

RPL CV / DL Reading Group

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#### Multitask Learning as Multiobjective Optimization

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#### Outline

- Motivation
- Related Work
- M
- Model definition
- Training details
- Results
- MTL challenges analysis
- Conclusions & Future Work



*Definition:* jointly learn T tasks, sharing inductive bias across them designing a parameterized hypothesis that shares some parameters across tasks.

Strategies:

- Soft-sharing: All parameters specific to each task, jointly constrained.
- Hard-sharing: Part of the parameters fully-shared between tasks.



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- Soft-sharing: All parameters specific to each task, jointly constrained.
- Hard-sharing: Part of the parameters fully-shared between tasks.
  - Using deep neural networks as model



#### Usually,

weighted sum of empirical risk for each task

$$\min_{\substack{\boldsymbol{\theta}^{sh},\\ \boldsymbol{\theta}^{1},\ldots,\boldsymbol{\theta}^{T}}} \quad \sum_{t=1}^{T} c^{t} \hat{\mathcal{L}}^{t}(\boldsymbol{\theta}^{sh},\boldsymbol{\theta}^{t})$$

... cannot handle competing tasks
... ct can be static or dynamic
... uniform weights, found as hyperparameter, heuristics



Uncertainty weighting (Kendall et al. 2018)

- 1. Predict heteroscedastic uncertainty model as mean  $\hat{y}_t$  and variance  $\sigma_t^2$  for each task *t* as new model output
- 2. Weight loss  $\mathscr{L}_t$  with  $1/2\sigma_t^2$

GradNorm (Chen et al. 2018)

$$G_W^{(i)}(t) = ||\nabla_W w_i(t) L_i(t)||_2$$

- 1. For each task, compute gradient wrt selected layer and its norm.
- 2. Compute average gradient norm  $\overline{G}_W(t)$
- 3. Compute rel. training speed as loss / avg. loss.  $r_i(t) = \tilde{L}_i(t)/E_{\text{task}}[\tilde{L}_i(t)]$
- 4. Compute loss to learn loss weights

$$L_{\text{grad}}(t; w_i(t)) = \sum_{i} \left| G_W^{(i)}(t) - \overline{G}_W(t) \times [r_i(t)]^{\alpha} \right|$$

5. Update loss weights, then model parameters



# Multi-task learning as multi-objective opt.

Instead,

MTL as multi-objective optimization, optimizing set of possibly contrasting objectives.....

$$\min_{\substack{\boldsymbol{\theta}^{sh},\\ \boldsymbol{\theta}^1,\ldots,\boldsymbol{\theta}^T}} \mathbf{L}(\boldsymbol{\theta}^{sh},\boldsymbol{\theta}^1,\ldots,\boldsymbol{\theta}^T)$$

**New goal:** Find Pareto optimal solution, not dominated by any other solution.

A solution  $\theta$  dominates a solution  $\bar{\theta}$  if  $\hat{\mathcal{L}}^t(\theta^{sh}, \theta^t) \leq \hat{\mathcal{L}}^t(\bar{\theta}^{sh}, \bar{\theta}^t)$  for all tasks t and  $\mathbf{L}(\theta^{sh}, \theta^1, \dots, \theta^T) \neq \mathbf{L}(\bar{\theta}^{sh}, \bar{\theta}^1, \dots, \bar{\theta}^T)$ .



# Multi-task learning as multi-objective opt.

Focus on gradient-based multi-objective optimization...

MGDA - Multiple Gradient Descent Algorithm

...well-suited for multitask deep networks trained with stochastic gradient descent. But two issues need solving:

- 1. **Does not scale** to high-dimensional gradients
- 2. Requires separate computation of gradients for each task, i.e. one **backward pass per task**



Use *Karush-Kuhn-Tucker (KKT)* conditions to find common descent direction of shared parameters for all objectives, necessary for optimality.

