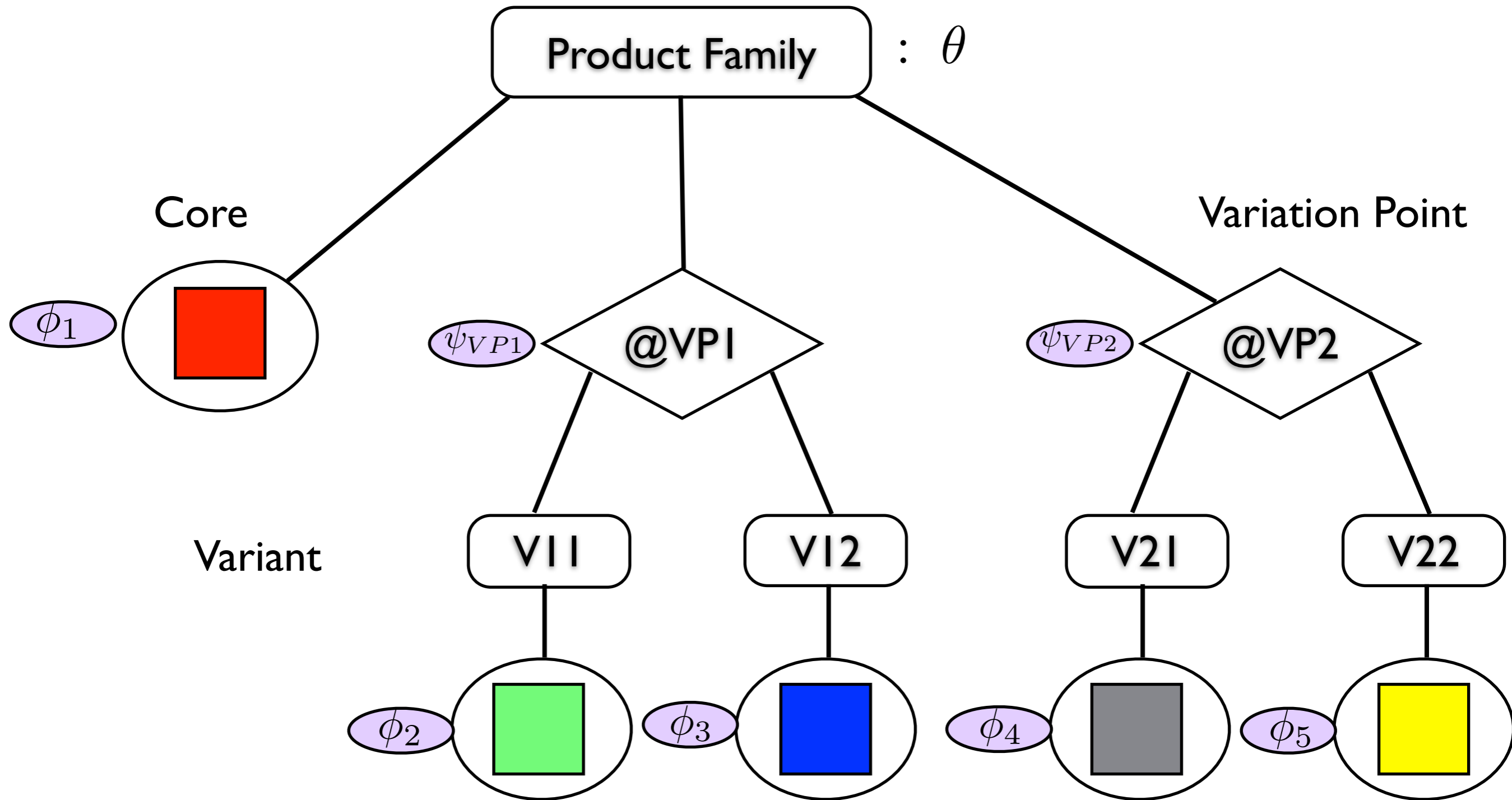
- Set of products with well-defined commonalities and variabilities



