

Mathematical Models, Analysis and Simulation

Part I, Fall 2008

August 29, 2008

Homework 2, Strang Ch. 1. Max. score 3.0

1. (2.3)

1.6:15,19(p75ff);1.7:2,10,11,12(p88);

from *G.Strang, Intro. to Applied Mathematics*: 1.6:2,20,29 (pages copied and handed out)

2. (0.5)

This is a modified version of P6.3.4 in *Charles van Loan: Introduction to Scientific Computing*. A and C are given n -by- n matrices, A is nonsingular. g and h are given n -vectors. Develop different algorithms (at least three) for computing n -vectors y and z so that

$$A^T y + Cz = g, Az = h$$

Implement them in `Matlab` and measure their run-times. Explain your observations. Choose test matrices of different sizes (say, $n = 500, 1000, 1500, 2000$) and measure the execution time. The following code snippet gives a hint:

```
tstart = cputime;  
% insert your code to be timed  
tend = cputime;  
duration = tend-tstart;
```

A random square matrix can be generated by `rand` which gives (pseudo-) random numbers uniformly distributed in $[0,1]$:

```
n = 100;  
A = 2*eye(n)+rand(n);  
C = rand(n);
```

Note

Is A sure to be non-singular? No, but the probability of finding a singular one is zero. You may find it amusing to plot the spectrum of a large number of A 's - use `lam = eig(A); plot(lam, '.'); hold on;`.

3. **(0.2)**

The game changes when C is non-singular, $n \times n$, but A is $m \times n$, $m < n$. Then h is an m -vector as is y . Why not $m > n$? Eliminate y and show that the resulting system for z has coefficient matrix $AC^{-1}A^T$ - called the Schur complement.