

Brief Introduction to ESC/Java

Mads Dam

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JML

Adding assertions to Java source code, e.g.

- Preconditions
- Postconditions
- Class invariants

Similar to Eiffel (Design-by-Contract)

Goal: Lightweight, usable by practising programmers

Properties specified as extended Java boolean expressions

JML assertions added as comments (ESC/Java: pragma's) in .java file, between /*@ ... @*/, or after //@

ESC/Java syntax slightly different from JML proper

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Pre- and Postconditions

Example:

```
requires amount >= 0;
ensures balance == \old(balance) - amount &&
/*@
              \result == balance
  a*/
public int debit(int amount) {
```

\old(E): E evaluated in state before method was called

\result: The return value

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Class Invariants

Class invariants must always be preserved

```
public class Wallet {
   public static final short MAX_BALANCE = 1000 ;
     private short balance;
     /*@ <u>invariant</u> 0 <= balance
&& balance <= MAX_BALANCE
               @*/
Invariants must be
        ariants must be
- Preserved by all methods,
i.e. implicitly included in both pre- and postcondition of
methods, including exceptional termination
- Established by all constructors,
i.e. implicitly included in postconditions of constructors
```

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Other Pragmas

```
Introducing assumptions:
/*@ <u>assume</u> balance >= 0 @*/
Exceptional postconditions:
       <u>requires</u> amount >= 0 ;
       ensures true;
exsures (SomeException) balance >= 0 @*/
public int debit(int amount) throws SomeException
Only SomeException can be thrown
Whenever SomeException is thrown, balance >= 0
Assertions:
/*@ <u>assert</u> balance >=0 @*/
See ESC/Java manuals for more pragmas
```

ESC/Java

Extended static checker by Leino et al, Compaq

- Checks JML annotated Java code
- Unsound
 - Annotations might be wrong, but ESC/Java does not identify a problem
- · Incomplete
 - ESC/Java might report an error, even if no error is actually
- · Good at routine checks of relatively simple properties
 - Like: Absence of runtime exceptions
- Bad at loops

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- Loops only traversed once

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ESC/Java Benefits

- ESC/Java forces important properties to be noted and recorded.
- Often the properties are obvious, if you understand the code
- But for larger programs, who has complete understanding of everything?
- If you have the important properties properly noted then
 - understanding
 - maintenance

is much easier

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ESC/Java Limitations

```
Typical example:
```

```
for (i = 0; i < buffer.length ; i++) { .... } //@ assert i == buffer.length ; ...
```

Not provable in ESC/Java!

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