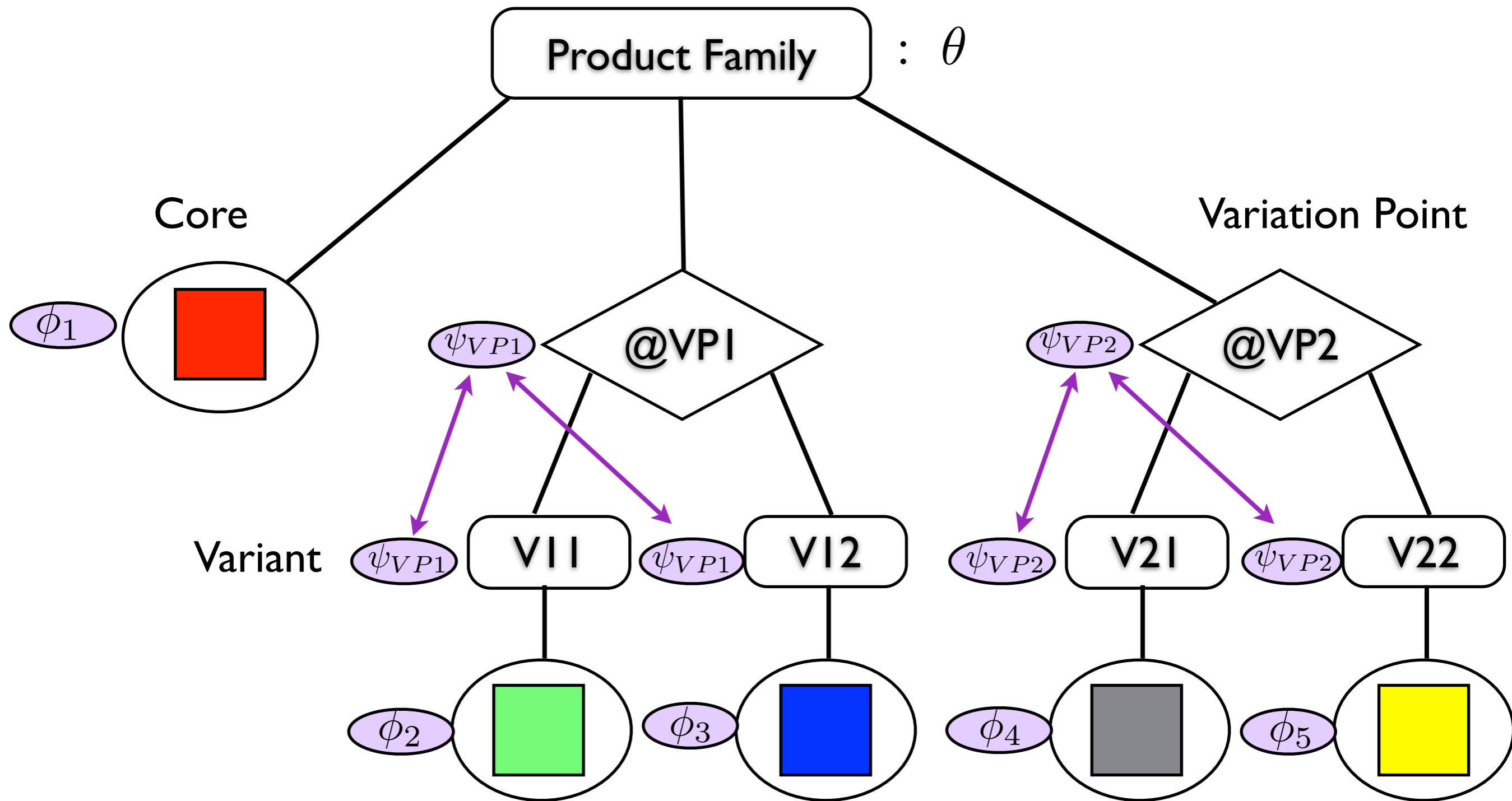
# Hierarchical Variability



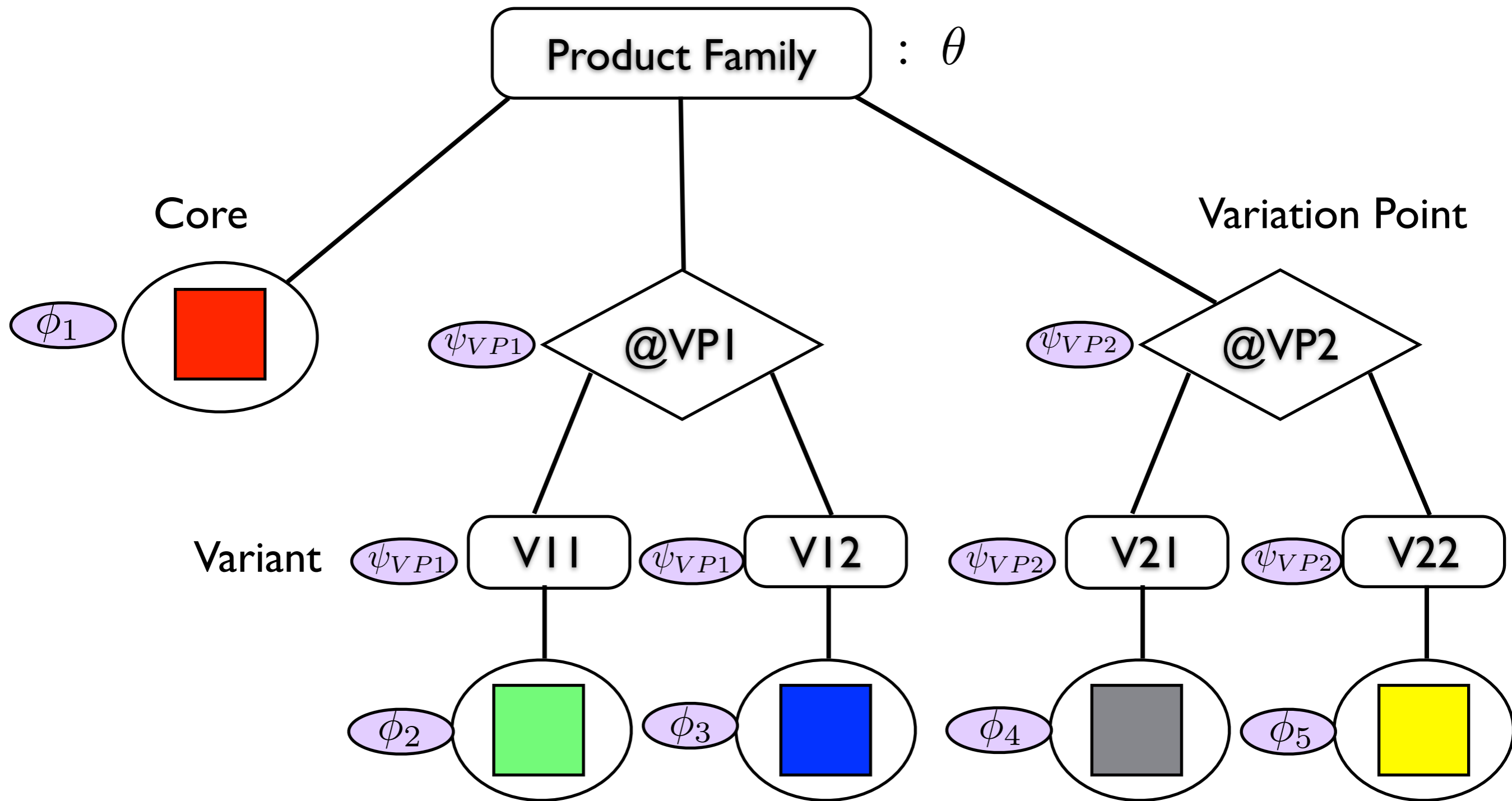
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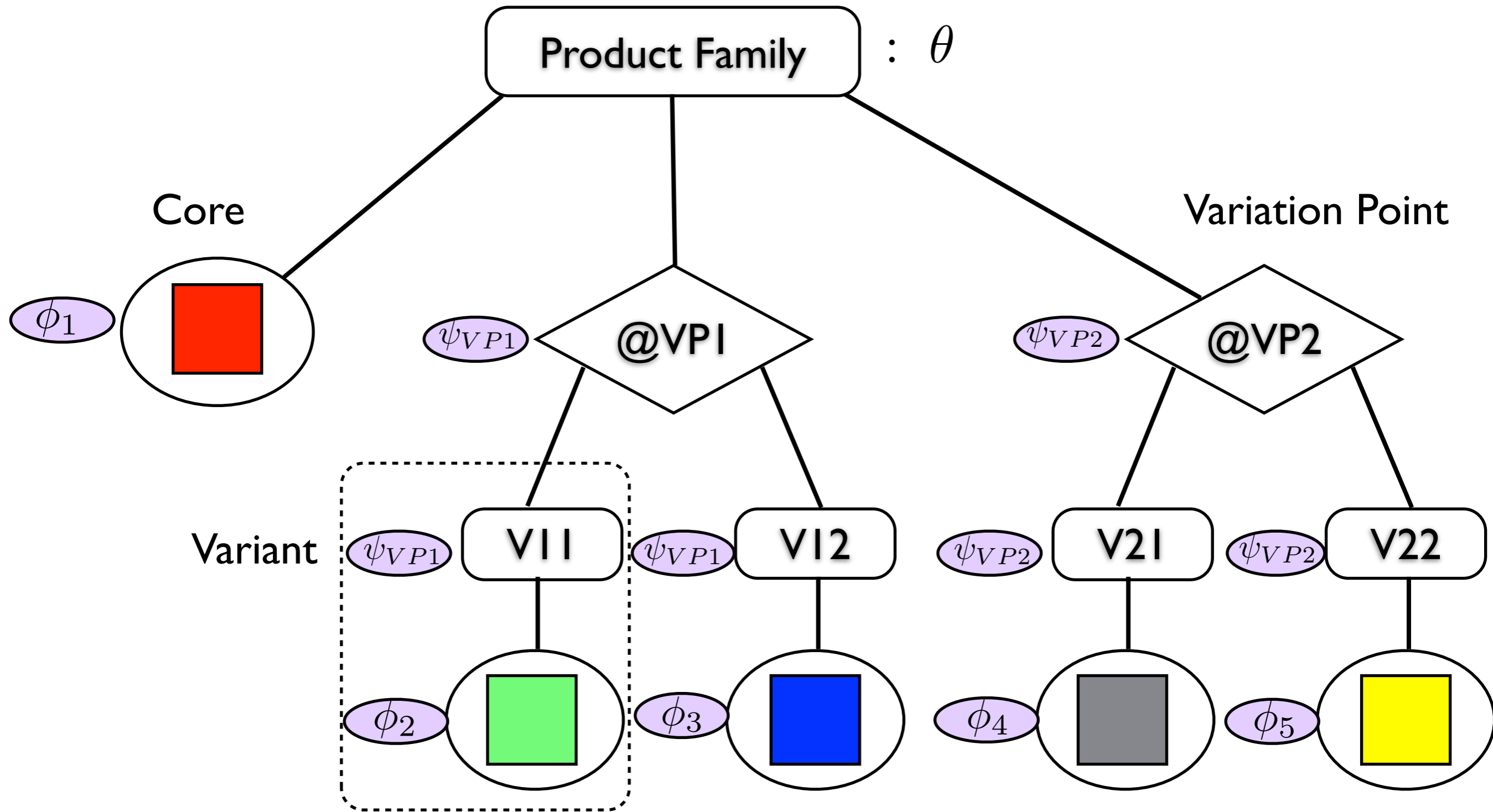
# Hierarchical Variability



