

# Sonification of rowing

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# What is sonification?

- Auditory display of data
- Different methods: auditory icons, parameter mapping, model-based sonification
- Applications: time-related tasks, data mining
- Examples in biology, medicine, physics, genetics, sports...

Spideron, protein of spider dragline silk (Dunn & Clark, 1999)



# Using sonification in sports

- Motivations: strong coupling between auditory and sensorimotor systems, learning/memorizing abilities
- Objectives: rehabilitation, enhance training techniques
- Issue of aesthetics

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