



SUPERVISED HIERARCHICAL DIRICHLET PROCESSES WITH VARIATIONAL INFERENCE

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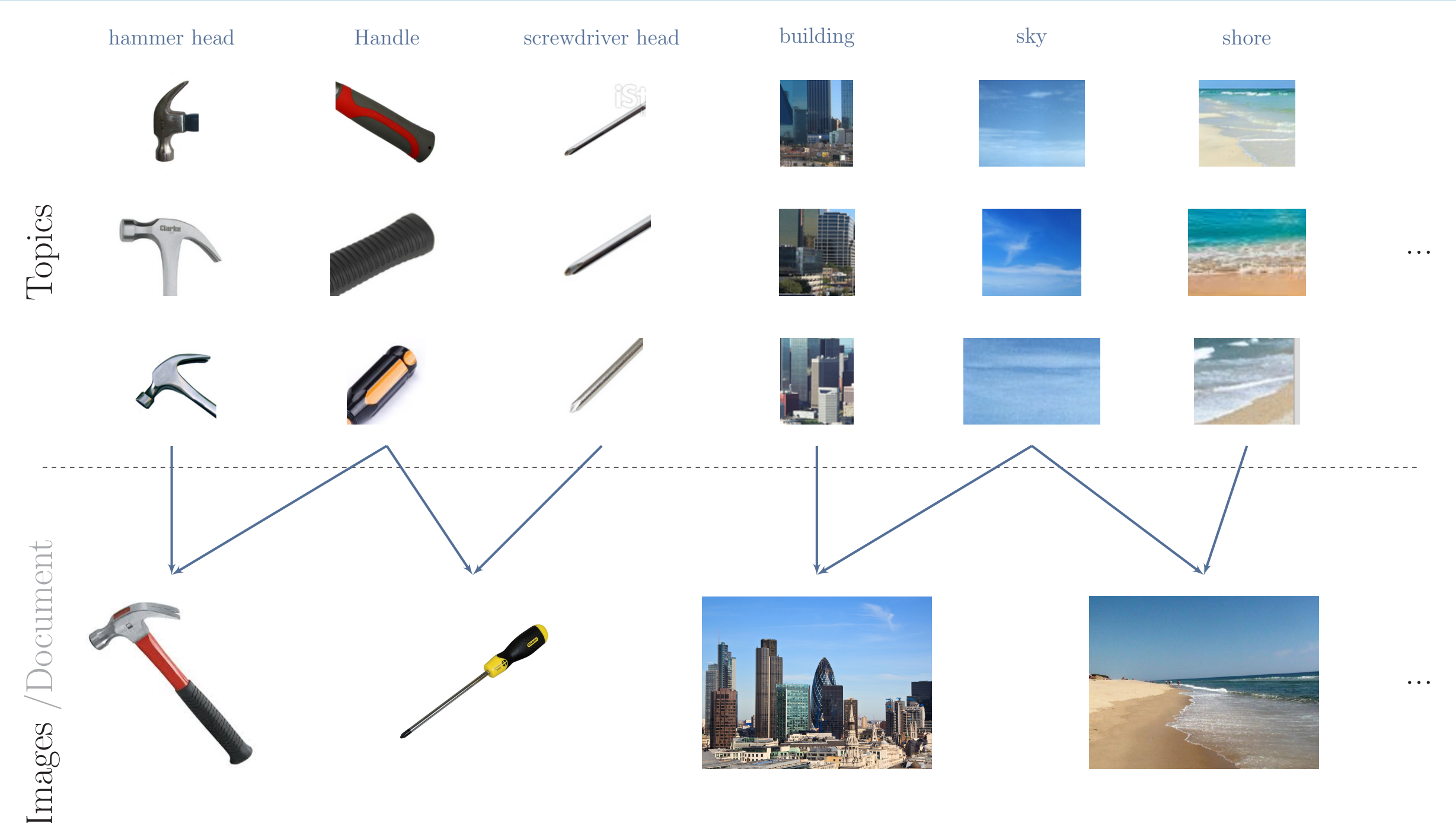
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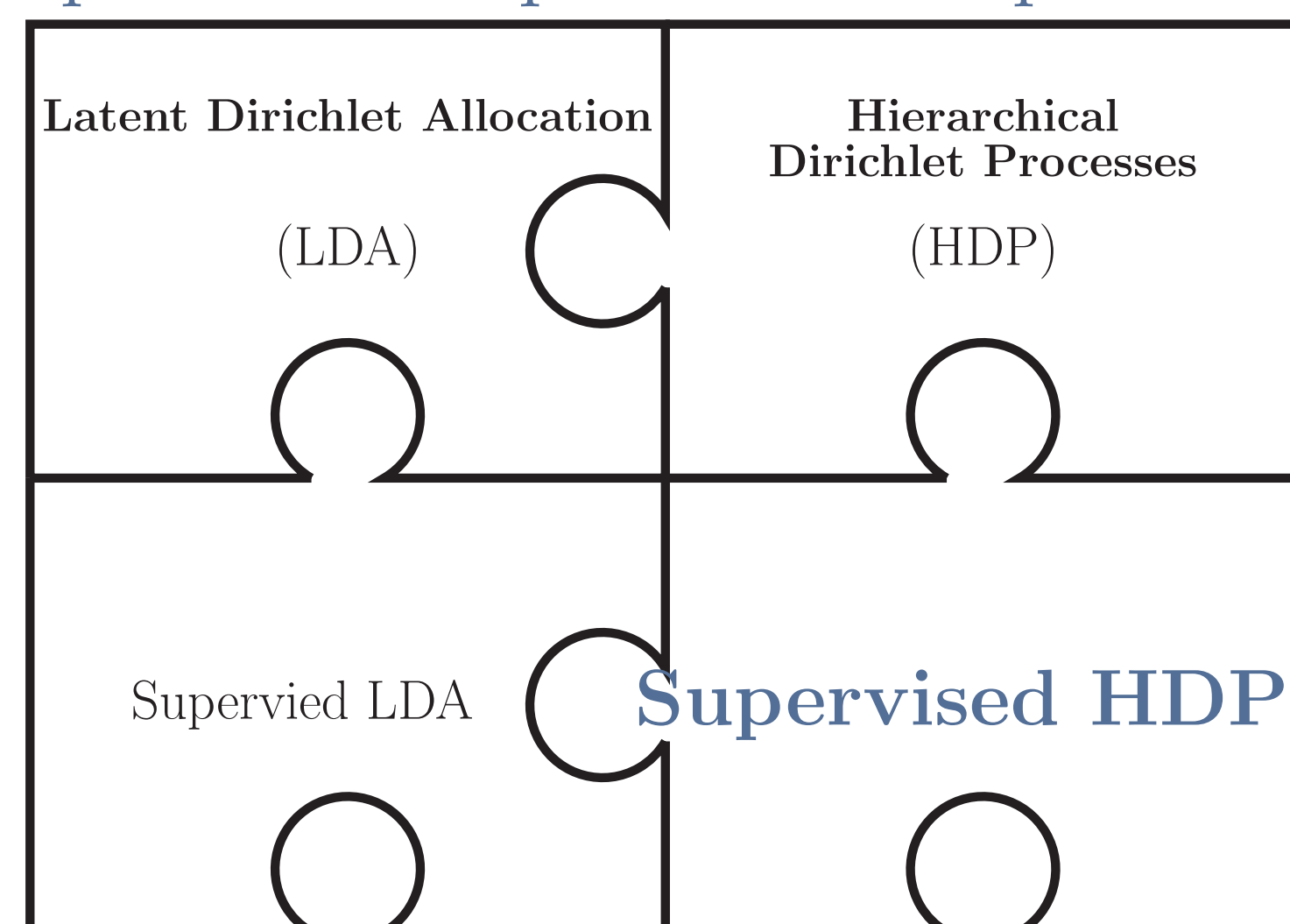
ABSTRACT

