

LECTURE 3Last time:Polynomial-time computation \boxed{P}

Efficient computation and Church-Turing thesis

Reductions

- solve problems
- relate hardness of problems

Polynomial-time verifiability \boxed{NP}

Nondeterministic Turing machines

Gave examples of problems in NP
Mentioned that some of them are "the hardest":

NP-complete

Let us define what that means

L3 II

DEF 6 $L \subseteq \{0,1\}^*$ is polynomial-time Karp reducible to $L' \subseteq \{0,1\}^*$, denoted $L \leq_p L'$, if \exists poly-time computable function $f: \{0,1\}^* \rightarrow \{0,1\}^*$ s.t. $\forall x \quad x \in L \iff f(x) \in L'$

DEF 7 L' is NP-hard if $L \leq_p L' \forall L \in NP$
~~NP-hard~~
 L' is NP-complete if in addition $L' \in NP$

L' is as hard as any problem in NP, since any algorithm efficient for L' can be used to decide any language in NP efficiently.

LEMMA 8

1. If $L \leq_p L'$ and $L' \leq_p L''$ then $L \leq_p L''$ (TRANSITIVITY)
2. If L is NP-hard and $L \in P$, then $P = NP$.
3. If L is NP-complete, then $L \in P$ iff $P = NP$

Proof see textbook.

Sooo... Are there NP-complete problems?
Yes, tons of them. In fact, all over the place in math, CS, physics, chemistry, biology, economics, industry... [But this course focuses on theory not applications.]

The most important (?) ones: variants of SAT

CNF formula (conjunctive normal form)

Variables x, y, z set to true = 1 or false = 0

Logical connectives AND \wedge , OR \vee , NOT \neg

Except for now negate only variables, written \bar{x}

Literal x or \bar{x} True if $x=1$ or $x=0$

(Disjunctive) clause $C = x \vee \bar{y} \vee z$ denoted F or φ ,
satisfied if one literal true usually

CNF formula & conjunction of clauses

$$C_1 \wedge C_2 \wedge \dots \wedge C_m = \bigwedge_{i=1}^m C_i$$

satisfied if all clauses satisfied.

CNFSAT (just SAT in Aho - Barak)

Given CNF formula F , does it have a satisfying assignment?

Two variants

3-SAT: Each clause has size at most 3

E3-SAT: Each clause has size exactly 3

[Notation varies]

COOK-LEVIN THEOREM ('71 and '73, resp)

1. CNFSAT is NP-complete.
2. 3-SAT is NP-complete.

Satisfying assignment clearly easy to verify. Need to show every other $x \in NP$ reduces to CNFSAT.

What can we do?

- Only thing we know is that \exists TM that verifies witnesses to claim $x \in \mathcal{L}$ and accepts if correct.
- Write computation of such TM on x as ~~Bo~~ CNF formula
- Show that can plug in witness so that TM computation is satisfying.

PROP 9 Any Boolean function $f: \{0,1\}^{\ell} \rightarrow \{0,1\}$ can be expressed as a CNF of size $\ell \cdot 2^{\ell}$

(size = #connectives $\wedge \vee$ or total # literals)

Look at all assignments α s.t. $f(\alpha) = 0$

Suppose $\alpha = \langle 1, 1, 0, 1 \rangle$

Write down clause ruling out this assignment $C_{\alpha} = \overline{x_1} \vee \overline{x_2} \vee x_3 \vee \overline{x_4}$

Then $F = \bigwedge_{\alpha \in f^{-1}(0)} C_{\alpha}$ represents f .

(But is of exp size)

Want to construct reduction $x \rightarrow F_x$ s.t.

$$F_x \in \text{SAT} \Leftrightarrow \exists u \in \{0,1\}^{P(|x|)} \text{ s.t. } M(x,u) = 1$$

Apply Prop 9 \Rightarrow gives formula of size

$$P(|x|) \cdot 2^{P(|x|)}$$

Use that TM does local computation

Two simplifying (but justifiable) assumptions:

- ① M has two tapes, input and work/output
- ② M is oblivious: head movements don't depend on tape contents, only on input length $|x|$

At most quadratic loss in running time — see AB Ch 1

Can run M on x and $O(P(|x|))$ to determine head positions at every time step.

Q : set of states of TM (= lines in program)

\mathcal{T} : alphabet (including 0, 1, \perp (blank) etc)

$y = x$ and u concatenated

$$\text{SNAPSHOT } z = \langle a, b, q \rangle \in \mathcal{T} \times \mathcal{T} \times Q$$

a, b : symbols read from tapes

q : current state

z can be encoded as binary string of fixed length
say c bits

Snapshot at time i depends on

- (a) state at time $i-1$
- (b) contents of current locations of tapes.