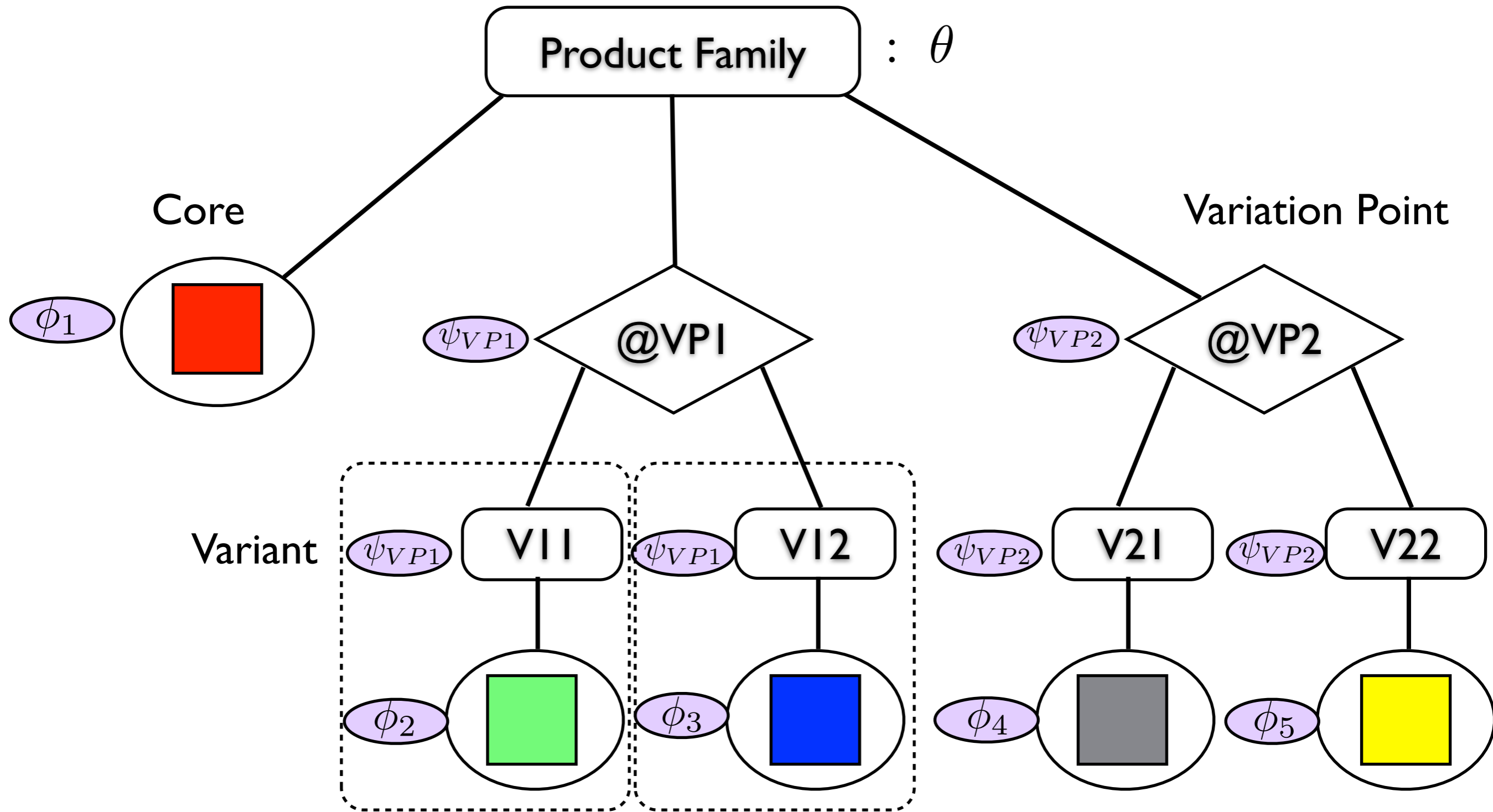
# Hierarchical Variability



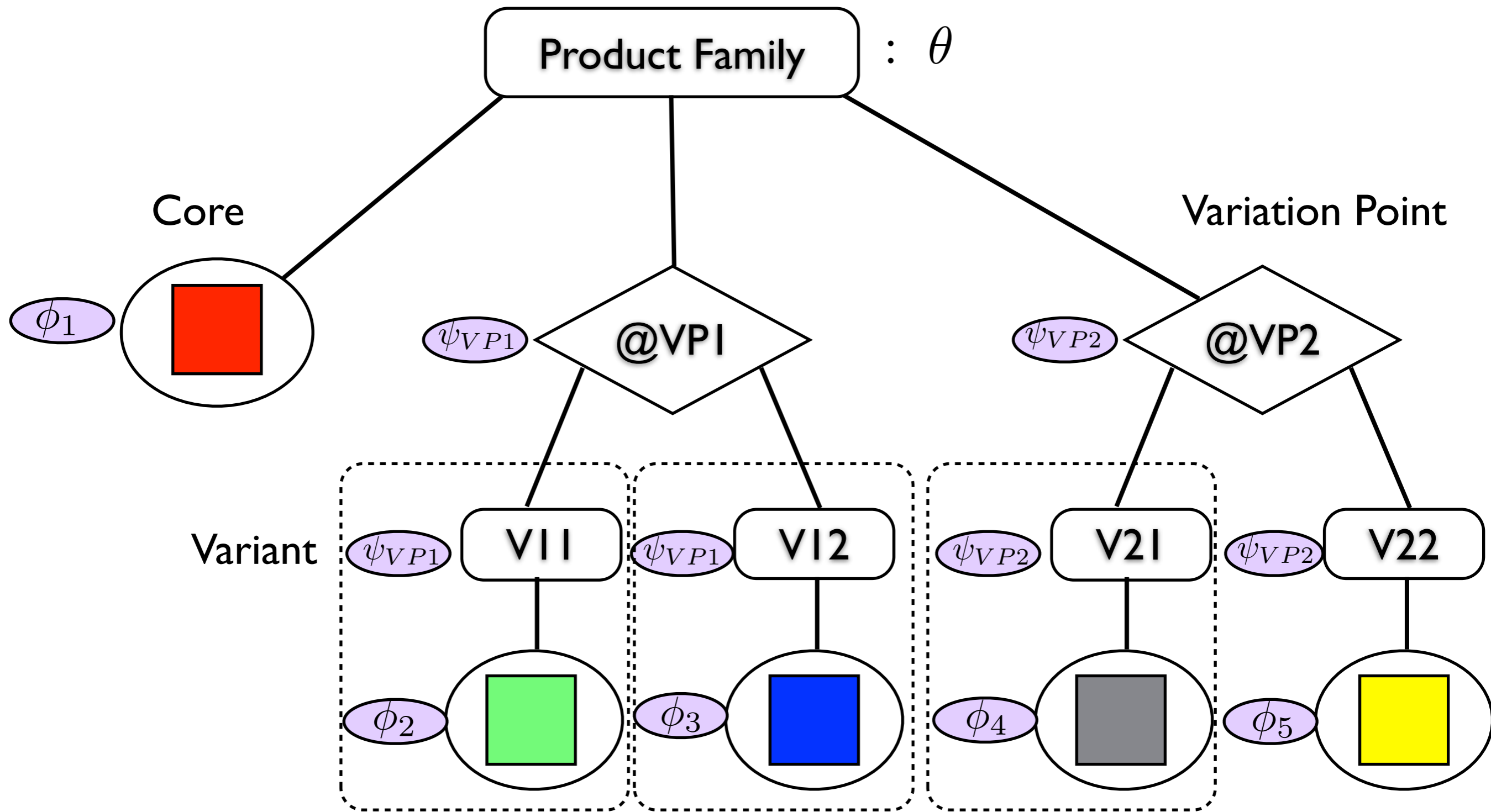
# Hierarchical Variability



# Hierarchical Variability

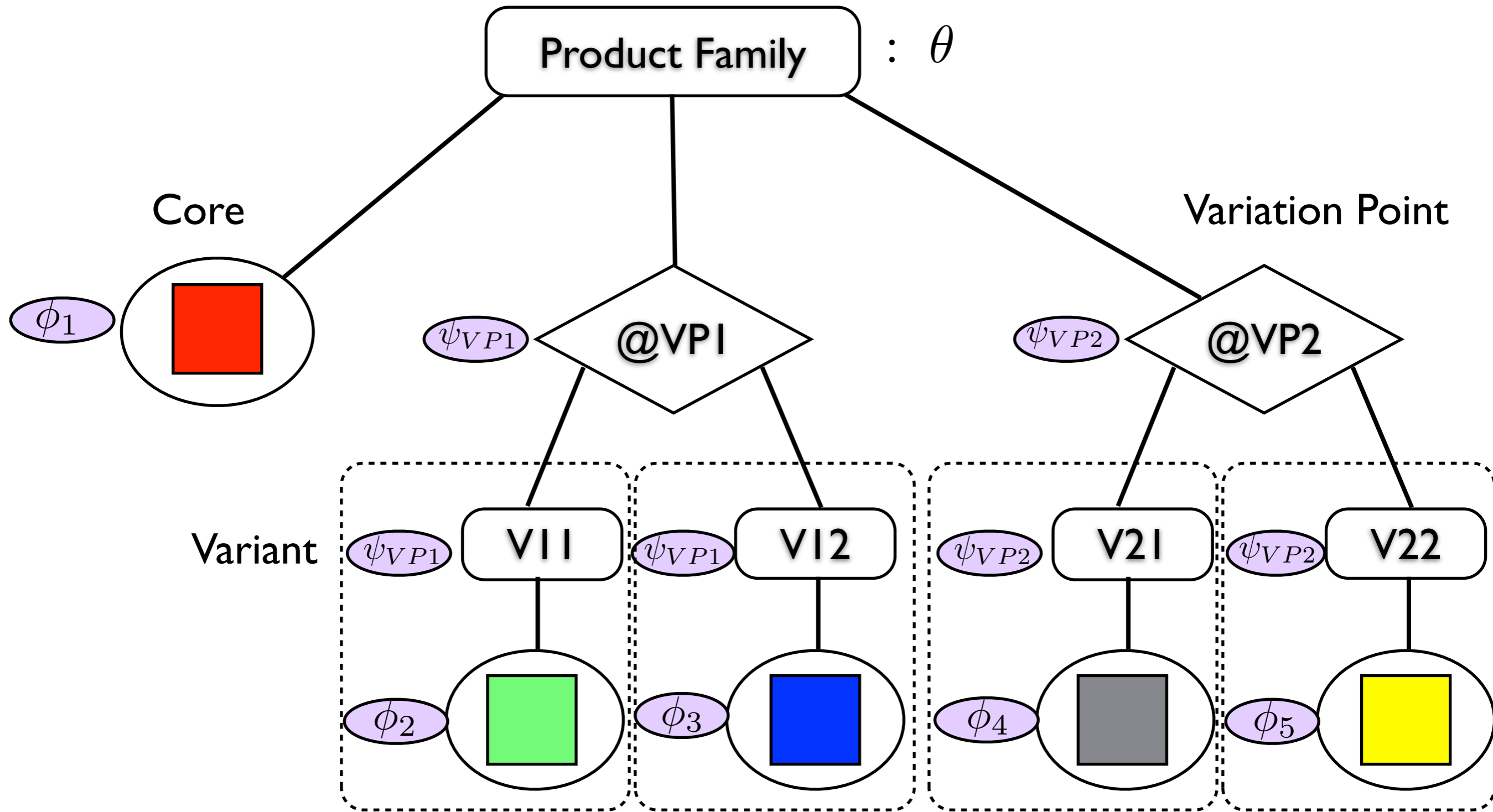


# Hierarchical Variability

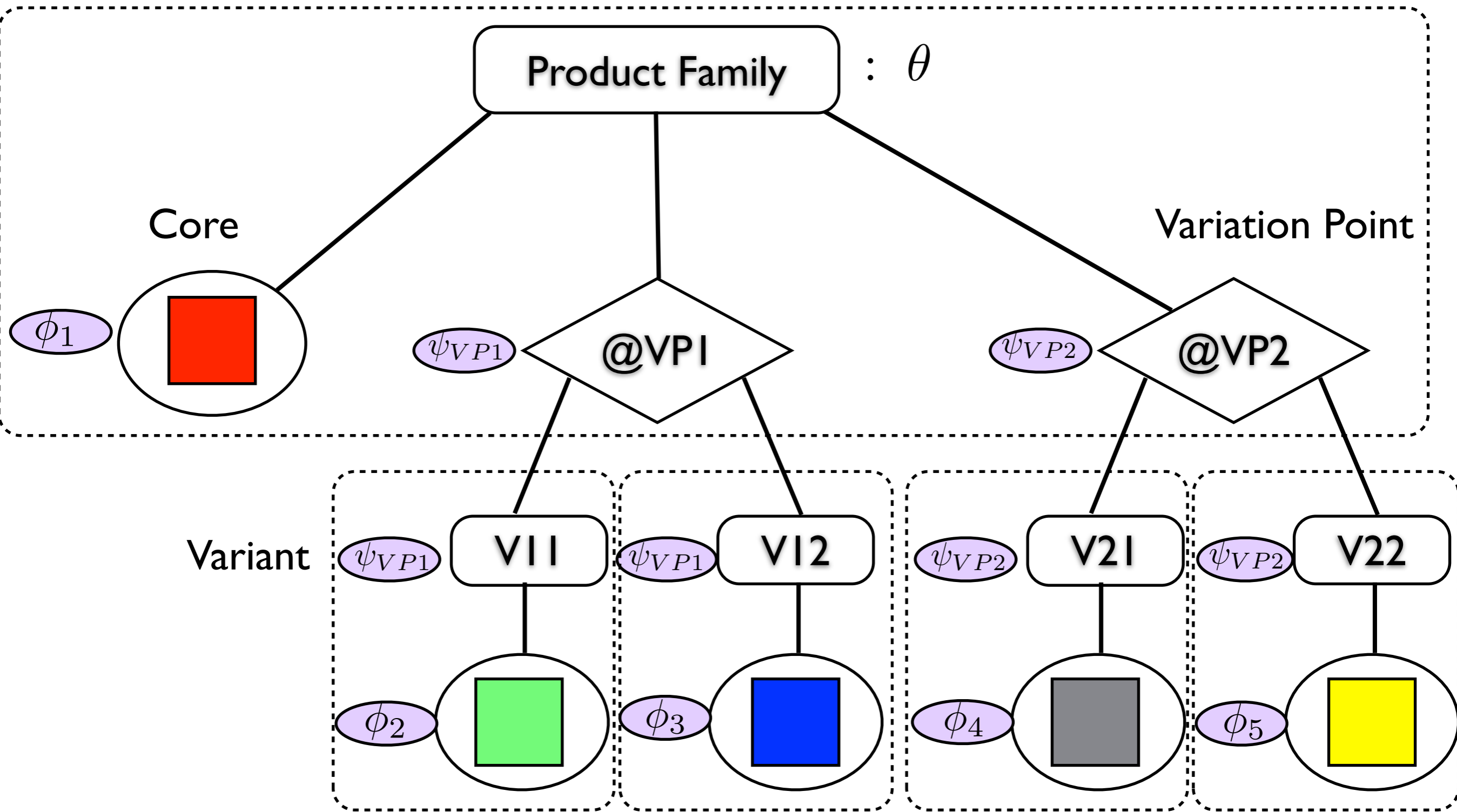




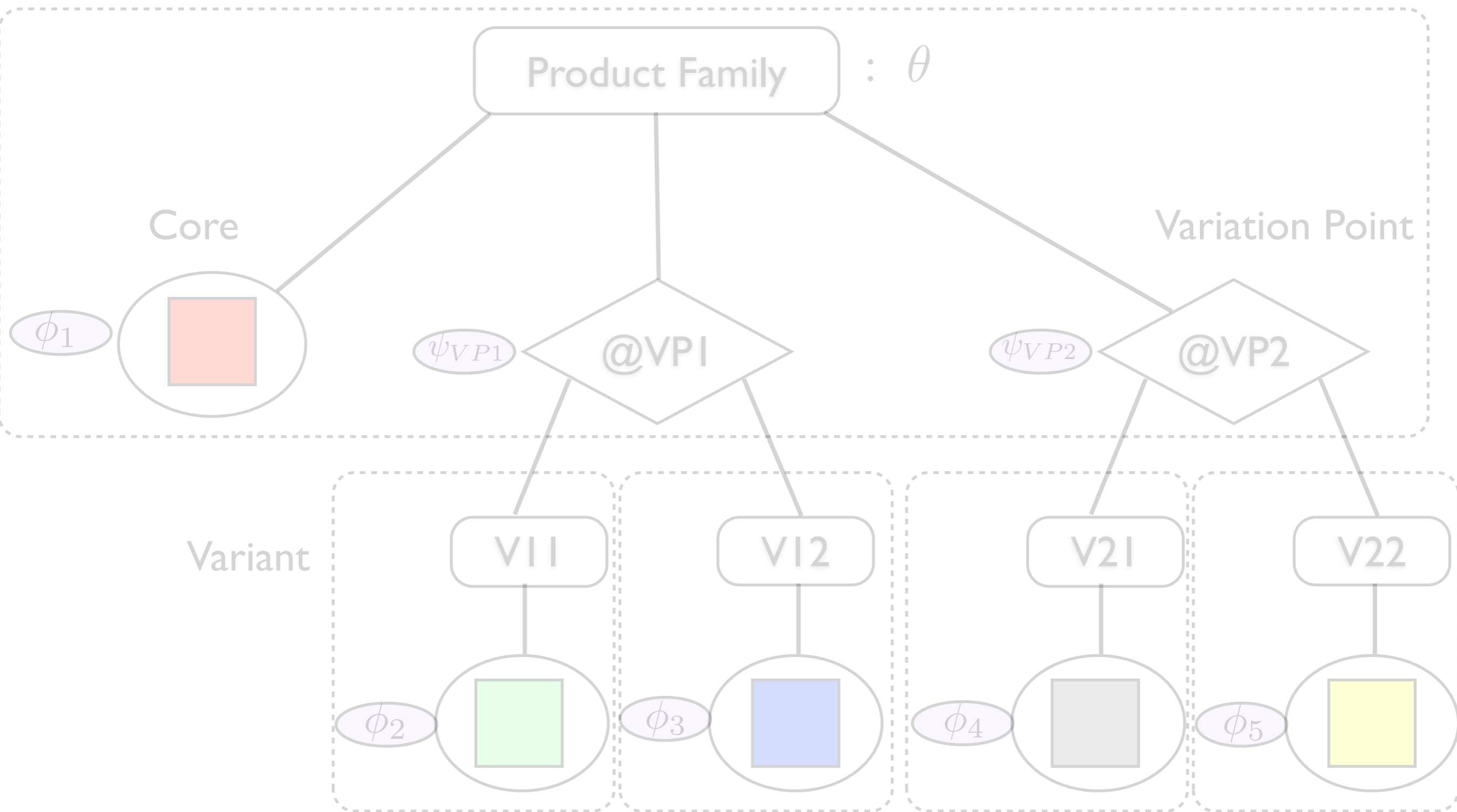
# Hierarchical Variability



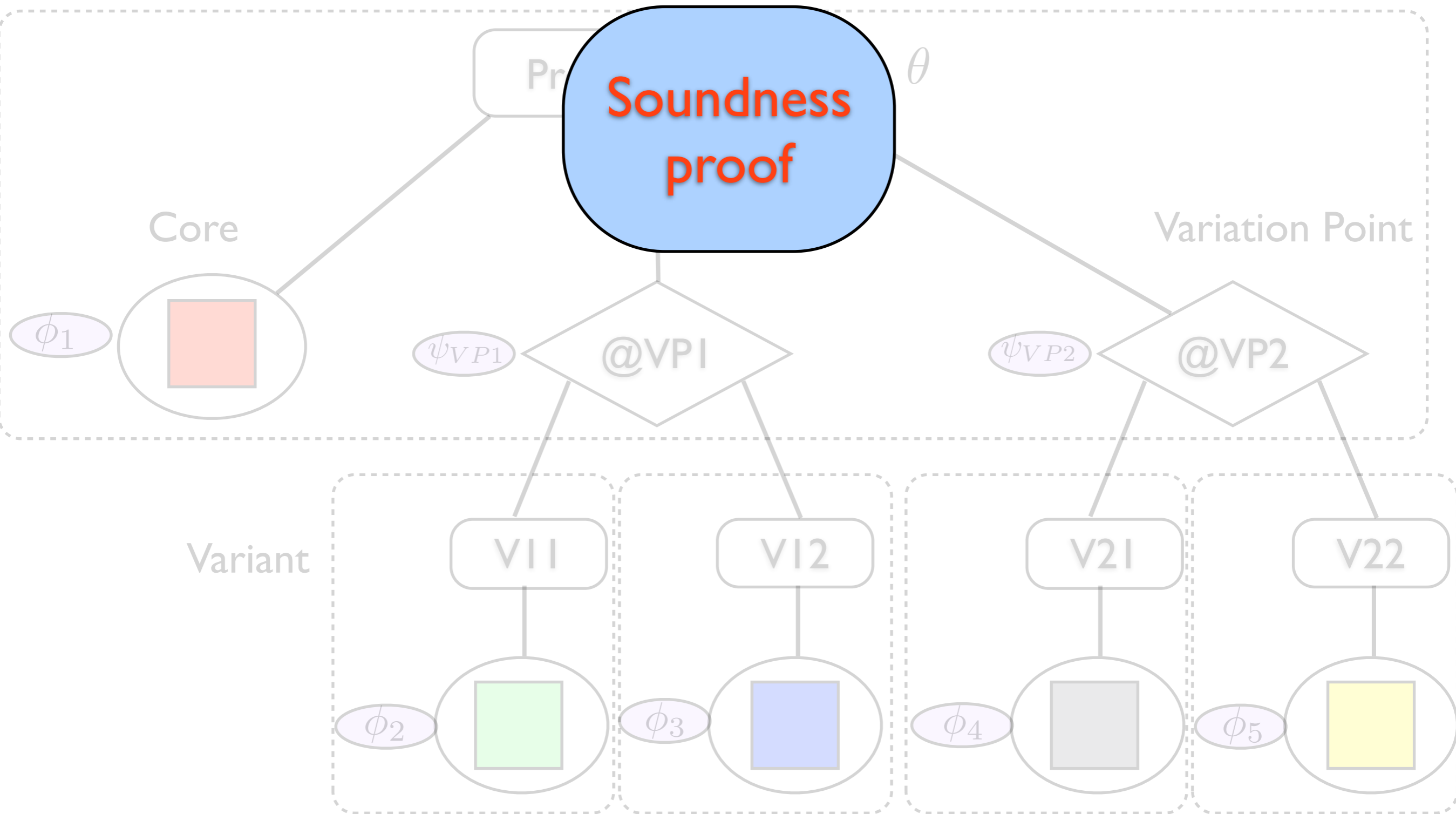
# Hierarchical Variability



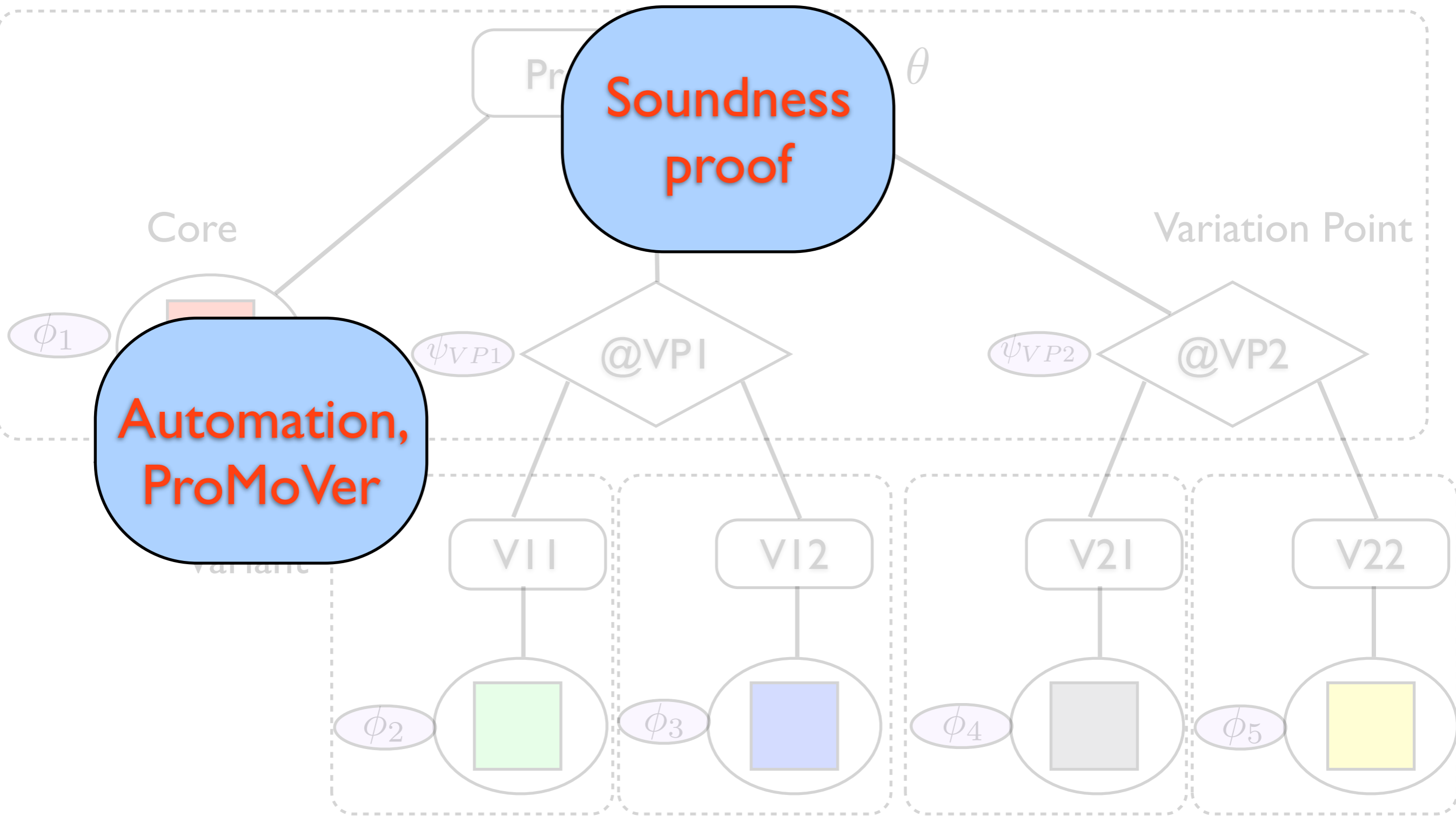
# Hierarchical Variability



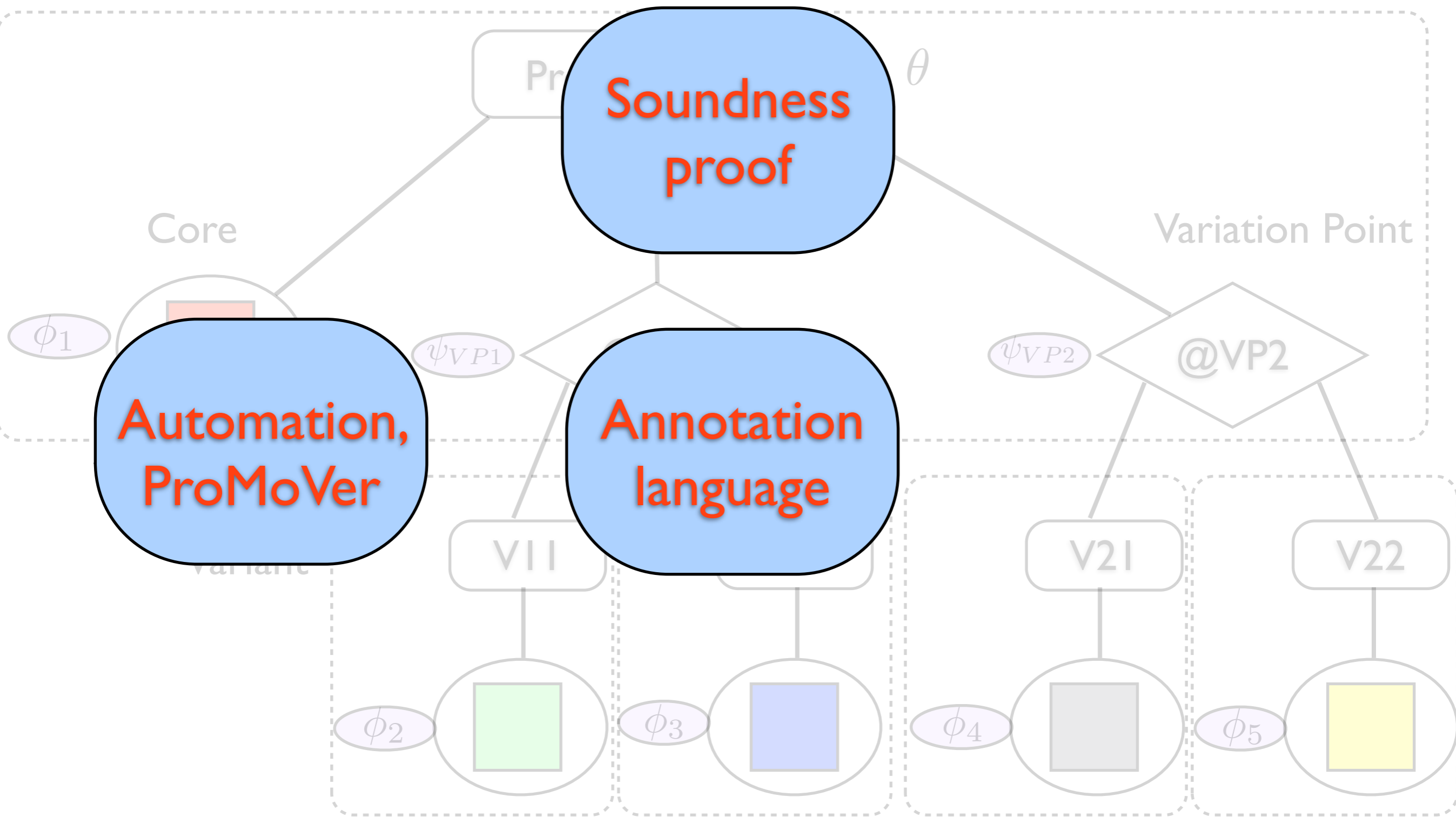
# Hierarchical Variability



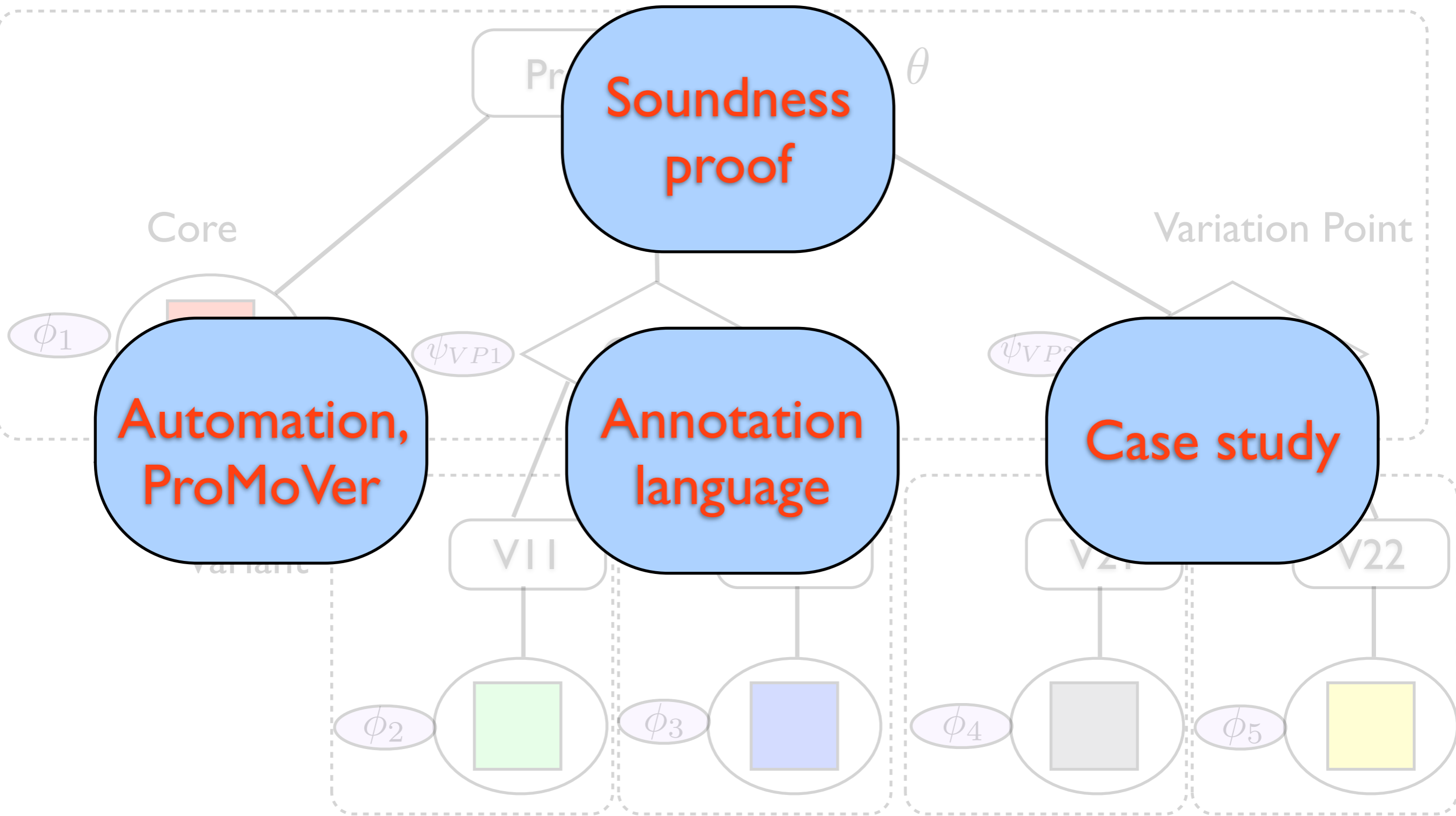
