

Lecture 1: Linear Algebra, S. Ch 1

n -vector \mathbf{x} column vector $(x_1, x_2, \dots, x_n)^T$ in \mathbf{R}^n (or \mathbf{C}^n);
 $m \times n$ matrix $\mathbf{A} = (a_{ij})$, i row index, j column index

\mathbf{A} as linear operator: $\mathbf{R}^n \rightarrow \mathbf{R}^m$

$$\mathbf{A} = (\mathbf{a}_1 \quad \mathbf{a}_2 \quad \dots \quad \mathbf{a}_n), \mathbf{Ax} = x_1\mathbf{a}_1 + x_2\mathbf{a}_2 + \dots + x_n\mathbf{a}_n$$

linear combination is in the *column space* $V = R(\mathbf{A})$, spanned by the columns of \mathbf{A} .

$\text{rank}(\mathbf{A}) = \dim(V) = \text{max. number of linearly independent columns}$

Matrix multiplication: $\mathbf{R}^n \rightarrow \mathbf{R}^m \rightarrow \mathbf{R}^k$ $\mathbf{R}^n \rightarrow \mathbf{R}^k$

$$\begin{array}{ccc} \mathbf{A} & \mathbf{B} & \mathbf{C} \\ \text{m} \times \text{n} & \text{k} \times \text{m} & \text{k} \times \text{n} \end{array}$$

$\mathbf{Cx} = \mathbf{B}(\mathbf{Ax}) = (\mathbf{BA})\mathbf{x}$ *Matrix multiplication is associative*

Different views:

1. $c_{ij} = \sum_{s=1}^m b_{is} a_{sj} = B(i,:) * A(:,j)$, scalar product of row i of \mathbf{B} with column j of \mathbf{A}

2. $\mathbf{C}(:,j) = \mathbf{B}(:,1) a_{1j} + \mathbf{B}(:,2) a_{2j} + \dots + \mathbf{B}(:,m) a_{mj}$, lin.comb of columns of \mathbf{B}
Column space of \mathbf{C} no larger than column space of \mathbf{B}

3. $\mathbf{C} = \mathbf{B}(:,1) * \mathbf{A}(1,:) + \mathbf{B}(:,2) * \mathbf{A}(2,:) + \dots + \mathbf{B}(:,m) * \mathbf{A}(m,:)$
 "Outer product", \mathbf{C} as sum of rank-one matrices

Ex.

$$\mathbf{A} = \mathbf{I} + \mathbf{uv}^T.$$

Solve $\mathbf{Ax} = \mathbf{b}$. How many solutions? Formula for \mathbf{A}^{-1} ? Eigenvalues of \mathbf{A} ?

Main problems of Numerical Linear Algebra

I. *Solve linear system*

$$\mathbf{Ax} = \mathbf{b}, \mathbf{A} \text{ m} \times \text{n}, \text{ often } m = n$$

II. *Eigenvalue problem:* Find eigenvector(s) \mathbf{x} and complex eigenvalue(s) λ

$$\mathbf{Ax} = \lambda \mathbf{x}$$

III. *Optimization*

1. "Linear programming"

$$\min_{\mathbf{x}} \mathbf{c}^T \mathbf{x} \text{ subject to } \mathbf{Ax} \geq \mathbf{b}, \mathbf{x} \geq 0$$

2. Least squares approximation

$$\min_{\mathbf{x}} \sum w_i r_i^2, \mathbf{r} = \mathbf{Ax} - \mathbf{b}$$

3. Energy minimization - equilibrium

$$\min_{\mathbf{x}} \frac{1}{2} \sum_{i,j} a_{ij} x_i x_j - \sum_i b_i x_i = \min_{\mathbf{x}} \frac{1}{2} \mathbf{x}^T \mathbf{Ax} - \mathbf{b}^T \mathbf{x}$$

Properties of **A**:

- Symmetry
- Sparsity
- Condition / singularity

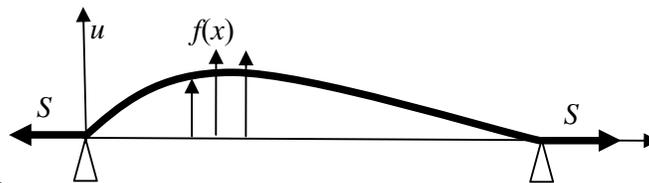
Sources of linear systems

- Discretization of differential and integral equations
 - Finite differences & - volumes
 - Finite Elements
 - Spectral / Pseudo-spectral
- Network models & graphs
 - Electric circuits, mechanical trusses, hydraulic systems
 - Markov chains