We present an extension to the Hierarchical Dirichlet Process (HDP), which allows for the inclusion of supervision. Our model marries the non-parametric benefits of HDP with those of Supervised Latent Dirichlet Allocation (SLDA) to enable learning the topic space directly from data while simultaneously including the labels within the model. The proposed model is learned using variational inference which allows for the efficient use of a large training dataset. We also present the online version of variational inference, which makes the method scalable to very large datasets. We show results comparing our model to a traditional supervised parametric topic model, SLDA, and show that it outperforms SLDA on a number of benchmark datasets.

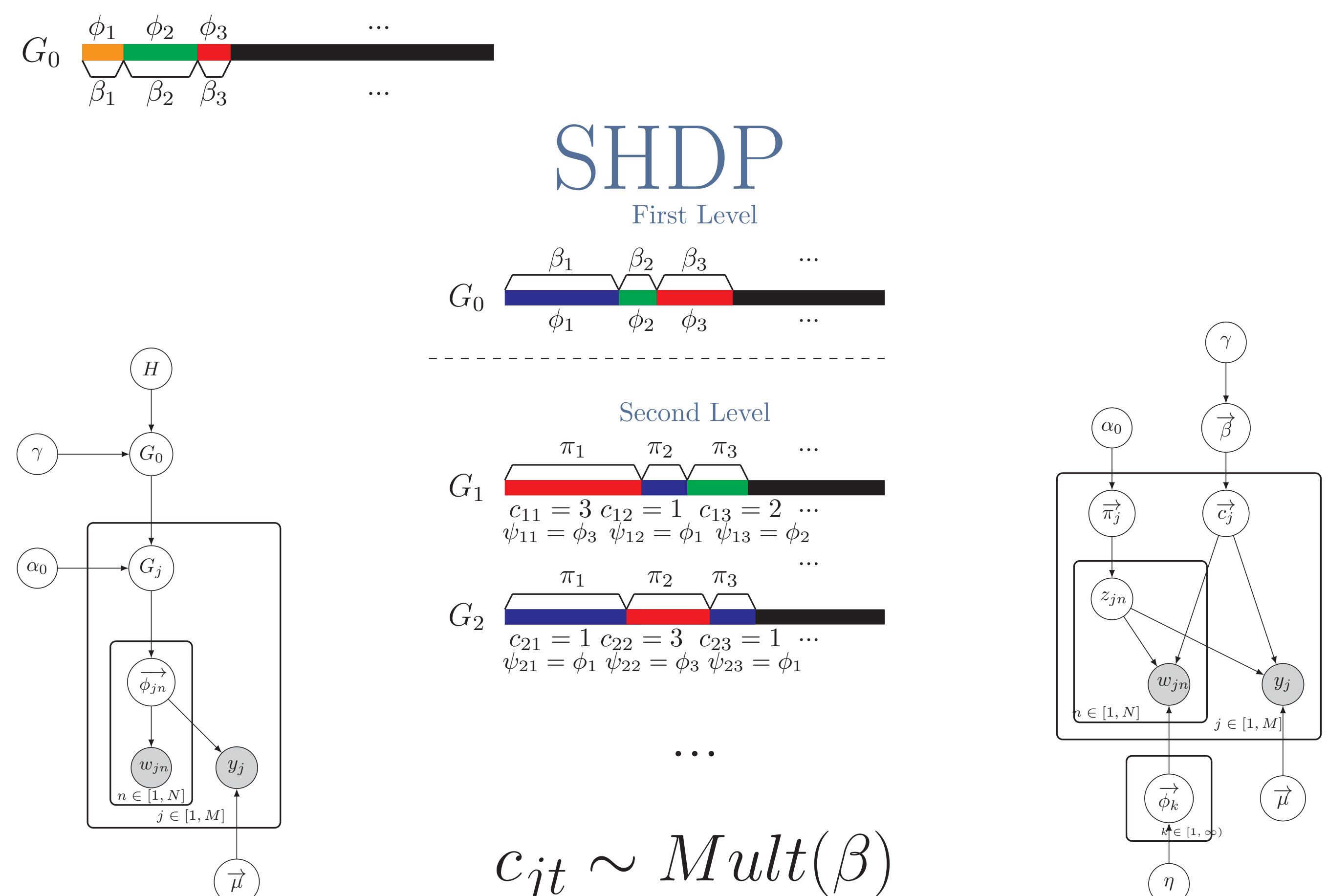
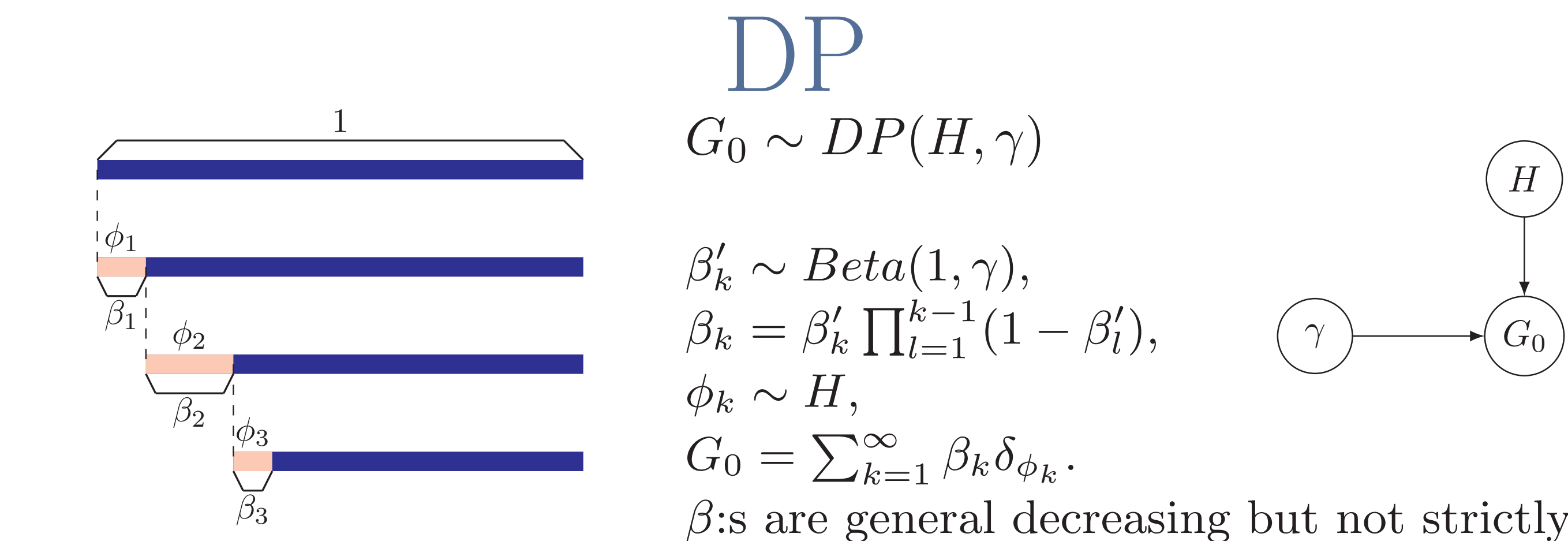
MOTIVATION



Supervised Nonparametric Topic Model



MODEL



Softmax Function
 $p(y_j | \bar{\theta}_j, \mu) = \frac{\exp(\mu_{y_j}^T \bar{\theta}_j)}{\sum_{l=1}^C \exp(\mu_l^T \bar{\theta}_j)}$, where $\bar{\theta}_j = \frac{1}{N} \sum_{n=1}^N \Theta_{jn} = \frac{1}{N} \sum_{n=1}^N \mathbf{c}_{jn} z_{jn}$