# Hierarchical Variability



# Hierarchical Variability



# Hierarchical Variability



# Case Studies



# Case Studies

Application	Depth	Modules	Products	non-comp. Time	comp. Time
Cash Desk	1	7	9	79 sec	9 sec
Cash Desk with Coupons	1	9	18	117 sec	10 sec
Cash Desk with Cards	2	15	27	278 sec	11 sec
Cash Desk with Cards & Coupon	2	17	54	652 sec	12 sec

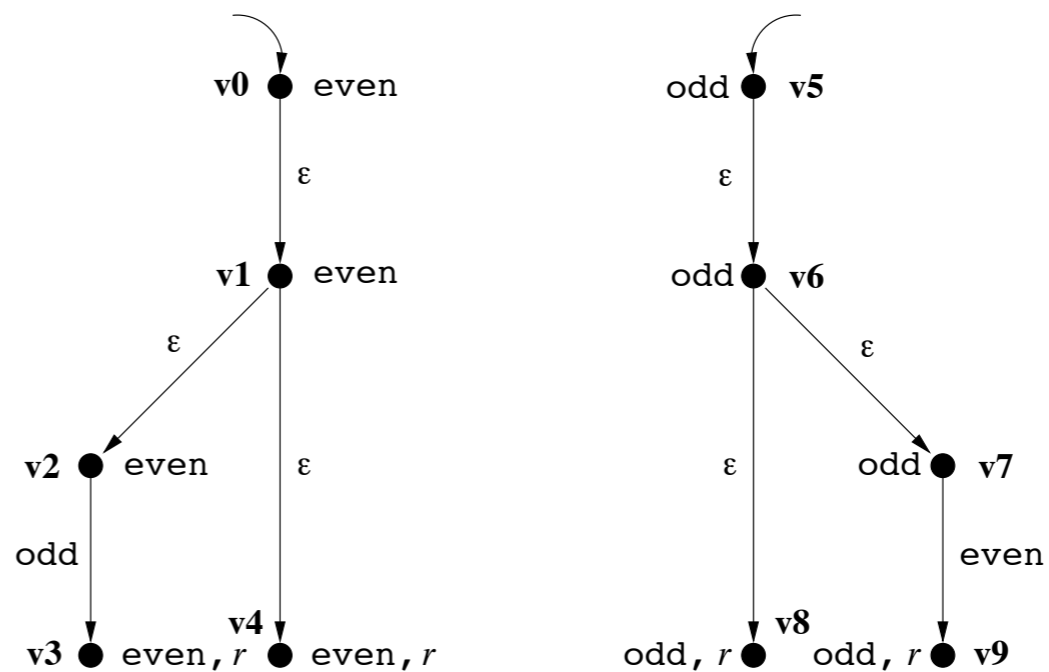
# Boolean Flow Graph

# Boolean Flow Graphs

- Flow Graphs
  - encoding data through control
    - ▶ reuse the CVPP machinery