Ex. The K, B, T, C –matrices of S. Ch 1

Transversally loaded string, small displacements

$$-S \frac{d^2 u}{dx^2} = f(x), u(0) = u(L) = 0$$



Difference approximations

$$\Delta x \cdot u'(x_j) = \begin{cases} u_{j+1} - u_j + O(\Delta x^2) \\ (u_{j+1} - u_{j-1})/2 + O(\Delta x^3) \\ u_j - u_{j-1} + O(\Delta x^2) \end{cases}$$

$$\begin{pmatrix} \dots \\ 0 & \dots & 0 & 0 & -1 & 1 & 0 & \dots & 0 \\ 0 & \dots & 0 & -1/2 & 0 & 1/2 & 0 & \dots & 0 \\ 0 & \dots & 0 & -1 & 1 & 0 & 0 & \dots & 0 \\ \dots \end{pmatrix} \begin{pmatrix} \dots \\ u_{j-1} \\ u_j \\ u_{j+1} \\ \dots \end{pmatrix} *$$

The string:

$$-\Delta x^2 \cdot u''(x_j) = -u_{j-1} + 2u_j - u_{j+1} + O(\Delta x^4):$$

$$-u_{j-1} + 2u_j - u_{j+1} = \Delta x^2 f(x_j) / S, j = 1, 2, \dots, n, \quad u_0 = u_{n+1} = 0$$

$$\mathbf{K}_n \mathbf{u} = \mathbf{f}$$

Solution by *Gaussian elimination*: (Matlab): $\mathbf{u} = \mathbf{K} \setminus \mathbf{f}$;

Step k subtracts a multiple of row k (also in RHS) from rows $k+1, k+2, \dots, n$,
 Leaves first k rows unchanged, preserves solution set.

Ex. \mathbf{K}_3

$$\begin{pmatrix} 2 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 2 \end{pmatrix} \mathbf{u} = \begin{pmatrix} a \\ b \\ c \end{pmatrix} \Rightarrow \underbrace{\begin{pmatrix} 2 & -1 & 0 \\ 0 & 3/2 & -1 \\ 0 & 0 & 4/3 \end{pmatrix}}_{\mathbf{U}} \mathbf{u} = \underbrace{\begin{pmatrix} a \\ b+1/2a \\ c+1/3a+2/3b \end{pmatrix}}_{\mathbf{L}^{-1}\mathbf{b}}, \mathbf{L}^{-1} = \begin{pmatrix} 1 & 0 & 0 \\ 1/2 & 1 & 0 \\ 1/3 & 2/3 & 1 \end{pmatrix}$$

$$\mathbf{U}\mathbf{u} = \mathbf{L}^{-1}\mathbf{b}$$

Ex. Find $\mathbf{L} = (\mathbf{L}^{-1})^{-1}$ by GE:

- Inverse of triangular matrix is triangular
- pivots 2, 3/2, 4/3 all positive
- multipliers: -1/2, (0), -2/3 are subdiagonal elements in \mathbf{L} .

There follows

- **If there are n non-zero pivots**, unique solution for any RHS ;
- GE produces factorization $\mathbf{A} = \mathbf{LU}$,
 - $l_{ii} = 1$, l_{ij} , $i > j$, are the multipliers,
 - u_{ii} = pivots

GE with row interchanges:

If zero pivot in step k , exchange rows k and s where the element is non-zero. If no element in pivot column non-zero, matrix is singular.

“Partial pivoting”: Take s for absolutely largest element in pivot column. Then

$$|l_{ij}| \leq 1, i > j$$

There follows:

A matrix \mathbf{A} is non-singular if and only if admits a factorization

$$\mathbf{PA} = \mathbf{LU}$$

with \mathbf{P} a row reordering matrix, and $|l_{ij}| \leq 1, i > j$.

Ex. Computation of determinants

$$S \det \mathbf{A} = \det \mathbf{U} = \text{product of all pivots}, S = \det \mathbf{P} = \pm 1$$

Theorem

\mathbf{A} is non-singular if and only if $\det \mathbf{A}$ is non-zero.

Symmetric matrices

Observation:

A step of GE without row interchanges is a rank-one modification which preserves symmetry:

$$\mathbf{A}(2:n, 2:n) := \mathbf{A}(2:n, 2:n) - \mathbf{A}(2:n, 1) * \mathbf{A}(1, 2:n) / a_{11}$$

and the two vectors are equal because of the symmetry of \mathbf{A} . It follows that column k of \mathbf{L} equals row k of \mathbf{U} , divided by the k th pivot u_{kk} :

Theorem

1. If GE can be carried out without row interchanges on the symmetric matrix \mathbf{A} ,

$$\mathbf{A} = \mathbf{LU} = \mathbf{LDL}^T, \mathbf{D} = \text{diag}(\mathbf{U}).$$

2. If additionally the pivots are positive, we may write

$$\mathbf{A} = \mathbf{L}_1 \mathbf{L}_1^T, \mathbf{L}_1 = \text{diag}(\sqrt{u_{ii}}) \cdot \mathbf{L}$$

the Cholesky-factorization.