- There exist  $\alpha^1, \ldots, \alpha^T \ge 0$  such that  $\sum_{t=1}^T \alpha^t = 1$  and  $\sum_{t=1}^T \alpha^t \nabla_{\boldsymbol{\theta}^{sh}} \hat{\mathcal{L}}^t(\boldsymbol{\theta}^{sh}, \boldsymbol{\theta}^t) = 0$
- For all tasks  $t, \nabla_{\theta^t} \hat{\mathcal{L}}^t(\theta^{sh}, \theta^t) = 0$

Solution satisfying these is Pareto stationary but not necessarily Pareto optimal.



$$\min_{\alpha^1,\ldots,\alpha^T} \left\{ \left\| \sum_{t=1}^T \alpha^t \nabla_{\boldsymbol{\theta}^{sh}} \hat{\mathcal{L}}^t(\boldsymbol{\theta}^{sh}, \boldsymbol{\theta}^t) \right\|_2^2 \left| \sum_{t=1}^T \alpha^t = 1, \alpha^t \ge 0 \quad \forall t \right\}$$

- Solution is zero:
  - Pareto stationary
- Non-zero:
  - Gives a descent direction improving all objectives

Equivalent to finding a minimum-norm solution in the convex hull of the set of solutions.



Case for 2 tasks has analytical solution:



gests, the solution is either an edge case or a perpendicular vector.



# Use 2D case as subroutine for line search in Frank-Wolfe optimizer.

Algorithm 2 Update Equations for MTL

1: for t = 1 to T do 2:  $\boldsymbol{\theta}^t = \boldsymbol{\theta}^t - \eta \nabla_{\boldsymbol{\theta}^t} \hat{\mathcal{L}}^t(\boldsymbol{\theta}^{sh}, \boldsymbol{\theta}^t)$ ▷ Gradient descent on task-specific parameters 3: end for 4:  $\alpha^1, \ldots, \alpha^T = \text{FRANKWOLFESOLVER}(\boldsymbol{\theta})$ ▷ Solve (3) to find a common descent direction 5:  $\boldsymbol{\theta}^{sh} = \boldsymbol{\theta}^{sh} - \eta \sum_{t=1}^{T} \alpha^t \nabla_{\boldsymbol{\theta}^{sh}} \hat{\mathcal{L}}^t(\boldsymbol{\theta}^{sh}, \boldsymbol{\theta}^t)$ ▷ Gradient descent on shared parameters 6: procedure FRANKWOLFESOLVER( $\theta$ ) Initialize  $\boldsymbol{\alpha} = (\alpha^1, \dots, \alpha^T) = (\frac{1}{T}, \dots, \frac{1}{T})$ 7: Precompute **M** st.  $\mathbf{M}_{i,j} = (\nabla_{\boldsymbol{\theta}^{sh}} \hat{\mathcal{L}}^i(\boldsymbol{\theta}^{sh}, \boldsymbol{\theta}^i))^{\mathsf{T}} (\nabla_{\boldsymbol{\theta}^{sh}} \hat{\mathcal{L}}^j(\boldsymbol{\theta}^{sh}, \boldsymbol{\theta}^j))$ 8: 9: repeat  $\hat{t} = \arg \max_{r} \sum_{t} \alpha^{t} \mathbf{M}_{rt}$ 10:  $\hat{\gamma} = \arg\min_{\gamma} \left( (1 - \gamma)\boldsymbol{\alpha} + \gamma \boldsymbol{e}_{\hat{t}} \right)^{\mathsf{T}} \mathbf{M} \left( (1 - \gamma)\boldsymbol{\alpha} + \gamma \boldsymbol{e}_{\hat{t}} \right)$ ▷ Using Algorithm 1 11:  $\boldsymbol{\alpha} = (1 - \hat{\gamma})\boldsymbol{\alpha} + \hat{\gamma}\boldsymbol{e}_{\hat{t}}$ 12: **until**  $\hat{\gamma} \sim 0$  or Number of Iterations Limit 13: return  $\alpha^1, \ldots, \alpha^T$ 14: 15: end procedure



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Frank-Wolfe solver typically converges within a few iterations, negligible addition to training time.

But we still need T backward passes...