    - ▶ no direct correspondence with the code
- Behaviour extended by passing and returning values
- Maximal model construction with data
- Evaluated by some examples

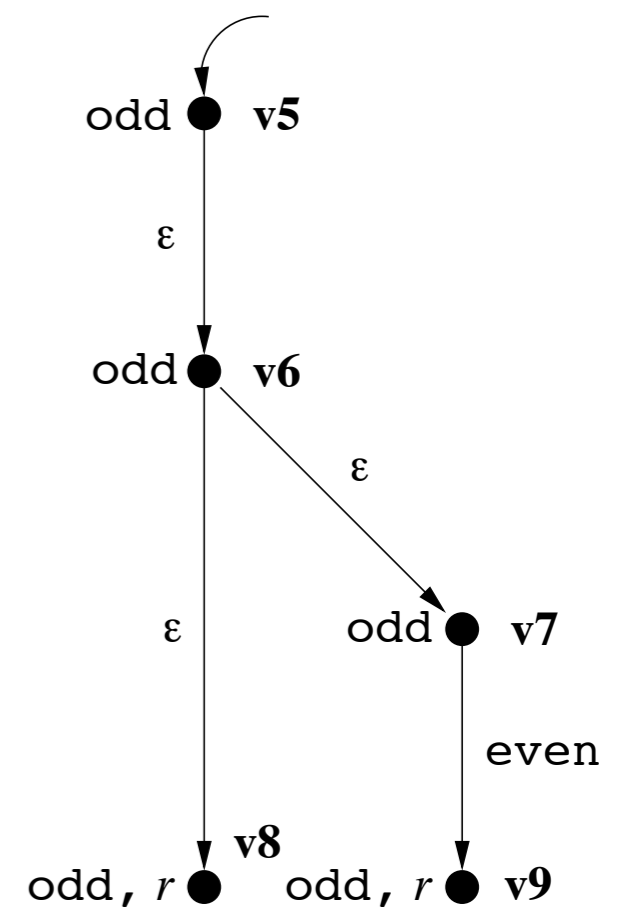
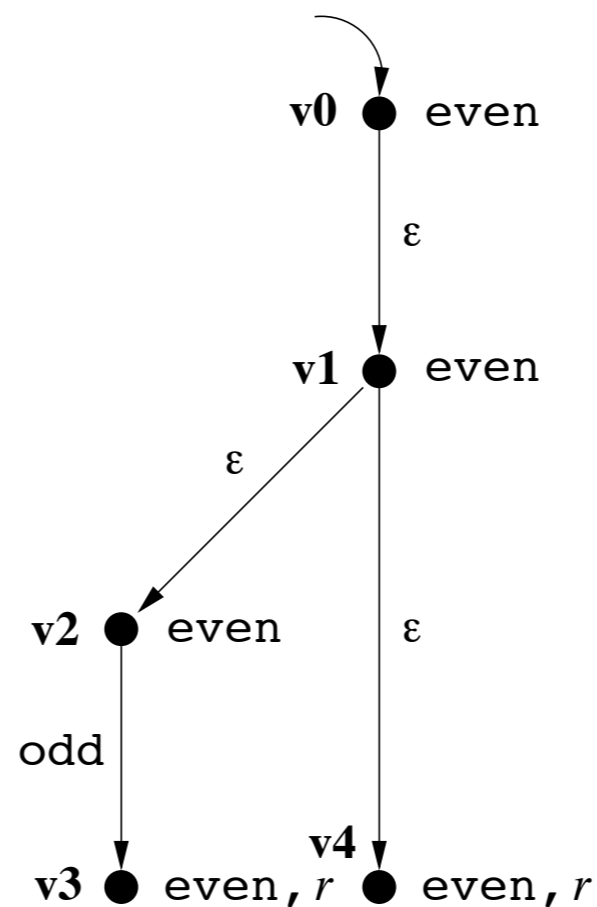
# Boolean Flow Graphs

```
class Number {  
  
    public static boolean even(int n){  
        if (n == 0)  
            return true;  
        else  
            return odd(n-1);  
    }  
  
    public static boolean odd(int n){  
        if (n == 0)  
            return false;  
        else  
            return even(n-1);  
    }  
}
```