In many important cases it is known that \mathbf{A} is “SPD” = symmetric and positive definite, i.e.

$$\mathbf{x}^T \mathbf{A} \mathbf{x} > 0 \text{ for all non-zero } \mathbf{x}$$

Ex.

The normal equations

$$\mathbf{A}^T \mathbf{A} \mathbf{x} = \mathbf{A}^T \mathbf{b}$$

of a least squares problem are SPD if the columns of \mathbf{A} are linearly independent.

The symmetry is obvious, as the semidefiniteness:

$$\mathbf{x}^T \mathbf{A}^T \mathbf{A} \mathbf{x} = \mathbf{y}^T \mathbf{y} = \sum y_i^2 \geq 0, = 0 \text{ only if } \mathbf{y} \text{ is the zero - vector,}$$

$$\mathbf{A} \mathbf{x} = \mathbf{y}$$

But for \mathbf{y} to be the zero-vector, so must \mathbf{x} be all zeros, since the only linear combination of the columns of \mathbf{A} has vanishing coefficients. Thus, the quadratic form vanishes only when \mathbf{x} is 0.

Theorem:

An SPD matrix has all eigenvalues real and positive.

The first step is to establish reality of eigenvalues and eigenvectors of a real symmetric matrix.

Define the *Hermitian transpose* \mathbf{A}^H of a matrix as the complex conjugate of the transpose,

$\mathbf{A}^H(i, j) = \text{conj}(\mathbf{A}(j, i))$. Note that

$$\mathbf{x}^H \mathbf{x} = \sum_i x_i \text{conj}(x_i) = \sum_i |x_i|^2 \geq 0$$

for a vector with real or complex elements.

Proof: 1. real ... 2. positive...

Ex: Show that a symmetric matrix with positive pivots is positive definite. Hint: Use $\mathbf{A} = \mathbf{L}\mathbf{L}^T$.

The converse is also true, but slightly harder to show, so

Theorem

An SPD matrix \mathbf{A} can be factored $\mathbf{A} = \mathbf{L}\mathbf{D}\mathbf{L}^T$ without row exchanges and the pivots d_{ii} are positive.

Proof

Look at one step. The complete proof follows by induction.

1) The a_{11} element must be positive, because $a_{11} = \mathbf{e}_1^T \mathbf{A} \mathbf{e}_1 > 0$. We call it c .

2)

$$0 < \mathbf{x}^T \mathbf{A} \mathbf{x} = \begin{pmatrix} z & | & \mathbf{y}^T \end{pmatrix} \begin{pmatrix} c & | & \mathbf{a}^T \\ \mathbf{a} & | & \mathbf{B} \end{pmatrix} \begin{pmatrix} z \\ \mathbf{y} \end{pmatrix} = cz^2 + 2z\mathbf{a}^T \mathbf{y} + \mathbf{y}^T \mathbf{B} \mathbf{y} = c\left(z + \frac{1}{c}\mathbf{a}^T \mathbf{y}\right)^2 + \mathbf{y}^T \mathbf{B} \mathbf{y} - \frac{(\mathbf{a}^T \mathbf{y})^2}{c}$$

so

$$\mathbf{y}^T \mathbf{B} \mathbf{y} - \frac{(\mathbf{a}^T \mathbf{y})^2}{c} > 0 \text{ for any vector } \mathbf{y}$$

The matrix in the next step becomes

$$\mathbf{C} = \mathbf{B} - \mathbf{a}\mathbf{a}^T / c; \mathbf{y}^T \mathbf{C} \mathbf{y} = \mathbf{y}^T \mathbf{B} \mathbf{y} - \mathbf{y}^T \mathbf{a}\mathbf{a}^T \mathbf{y} / c = \mathbf{y}^T \mathbf{B} \mathbf{y} - (\mathbf{a}^T \mathbf{y})^2 / c$$

so \mathbf{C} is also SPD.

Example: Eigenvalue problem or solution of linear system?

Google's page rank algorithm, see e.g. article by C.Moler at Mathworks home page.

Graphs

Set of vertices (nodes, ...) V and (directed) edges E . Nodes are numbered 1:n, edges 1:m.

Node = web page, edge = hyperlink

Representation:

1. *Edgelist:* $L(k,1) = i, L(k,2) = j$ - an edge from node i to node j .