### **MGDA - Upper Bound**

For the encoder-decoder(s) case where...

$$\begin{split} f^t(\mathbf{x}; \boldsymbol{\theta}^{sh}, \boldsymbol{\theta}^t) &= (f^t(\cdot; \boldsymbol{\theta}^t) \circ g(\cdot; \boldsymbol{\theta}^{sh}))(\mathbf{x}) = f^t(g(\mathbf{x}; \boldsymbol{\theta}^{sh}); \boldsymbol{\theta}^t) \\ & \downarrow \qquad \qquad \downarrow \qquad \qquad \downarrow \\ & \text{Encoder} \qquad & \text{Decoder}_{\text{for task t}} \end{split}$$

The shared representation can be expressed as  $\mathbf{z}_i = g(\mathbf{x}_i; \boldsymbol{\theta}^{sh})$ 



# **MGDA - Upper Bound**

Upper bound of objective of min-norm point problem...

$$\left\|\sum_{t=1}^{T} \alpha^{t} \nabla_{\boldsymbol{\theta}^{sh}} \hat{\mathcal{L}}^{t}(\boldsymbol{\theta}^{sh}, \boldsymbol{\theta}^{t})\right\|_{2}^{2} \leq \left\|\frac{\partial \mathbf{Z}}{\partial \boldsymbol{\theta}^{sh}}\right\|_{2}^{2} \left\|\sum_{t=1}^{T} \alpha^{t} \nabla_{\mathbf{Z}} \hat{\mathcal{L}}^{t}(\boldsymbol{\theta}^{sh}, \boldsymbol{\theta}^{t})\right\|_{2}^{2}$$

Does not depend on the alphas

Can be computed with a single backward pass

If  $\frac{\partial \mathbf{Z}}{\partial \theta^{sh}}$  is full-rank (tasks not linearly related),

optimizing UB is equivalent.





#### The rest of the algorithm is exactly the same







Baselines for all experiments

- 1. Single-task
- 2. Uniform weights
- 3. Weights found through grid-search
- 4. Uncertainty weighting
- 5. GradNorm



#### **Experiments**

MultiMNIST



#### 2 tasks:

- Classify top-left digit "L"
- Classify bottom-right digit "R"

LeNet-based multi-task network





#### Experiments

CelebA

Eyeglasses



Wearing Hat



Multi-label classification, each label is a binary class. task 40 tasks

ResNet-18 encoder, linear decoders.

	Average
	error
Single task	8.77
Uniform scaling	9.62
Kendall et al. 2018	9.53
GradNorm	8.44
Ours	8.25



#### Experiments



#### Cityscapes

#### 3 scene-understanding tasks:

- Semantic segmentation
- Instance segmentation
- Depth estimation



**\*\*\***\*\*\*

ResNet-50 encoder, pyramid pooling decoders











#### Effect of upper bound approximation

Table 2: Effect of the MGDA-UB approximation. We report the final accuracies as well as training times for our method with and without the approximation.

	Scene understanding (3 tasks)				Multi-label (40 tasks)	
	Training time	Segmentation mIoU [%]	Instance error [px]	Disparity error [px]	Training time (hour)	Average error
Ours (w/o approx.) Ours	38.6 <b>23.3</b>	66.13 <b>66.63</b>	10.28 <b>10.25</b>	$\begin{array}{c} 2.59 \\ 2.54 \end{array}$	$\begin{array}{c} 429.9 \\ 16.1 \end{array}$	8.33 <b>8.25</b>
	60 %				3.7%	





Effect of upper bound approximation

And surprisingly also better accuracies...

...possibly due to solving problem (min norm point) in lower-dimensional space (shared representation instead of parameters)





Applying multi-objective optimization to multi-task learning achieves better results than traditional approaches based on weighted sum of losses.

A method and an approximation with negligible computational overhead are proposed and evaluated on 3 different multi-task problems, showing it is effective on a wide range of scenarios.



#### Extra!



- MGDA tends to give a shortest path to the Pareto front
  - Not necessarily a balanced
     Pareto optimal solution

In practice, for cases in which gradient magnitudes differ a lot between tasks, this is important. Need to scale gradients:

- By the loss
- By the L2 norm
- Other...