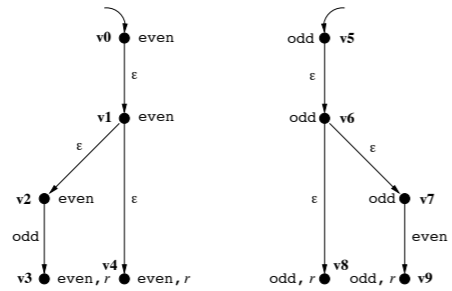
# Boolean Flow Graphs

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```



# Boolean Flow Graphs

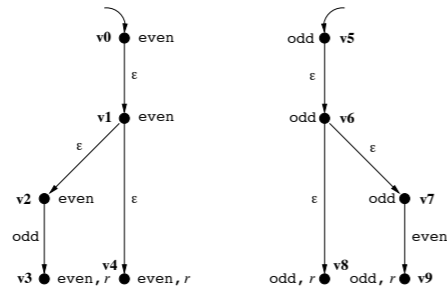
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            return true;  
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# Boolean Flow Graphs

```

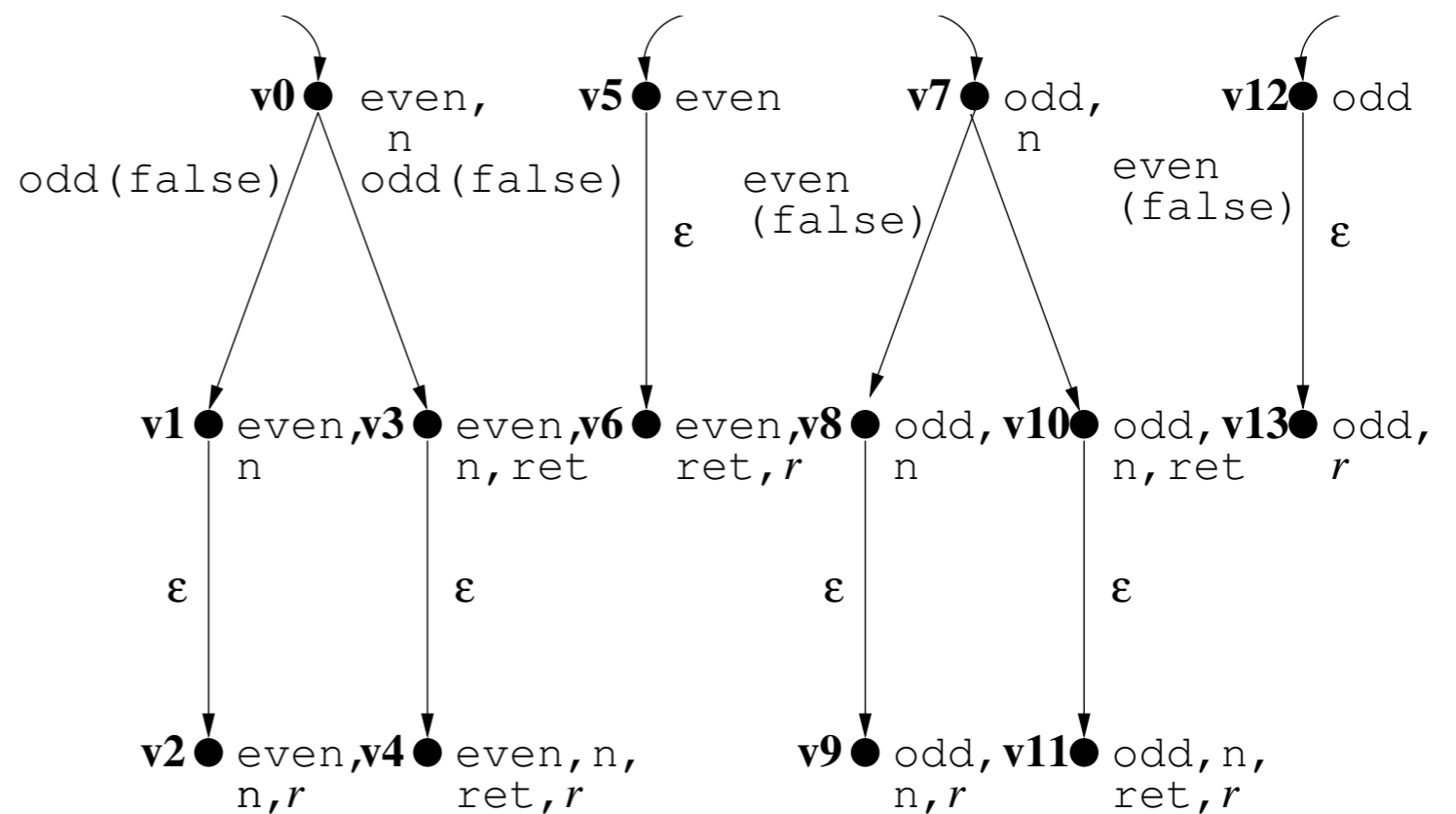
class Number {
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    if (n == 0)
        return true;
    else
        return odd(n-1);
}
public static boolean odd(int n){
    if (n == 0)
        return false;
    else
        return even(n-1);
}
}
    
```



```

bool even(n)
begin
    if (!n) then
        return T;
    else
        return odd(!n);
    fi
end

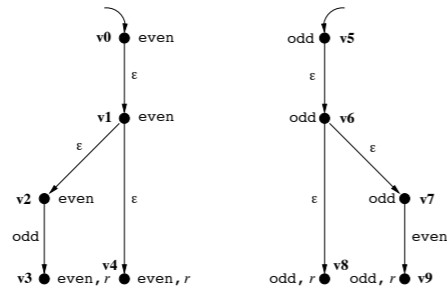
bool odd(n)
begin
    if (!n) then
        return F;
    else
        return even(!n);
    fi
end
    
```



# Boolean Flow Graphs

```

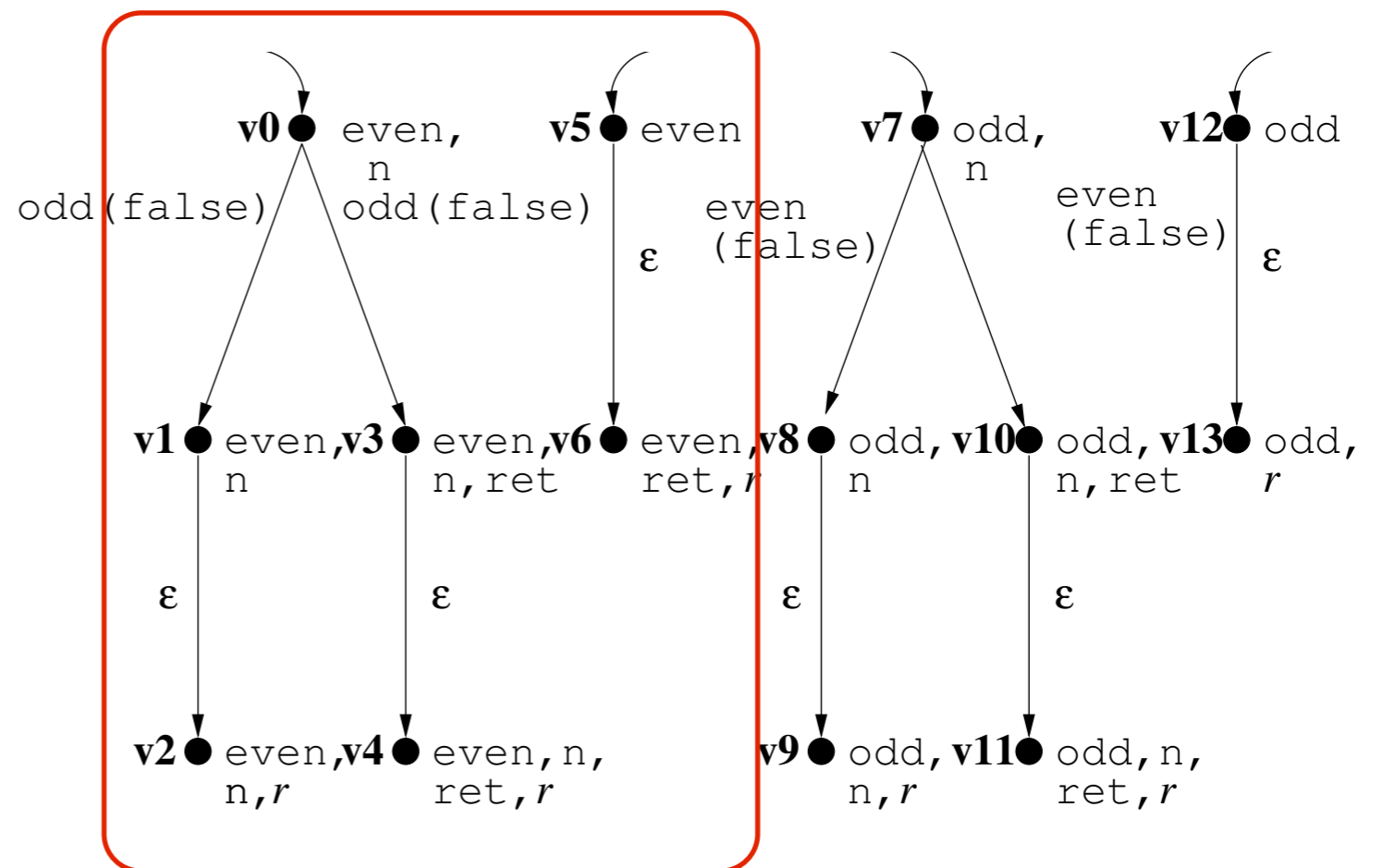
class Number {
public static boolean even(int n){
    if (n == 0)
        return true;
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        return false;
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        return even(!n);
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end
    
```