2. The *edge-node incidence matrix* \mathbf{A} (S p143):

Edge k , from i to j : $\mathbf{A}(k,i) = -1, \mathbf{A}(k,j) = +1$, the rest zero. How represent edges from i to i ? Store as sparse matrix.

3. The *node-node adjacency matrix* \mathbf{W} (S p 142): $\mathbf{W}(i,j) = 1$ if edge from i to j , the rest zeros.

(Out/In) *degree* of node i : number of out/in going edges

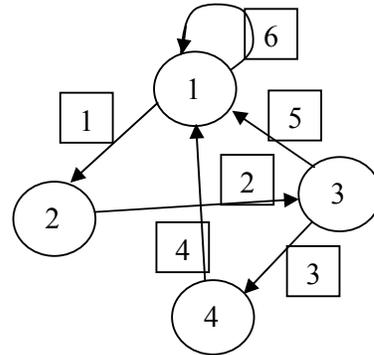
$$Od_i = \sum_j w_{ij}, \quad Id_i = \sum_j w_{ji}$$

$$\mathbf{Od} = \mathbf{W} \mathbf{1}, \quad \mathbf{Id} = \mathbf{W}^T \mathbf{1}, \quad \mathbf{1} = \text{ones}(n, 1)$$

Ex. Four nodes, five (six) edges

$$\mathbf{A} = \begin{pmatrix} -1 & 1 & 0 & 0 \\ 0 & -1 & 1 & 0 \\ 0 & 0 & -1 & 1 \\ 1 & 0 & 0 & -1 \\ 1 & 0 & -1 & 0 \\ ? & ? & \dots & ? \end{pmatrix}, \quad \mathbf{W} = \begin{pmatrix} 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \end{pmatrix} !$$

$$Od = \begin{pmatrix} 2 \\ 1 \\ 2 \\ 1 \end{pmatrix}, \quad Id = \begin{pmatrix} 3 \\ 1 \\ 1 \\ 1 \end{pmatrix}$$



Markov chains

“Random walker” X^n : a stochastic variable which at time n takes on values $1, 2, \dots$, (the nodes). Each timestep X “jumps” along the edges at random, with given frequencies/probabilities :

$$P(X^n = i) = \sum_k P(X^{n-1} = k) \cdot \underbrace{P(X^n = i | X^{n-1} = k)}_{w_{ki}}$$

$$p_i^n = \sum_k w_{ki} p_i^{n-1} \Rightarrow \mathbf{p}^n = \mathbf{W}^T \mathbf{p}^{n-1}$$

Notes:

- $0 \leq w_{ki} \leq 1$
 - $\mathbf{W} \mathbf{1} = \mathbf{1}$ (the process goes to one of the nodes with probability 1)
- It follows that the \mathbf{p} -vector tends to a limit \mathbf{p}^∞ as n increases.
 (the Perron-Frobenius root)

\mathbf{p}^∞ is

- the set of expected number of visitors to a node, or
- the average fraction of time spent at that node by a single process.

We must have

$$\mathbf{p}^\infty = \mathbf{W}^T \mathbf{p}^\infty,$$

so \mathbf{p}^∞ is the (right) eigenvector of the eigenvalue 1 of \mathbf{W}^T .

We know that

- \mathbf{W} has an eigenvalue 1 with eigenvector $\mathbf{1}$.
- ... so \mathbf{W}^T also has an eigenvalue 1, but what is its eigenvector?

The Web model

A random surfer

- chooses a random page with small probability q/n ,
- follows a link on the current page k with equal probability, $p = (1-q)/Odk$

This defines the *very big* ($n = 3G$ in 2003) **full** Markov matrix \mathbf{W} . Check that it is a

Markov matrix - that rows sum to 1. The matrix of existing links is very sparse, so one might represent \mathbf{W} as the sum of this sparse matrix and a rank-one correction

$$q/n \mathbf{1} \mathbf{1}^T = q/n * \text{ones}(n)$$

which is not stored.

Task: Compute \mathbf{p}^∞ and rank the pages according to decreasing component in \mathbf{p}^∞ !

How?

0) Standard eigensolution by diagonalization

1) Power method for eigenvalue problem, or time-stepping $\mathbf{p}_n = \mathbf{W}^T \mathbf{p}_{n-1}$

2) Solve $\mathbf{x} = \mathbf{W}^T \mathbf{x}$ by faster iteration. ... singularity? can use $\mathbf{1}^T \mathbf{x} = 1$ as "extra equation"

Diagonal elements are guaranteed to be $\geq q$, so no divide by zero problem. Gauss-

Seidel faster than Jacobi (= 1). Even faster ?

How compute $\mathbf{W}^T \mathbf{x}$??? Google secret?