Suppose we're given sequence of snapshots

$z_1, z_2, z_3, \dots, z_t$ claimed to be correct computation. How to verify?

To check z_i , only need to look at

- ① z_{i-1} — did we jump to current state?
- ② $y_{inputpos(i)}$ — The input tape head is at position $inputpos(i)$, which we have computed — is the symbol in the snapshot consistent with this
- ③ $z_{prev(i)}$ — $prev(i)$ was the last time current pos of work tape was visited. Looking at $z_{prev(i)}$ we can see what symbol was written to work tape then. (Is it consistent).

① - ③ uniquely determine z_i

So \exists function $f(z_i, z_{i-1}, y_{inputpos(i)}, z_{prev(i)})$
that evaluates to true when transition correct
function of $c + c + 1 + c$ bits = constant

Apply Prop 9 \Rightarrow constant-size formula

Write down CNF formula F_x

L3 VII

satisfying

- ① First $|x|$ bits on input tape are x
- ② z_1 encodes starting position of TM
- ③ For every $i > 1$, z_i is correct transition given $z_{i-1}, y_{inputpos(i)}, z_{prev(i)}$.
- ④ The last snapshot $z_{T(n)}$ is that of an accepting computation (I is on the worktape).

Size of formula = $T(n) \cdot (\text{exponential in } c)$

Can be computed in poly time

- First simulate $M(x, O P(|x|))$ to compute positions.
- Then output CNF encoding transitions for $T(n)$ steps and correct conditions at start & step.

Reducing from CNFSAT to 3-SAT

straightforward exercise - see textbook.

Two observations

- ① Formula F_x (and time to compute it) can be made very small - $O(T \log T)$
 - ② From satisfying assignment to F_x , can read off witness u for x
- Levin reduction

Now to prove NP-completeness of L , sufficient to reduce from CNFSAT / 3-SAT.

And then to prove L' NP-complete, reduce from CNFSAT, 3-SAT, or L . Etcetera...

(And, in fact, on the positive side, many practical problems can be solved by reducing to CNFSAT and then solved if you have a good SAT solver — more about that later).

Reductions are all over complexity theory and have proven to be an extremely useful tool (and in TCS in general).

THEM 10 ~~LINEAR PROGRAMMING~~ 0/1-INTEGER PROGRAMMING is NP-complete.

Proof Easy to verify suggested solution.

Reduction: Translate clauses to lin ineq

$$x \rightarrow x$$

$$\bar{x} \rightarrow 1-x$$

$$x \vee \bar{y} \vee z \rightarrow x + (1-y) + z \geq 1$$

This lin ineq satisfied by 0/1-assignment exactly when clause satisfied

3-COLOURING

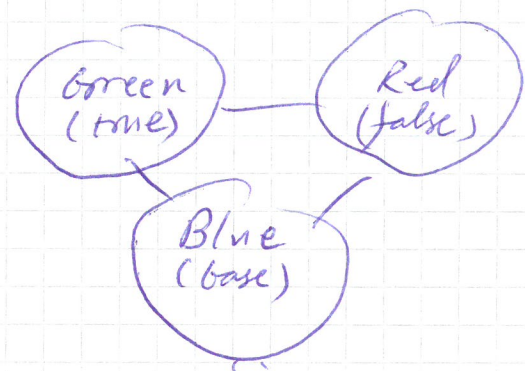
Graph $G=(V, E)$, Colour vertices red/blue/green so that if $(u, v) \in E$ then u and v have different colours.

THEOREM 11

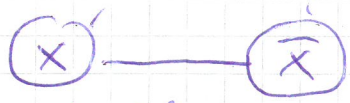
3-COLOURING is NP-complete

Proof Easy to verify a colouring.
Reduce from 3-SAT

Triangle



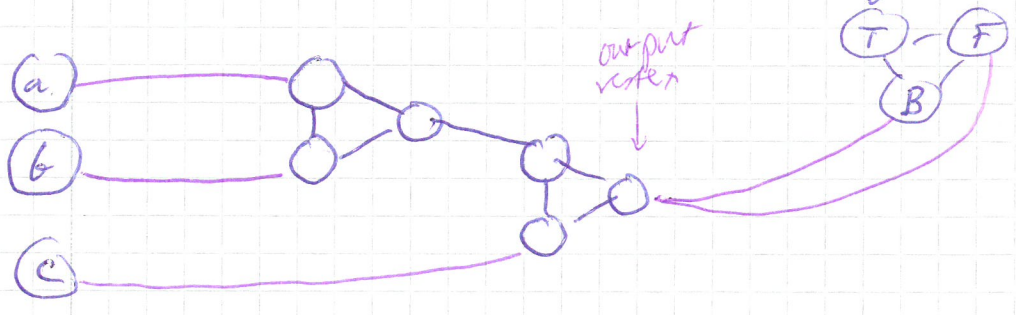
For each variable, x



connect both x and \bar{x} to Blue (base)

For clause $a \vee b \vee c$

vertices a, b, c already exist.



