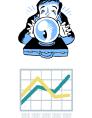


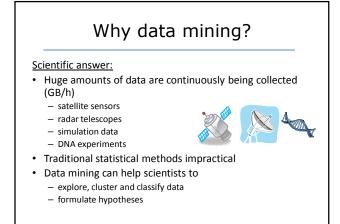
• The process of **automatically** discovering nontrivial useful information in large data repositories.



# Two aspects of data mining

- Predictive
  - Classification
  - Regression
- Descriptive
  - Association rules
  - Clustring
  - Anomaly detection
  - Visualisation





# Why data mining?

#### Commercial answer:

• Huge amounts of data concerning:

surfing och searching the Internetbank and credit card transactions

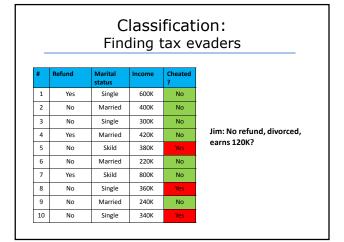
- purchases

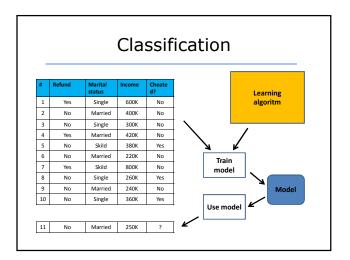
- · Computers have become and more powerful
- Commercial pressure to provide better and customized services

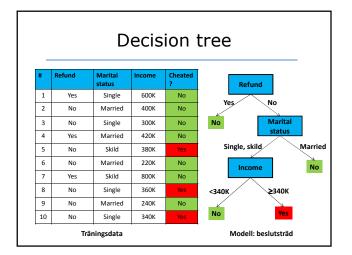
### Data mining?

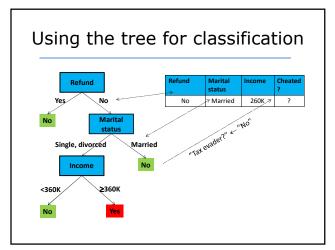
#### Exercise:

Give an example of something you did today or yesterday that resulted in data that could be mined to discover useful information.









#### Observational vs. experimental data

- Data mining yields observational data
- Observational data can be user to infer correlations between variables
- · Experimental data can be used to infer causal relationships (cause → effect)

# Experiments vs. data mining

#### Experiments:

- We know what we are looking for

  - Sampling
  - Reject or accept the hypothesis
- · Systematically vary the predictor variables and study the effect on the result variable.

#### Data mining:

- We do **not** know what we are looking for
- Formulate null hypothesis Data come from uncontrolled observations

#### Observational data

• Which conclusions can be drawn from the following observations:

- Autopsies show that deceased patients who have suffered from Alzheimer's disease have high levels of aluminium residues in their brains.
- Historical data show high levels of CO<sub>2</sub> in the atmosphere during periods of increased average temperature.
- A questionnaire show that obese persons tend to prefer Coke Light before ordinary Coke.
- A French consumer organisation reported that owners of red cars were more likely to default on their car loans.

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### Experiment

- Will a daily dosis of vitamin C lead to fewer infections?
- How can we design an experiment to test this?
- Suggestion 1: Do a web questionnaire
- "Vitamin C makes me healthier."
- "Vitamin C doesn't affect my health."
- Suggestion 2: Gather some subjects and have them take a daily dosis of vitamin C during a couple of months. Then evaluate whether the subjects have had fewer days of infection compared to the corresponding period the preceding year.

### Experiment

• Suggestion 3: Gather some subjects. Let each person decide whether she wants to take a daily dosis of vitamin C (group C) or not (group N). At the end of the trial period, we measure whether group C had fewer days of infection than group N.

# Experiment

• Suggestion 4: Find some subjects. Let the experiment leader decide who is going to have a daily dosis of vitamin C (group C) and who will not (group N). At the end of the trial period, we measure whether group C had fewer days of infection than group N.

#### Experiment

• Suggestion 5: Find some subjects . Randomly decide who is going to have a daily dosis of vitamin C (group C) and who will not (group N). At the end of the trial period, we measure whether group C had fewer days of infection than group N.

### Experiment

• Suggestion 6: Find some subjects . Randomly decide who is going to have a daily dosis of vitamin C (group C) and who is going to have a pill that doesn't contain any active ingredient (grupp P). The subjects do not know whether they belong to group C or group P. At the end of the trial period, we measure whether group C had fewer days of infection than group P.

# Experiment

 Suggestion 7: Find some subjects . Randomly decide who is going to have a daily dosis of vitamin C (group C) and who is going to have a pill that doesn't contain any active ingredient (grupp P). The subjects do not know whether they belong to group C or group P, and neither does the experiment leader. At the end of the trial period, we measure whether group C had fewer days of infection than group P.

#### Design principles for experiments

- Control group
- Randomly select who is part of the experiment group and who is part of the control group
- Placebo
- Double blind tests

# Example – Navigation system

- We wanted to design a system guiding a pedestrian P from A to B
- P has a mobile phone with GPS
- It is known from previous studies that people prefer instructions involving landmarks
- "Walk towards the cafe on the corner rather than "Turn right" or "Go north" eller "Take Sveavägen".



## Example – Navigation system

• On which landmark should we base the instruction?



#### Example – Navigation system

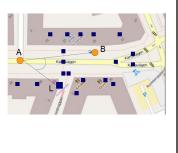
- Data collection:
- A number of subjects walked a predefined route and described the way as they walked (this was recorded).
- We noted which landmarks they used (and did not use) in their descriptions.
- Each landmark could be described by a number of features (size, type, distance, etc.)
- From this information we could construct a mathematical model to predict which landmarks the erson would use in new, unseen situations.

# Example - Navigation system

#### learning instance:

.

L = 928531207



# Example – Navigation system

• Was this data collection an example of data mining or was it a controlled experiment?