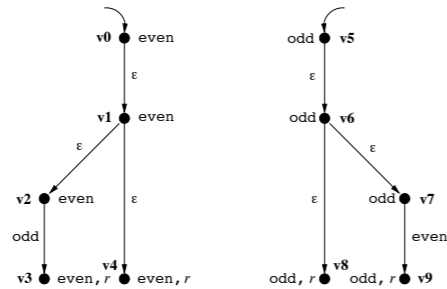




# Boolean Flow Graphs

```

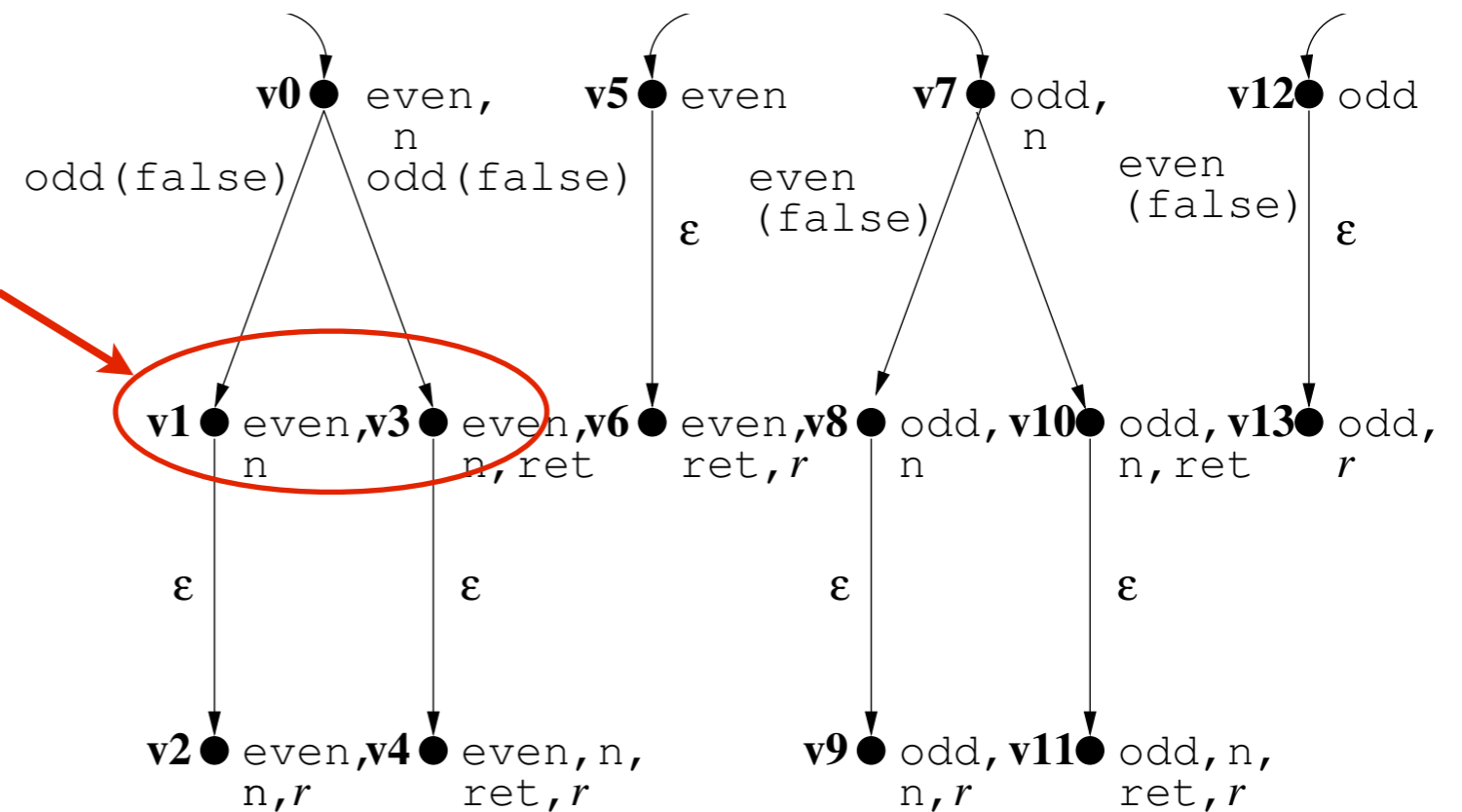
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bool odd(n)
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    if (!n) then
        return F;
    else
        return even(!n);
    fi
end
    
```



# Conclusion

- **ProMoVer**: a completely automated tool for procedure-modular verification
  - algorithmic
  - light weight
    - ▶ Spec. extractor
    - ▶ proof storage & reuse
  - modular: support open systems, variability
  - temporal safety properties
    - ▶ meaningful abstraction at procedure level

# Conclusion

- modular verification of product families
  - hierarchical model
  - compositional verification
- **Boolean flow graphs**
  - encoding finite data through control
  - state-space blow up

# Future Work

- **ProMoVer**
  - support more specification languages
- **Product families**
  - richer model
  - case study: compare to other approaches
- **CVPP framework**
  - extend the class of properties by:
    - ▶ symbolic data, e.g., Boolean and object references

# Future Work -- BOP

```
decl ref x,y;

void main()
begin
  x := new;
  y := new;
  if (x = y) then y := P(x);
                else x := P(y);
  fi
  del(x);
  del(y);
end

ref P(ref a)
begin
  decl ref l;
  l := a;
  if (l = a) then return l;
                else return a;
  fi
end
```

# Future Work -- BOP

```
decl ref x,y;

void main()
begin
  x := new;
  y := new;
  if (x = y) then y := P(x);
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  fi
  del(x);
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end

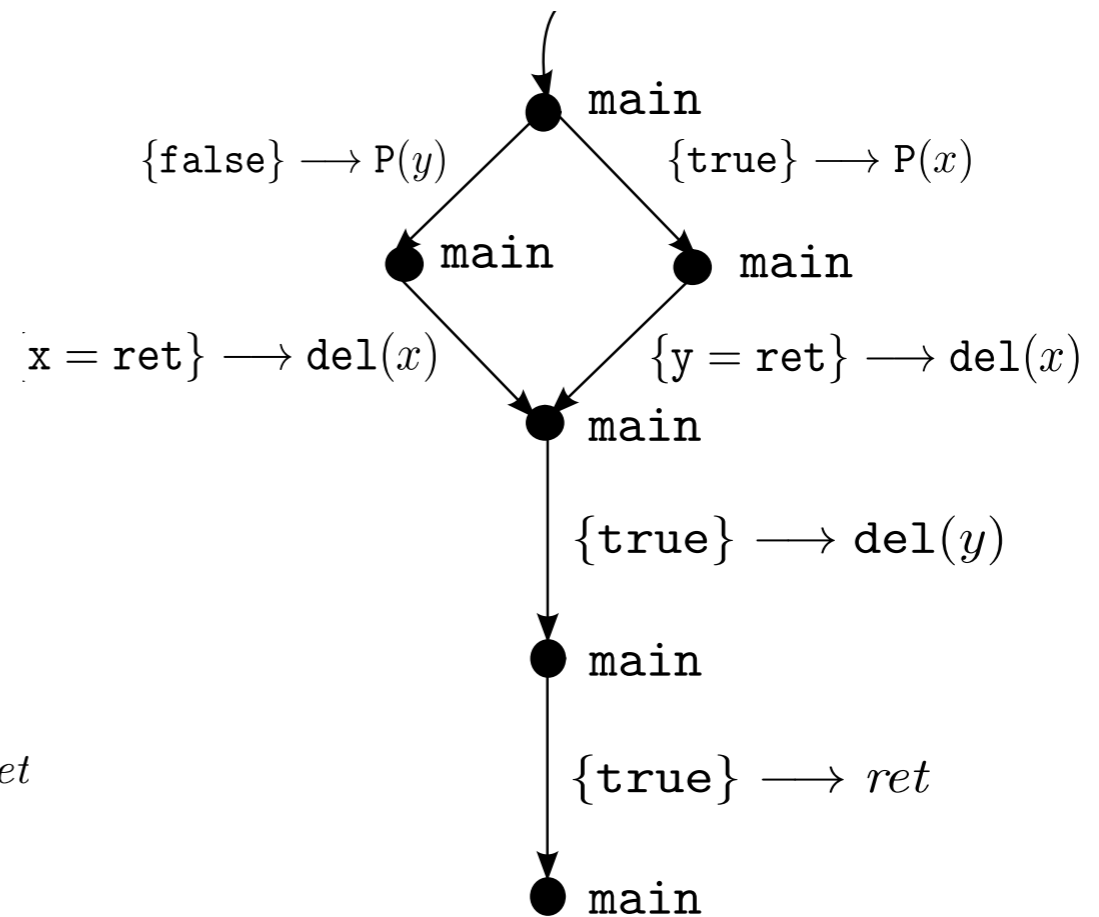
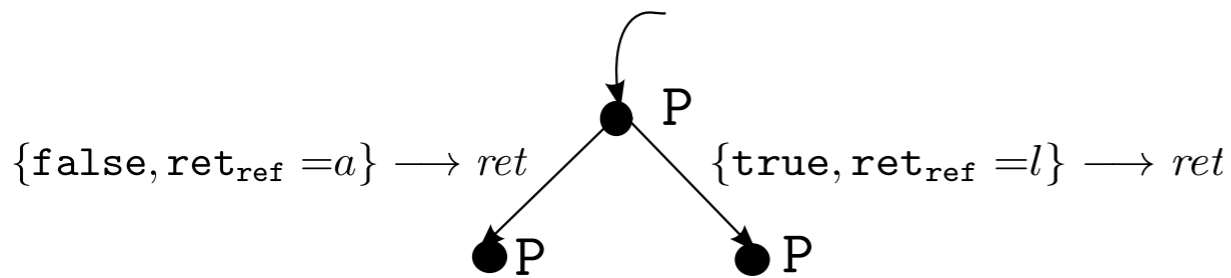
```

```

ref P(ref a)
begin
  decl ref l;
  l := a;
  if (l = a) then return l;
                else return a;

  fi
end

```



# Future Work -- BOP

```

decl ref x,y;

void main()
begin
  x := new;
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  if (x = y) then y := P(x);
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  fi
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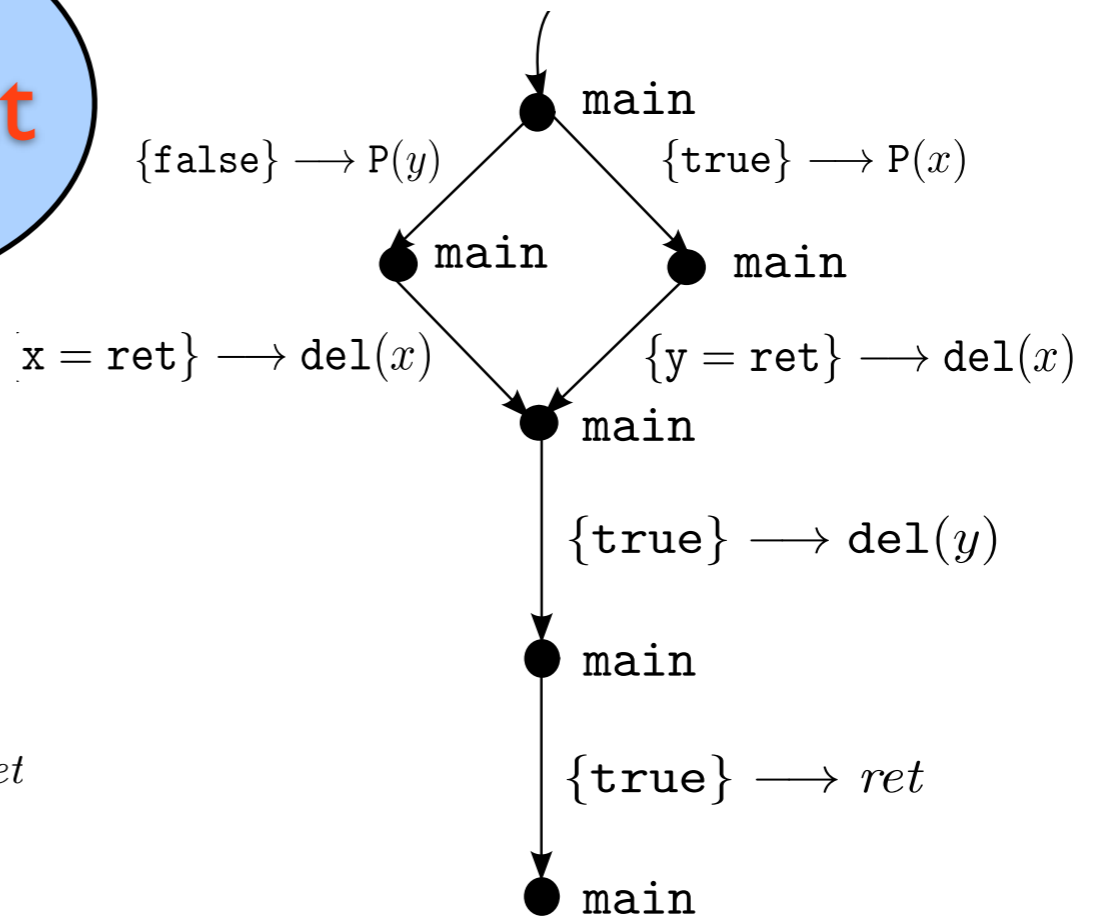
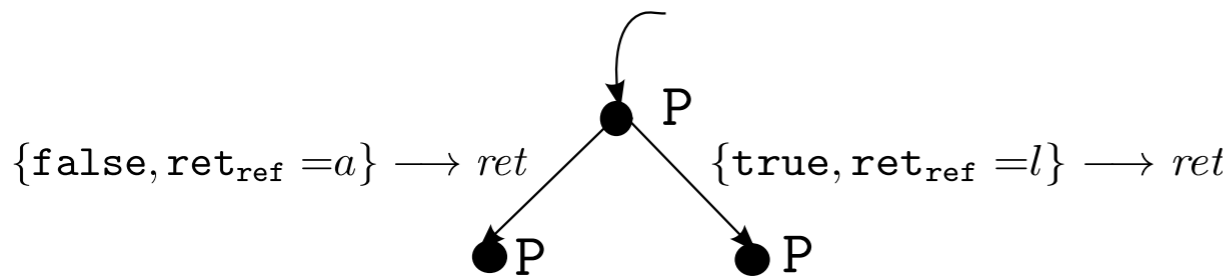
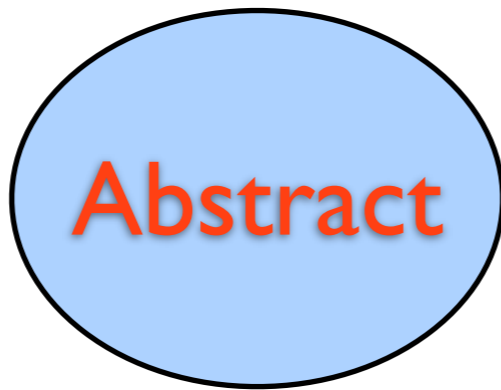
```

```

ref P(ref a)
begin
  decl ref l;
  l := a;
  if (l = a) then return l;
                else return a;

  fi
end

