Information Flow Security (2)

DD2460 Software Safety and Security: Part III, lecture 3

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Information Flow Security deals with Confidentiality and Integrity related security policies.



Noninterference Variants



Enforcement Techniques



Conclusion / Wrap-up

Noninterference Variants

Termination (In)sensitive Noninterference



Main idea: attacker is (un)able to observe (\mathcal{O}) if execution terminated or not

$$\forall \sigma_1, \sigma_2 \colon \sigma_1 =_L \sigma_2 \Rightarrow \mathscr{O}\llbracket \sigma_1 \vdash \mathsf{P} \rrbracket = \mathscr{O}\llbracket \sigma_2 \vdash \mathsf{P} \rrbracket$$

- Sensitive: tag termination into observables
- Insensitive (1): observable prefixes of nonterminating executions
- Insensitive (2): discard non-terminating executions (σ) $\stackrel{\frown}{\simeq}$

Declassification



Definition 1 (Noninterference modulo declassification ϕ)

A program is safe if and only if any executions, started with the same public inputs *and agreeing on* ϕ , output the same sequence.

 ϕ = secret is or is not yellow







Takes into account only (direct) explicit flows

Weaker security guarantees, but more efficient enforcement mechanisms

• not efficient against malicious code, but OK against buggy code

Examples:

- Python's taint library
- Perl taint mode
- . . .

Enforcement Techniques

Noninterference Enforcement: Main Idea





Old Security Mechanism: Confined Processes



Lampson's 1973 notion of confinement

Confined processes:

- are memoryless (\Rightarrow side-effect free)
- call only confined processes, but can be called by unconfined processes
- have masked output belonging to a predefined set
 - could extend to label verification

Main concepts underlying *sandboxing*

• one of Java's main security mechanisms

Static Information Flow Analysis



Principles:

- analyze IF before execution
- do nothing during execution

Advantages:

- no runtime overhead
- run iff NI is proved
- old strong soundness culture

Main drawback:

• can be too restrictive



Dynamic Information Flow Analysis





Principles:

- track flows at execution
- prevent data leak just before it occurs

Advantages:

- enforce runtime policies more easily
- allow safe executions of unsafe programs
- may be more precise in some cases
 - reduced space (not all executions)
 - access to runtime values

Main drawback:

• hard to spot all flows (implicit flows)

 C_1

 C_3

Hybrid Information Flow Analysis

 C_2

 C_4



Principles: mix of static and dynamic analyses

- dynamically analyze C₂ and C₃
 - for direct and explicit indirect flows
- statically analyze C4
 - for implicit indirect flows
- dynamically analyze C₅ with results of C₃ and C₄ mixed

Advantages:

best of both worlds

Main drawback:

- worst of both worlds
- higher complexity

if I

if.∦

 \mathcal{F}

(KTH)

Is Detection Enough?

What happens with an analysis which is *sound* with regard to information flow detection?

• Static analysis:

Expert: "You should not use this program!"

• Dynamic analysis:

ATM: "Oh, by the way, I probably sent your PIN code all over the web."

A user expects dynamic IF analyses to detect and correct information flows.

(KTH)

The Correction Pitfall



Code block A outputs value 1:



Analysis concludes:

- public data: ○→■
- secret data: ○→■

Sound detection *does not* imply sound (detection + correction)

- Ś
- dynamic analysis + "stop" correction
- "stop" correction with termination insensitive NI proof

Conclusion / Wrap-up

3 Most Important Points



- 3 many information flow security policy variants
 - termination sensitivity
 - declassification
 - ...
 - taint analyses
- Enforcement
 - Static analyses: (+) soundness (-) usability (often too restrictive)
 - Dynamic analyses: (+) usability (-) soundness
 - Hybrid analyses: (+/-) soundness & usability (-) complexity
- Correction pitfall
 - dynamic and hybrid analyses require correction mechanism
 - sound detection ⇒ sound (detection + correction)

IF Workshop



Goal: simulate review of some existing IF security techniques

- you do not need to defend or kill your paper
- you need to:
 - describe the enforcement technique used [and its implementation] (for reproducibility)
 - evaluate the level of security provided
 - describe advantages and limitations of the technique
 - compare with other known techniques:
 - workshop: type system + taint analysis
 - report: type system + taint analysis + workshop techniques

After the workshop and report, I/you should be able to pick up the best adapted tool/technique for a particular IF problem.

Grading



- E:
 - give a decent presentation (or at least additions/corrections session)
 - be able to give an accurate description/summary of the paper at the course level
- C: (subsumes E)
 - detail specific advantages and limitations of the paper's technique
- A: (subsumes A)
 - compare with the relevant techniques presented in class and in the other papers

Level of learning of course material also reflected in the final grade

• if/where possible, report should contain proof of knowledge of channels, flows, labels, noninterference, enforcement, ...

Information Flow Wrap-up





Course Wrap-up



Software safety and security:

- prevent bad behaviors causing system (base) and data (load) damage
- due to specification and/or implementation errors and/or weaknesses

Formal methods:

- precise correctness guarantees
- often complex and expensive
- for critical systems and/or data

3 different techniques for software safety and security

- Temporal logic and model checking
- Hoare logic and VCG/symbolic execution
- Information flow and type system

Announcements and Questions?



Soon online:

- lab 2 booking
- course evaluation

Questions?