Turns F into graph G_F L3 X

Need to prove

$F \text{ SAT} \Rightarrow G \text{ 3-colourable}$

$G \text{ 3-colourable} \Rightarrow F \text{ SAT}$

(\Rightarrow) Colour true literals green
Colour false literals red

Then output vertex ^{of clause gadget} can always be
coloured green/True if
clause contains true literal

(\Leftarrow) Given a colouring, identify
T-colours with true
F-colours with false

We get some truth value assignment
since x and \bar{x} have opposite values.

Every clause gadget has output vertex
coloured true

Only possible if some literal in clause true.

Decision vs search

L3 VI

THEOREM

Suppose $P=NP$. Then for every NP-language L with verifier M can find poly-time TM B that finds certificate for x (i.e., solves x).

Proof sketch:

Start with CNFSAT

Given $F = F(x_1, \dots, x_n)$

Set $x=1$, simplify, check if $F|_{x=1}$ satisfiable

If not check if $F|_{x=0}$ satisfiable

Fix $x=b$ so that $F|_{x=b}$ sat, and now move on to x_2

Will yield satisfying assignment

For general L , reduce $x \rightarrow F_x$,

find sat assignment for F_x , read off a .

CNFSAT is downward self-reducible

Given an efficient algorithm that solves

CNFSAT on input size $< n$, can solve CNFSAT instances of size n .

All NP-complete problems have similar property (follows from Cook-Levin)

For $L \subseteq \{0,1\}^*$ language, the complement of L is $\bar{L} = \{0,1\}^* \setminus L$

DEF $\text{coNP} = \{L \mid \bar{L} \in \text{NP}\}$

Aside: If strings in L encode objects such as e.g. graphs, then we usually think of \bar{L} as only containing correctly encoded instances.

i.e. L and \bar{L} will both be sets of graphs

satisfying and not satisfying some property respectively, while "garbage strings" are not contained in either L or \bar{L} .

Not an issue, really

coNP not the complement of NP

Intersection non-empty

E.g. $P \subseteq \text{NP} \cap \text{coNP}$ (why?)

Example $\text{CNF UNSAT} \in \text{coNP}$

In fact, CNF UNSAT is coNP -complete — any other coNP -language is reducible to it. Given $L \in \text{coNP}$, run Cook-Levin on \bar{L} .

$$x \in L \Leftrightarrow x \notin \bar{L} \Leftrightarrow F_x \notin \text{CNFSAT} \Leftrightarrow F_x \in \text{CNF UNSAT}$$

How is coNP related to NP?
 Could there be short certificates that none of exponentially many assignments satisfy a formula?

Most researchers believe $NP \neq coNP$
 We don't know, though.

Nondeterministic exponential time

DEF $NEXP = \bigcup_{c \in \mathbb{N}} NTIME(2^{nc})$

clearly $P \subseteq NP \subseteq EXP \subseteq NEXP$

Why care about such classes?

THEOREM If $EXP \neq NEXP$, then $P \neq NP$

Proof Contrapositive: suppose $P = NP$, prove $EXP = NEXP$

Suppose $L \in NTIME(2^{nc})$; NDTM M decides L .

Consider $L_{pad} = \{ \langle x, 1^{2^{|x|^c}} \rangle : x \in L \}$

claim

$L_{pad} \in NP$. First check that input is in correct form then run M . Since input exp large, this is poly time. By assumption $L_{pad} \in P$.

But then $L \in EXP$. Namely given x , pad it with ones and then check whether new string is in L_{pad} .

PADDING Useful technique
to "scale up" or "scale down"
results between weaker and
stronger complexity classes

What does all of this mean?

Sec 2.7 in Arora - Barak highly
recommended reading

Don't have time to discuss — our
time is up.

TODAY Focus on NP and
NP-completeness

Should have seen most of this before
Though probably not presented in this way

FUTURE LECTURES

- New stuff (probably)
- Can we separate cplx classes
at all? Is P distinct from EXP?
- Can we say anything about
landscape between P and NP?