```



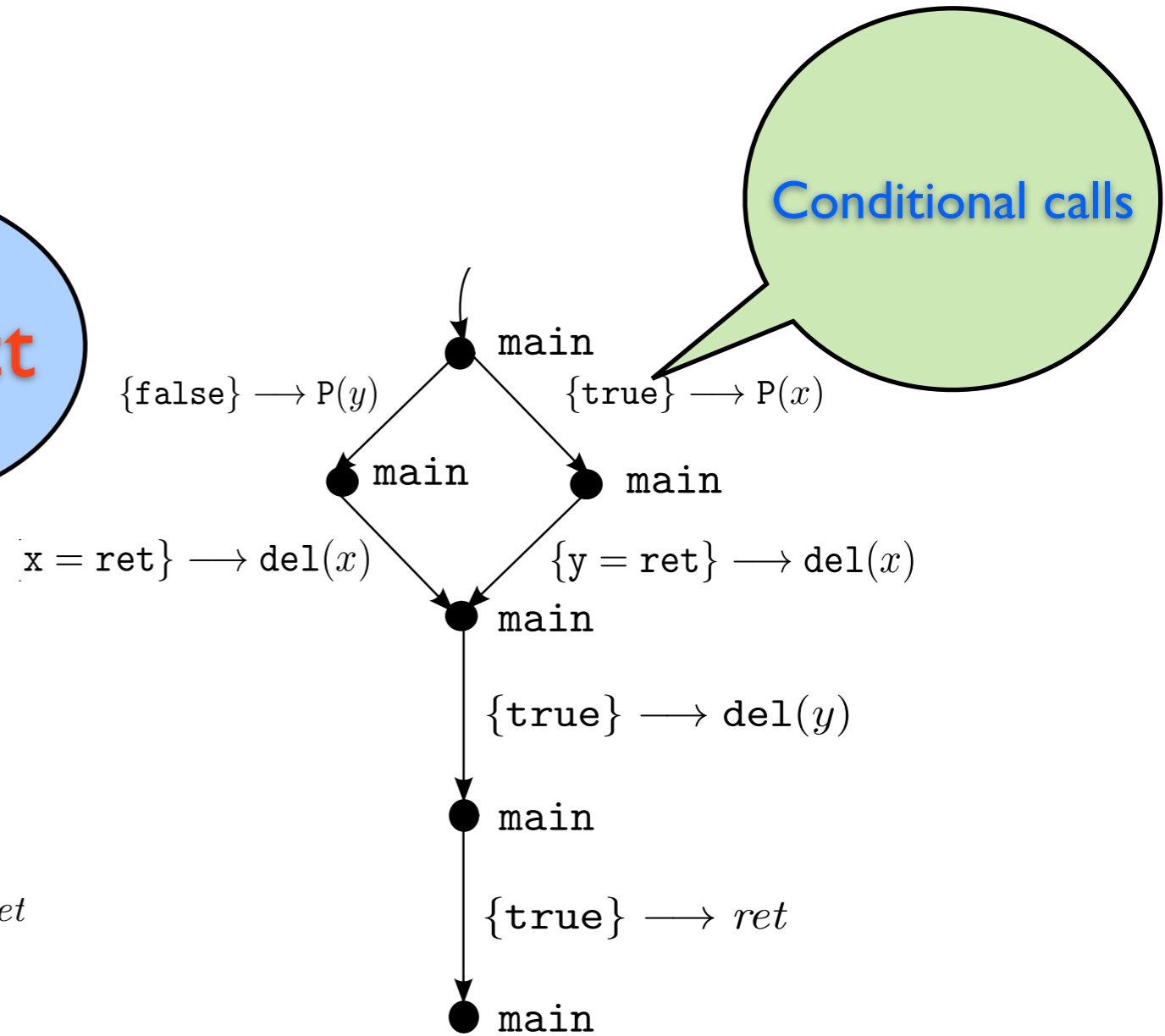
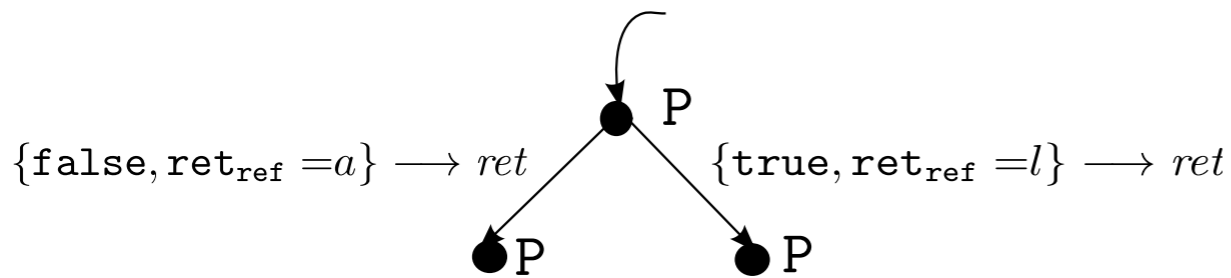


# Future Work -- BOP

```
decl ref x,y;  
  
void main()  
begin  
  x := new;  
  y := new;  
  if (x = y) then y := P(x);  
             else x := P(y);  
  
  fi  
  del(x);  
  del(y);  
end
```

```
ref P(ref a)  
begin  
  decl ref l;  
  l := a;  
  if (l = a) then return l;  
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  fi  
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```

Abstract

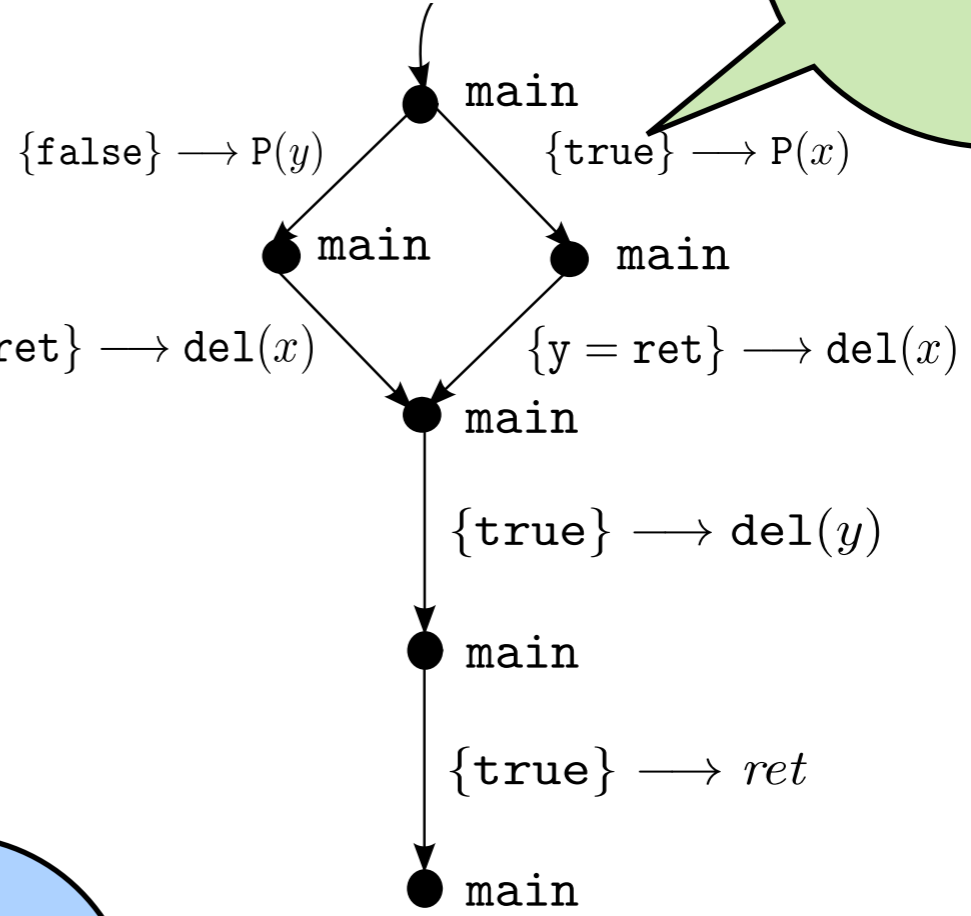
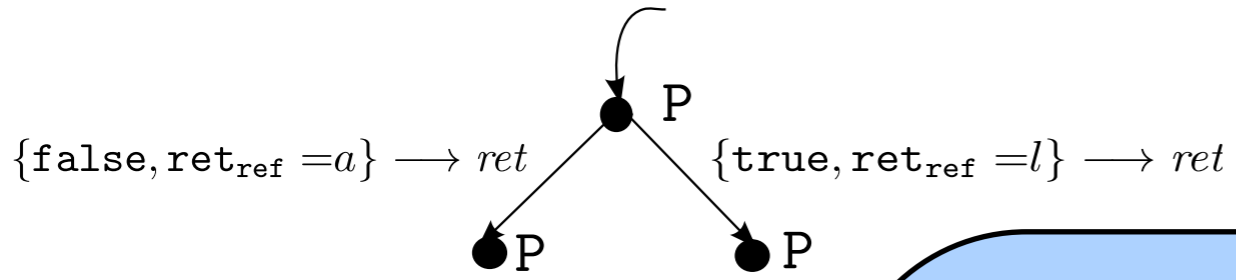


# Future Work -- BOP

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void main()  
begin  
  x := new;  
  y := new;  
  if (x = y) then y := P(x);  
             else x := P(y);  
  
  fi  
  del(x);  
  del(y);  
end  
  
ref P(ref a)  
begin  
  decl ref l;  
  l := a;  
  if (l = a) then return l;  
             else return a;  
  
  fi  
end
```

Abstract

Conditional calls



Problem with loops

**Thanks for listening!**