

HOMEWORK 2

for Mathematical Models, Analysis and Simulation, Fall 2010

Report due Mon Sep 20, 2010.

Maximum score 3.0 pts.

Read chapter 1 and section 2.3 of Strang.

Solve the following problems:

- 1) **1.7:** 10,11
2.3: 7,8
- 2) Show that all eigenvalues are zero for a nilpotent matrix. (A square matrix \mathbf{A} is nilpotent if $\mathbf{A}^k = 0$ for some positive integer k).
- 3) This is a modified version of P6.3.4 in Charles van Loan: Introduction to Scientific Computing. \mathbf{A} and \mathbf{C} are given n -by- n matrices, \mathbf{A} is nonsingular. g and h are given n -vectors. Develop different algorithms (at least three) for computing n -vectors \mathbf{y} and \mathbf{z} so that

$$\mathbf{A}^T \mathbf{y} + \mathbf{C} \mathbf{z} = g, \quad \mathbf{A} \mathbf{z} = h.$$

Implement them in Matlab and measure their run-times. Choose test matrices of different sizes (say, $n = 500, 1000, 1500, 2000$) and measure the execution time. **Explain** your observations.

The following code snippet shows how to obtain timing results :

```
tstart = cputime;  
% insert your code to be timed  
tend = cputime;  
duration = tend-tstart;
```

A random square matrix can be generated by `rand` which gives (pseudo-) random numbers uniformly distributed in $[0, 1]$:

```
n = 100;  
A = 2*eye(n)+rand(n);  
C = rand(n);
```

Note Is \mathbf{A} sure to be non-singular? No, but the probability of finding a singular one is zero. You may find it amusing to plot the spectrum of a large number of \mathbf{A} s - use `lam = eig(A); plot(lam, '.'); hold on; .`

- 4 In this exercise we will use the SVD for image compression. Go to the course homepage and download `basketpic.mat`. Load it into matlab.

This is a 256×256 matrix. It contains integers between 0 and 255, building up a gray scale picture. To view it, do:

```
imagesc(basketpic);
```

and possibly, if it displays in color:

```
colormap(gray);
```

Now, convert it into a matrix of type double:

```
Amat=double(basketpic);
```

- i) Do a singular value decomposition of the matrix, using Matlab's `svd` command. ($\mathbf{A} = \mathbf{U}\mathbf{\Sigma}\mathbf{V}^T$)
- ii) Define the Frobenius norm of a matrix:

$$\|A\|_{Fro} = \sqrt{\sum_{i=1}^m \sum_{j=1}^n |A_{ij}|^2}.$$

Verify that for our matrix (to some precision in Matlab):

$$\|A\|_{Fro} = \sqrt{\sum_{i=1}^n \sigma_i^2}$$

with $n = 256$. Show that this is true for a general $m \times n$ matrix \mathbf{A} . (Hint: What is the trace of $\mathbf{A}^T \mathbf{A}$?)

- iii) Plot the singular values against the position in the diagonal of $\mathbf{\Sigma}$ (i.e. your x -axis should include $i = 1, 2, \dots, 256$). Use the `semilogy` command to get a log-scale on the y -axis.
- iv) Define \mathbf{A}_k to be the rank k approximation of \mathbf{A} , i.e.

$$\mathbf{A}_k = \sigma_1 \mathbf{u}_1 \mathbf{v}_1^T + \dots + \sigma_k \mathbf{u}_k \mathbf{v}_k^T = \sum_{i=1}^k \sigma_i \mathbf{u}_i \mathbf{v}_i^T$$

Define \mathbf{A}_k for different values of k , and use the commands above to view the resulting image. How large must the rank k be before the image is almost perfect to your eyes?

- v) Define the relative error in the Frobenius norm:

$$E_k = \frac{\|\mathbf{A}_k - \mathbf{A}\|}{\|\mathbf{A}\|}$$

Pick 4 different values of k . Plot the resulting images for these four values of k in one figure using Matlab's `subplot` command. For each of them, display E_k .