Classification: $\hat{y}_j = \operatorname{argmax}_{y_j \in \{1, \dots, C\}} \mathbb{E}[\mu_{y_j}^T \bar{\theta}_j]$

Variational Inference

$$q(\beta', \pi', \mathbf{c}, \mathbf{z}, \phi) = q(\beta')q(\pi')q(\mathbf{c})q(\mathbf{z})q(\phi),$$

The supervision term in the lower bound:

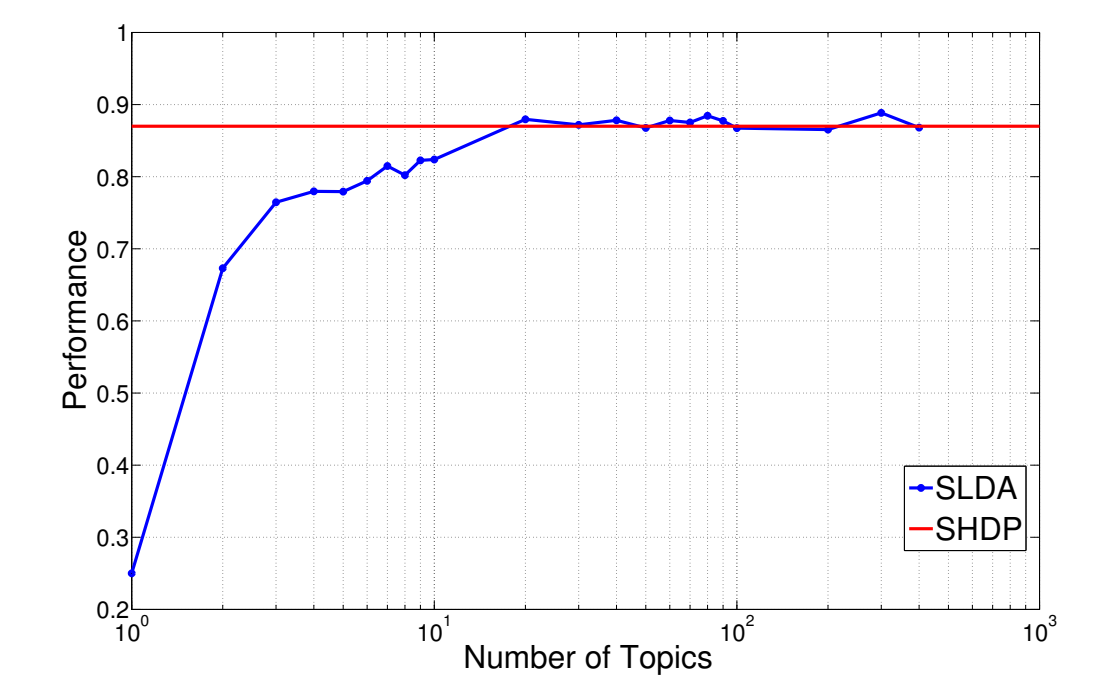
$$\mathbb{E}_q[\log p(y_j | \mathbf{z}, \mathbf{c}, \mu)] \geq \mu_{y_j}^T \left(\frac{1}{N} \sum_{n=1}^N \sum_{t=1}^T \rho_{jt} \zeta_{jnt} \right) - \log \left(\sum_{l=1}^C \prod_{n=1}^N \left(\sum_{e=1}^K \sum_{i=1}^T \rho_{jie} \zeta_{jni} \exp\left(\frac{1}{N} \mu_{le}\right) \right) \right).$$

Online: $\mathcal{L} = \sum_j^M \mathcal{L}_j = \mathbb{E}_j[M \mathcal{L}_j]$.

EXPERIMENTS

Scene Classification

	coast	forest	mountain	opencountry
coast	0.78	0	0	0.22
forest	0	0.95	0.03	0.02
mountain	0	0.01	0.89	0.09
opencountry	0.1	0.01	0.05	0.84

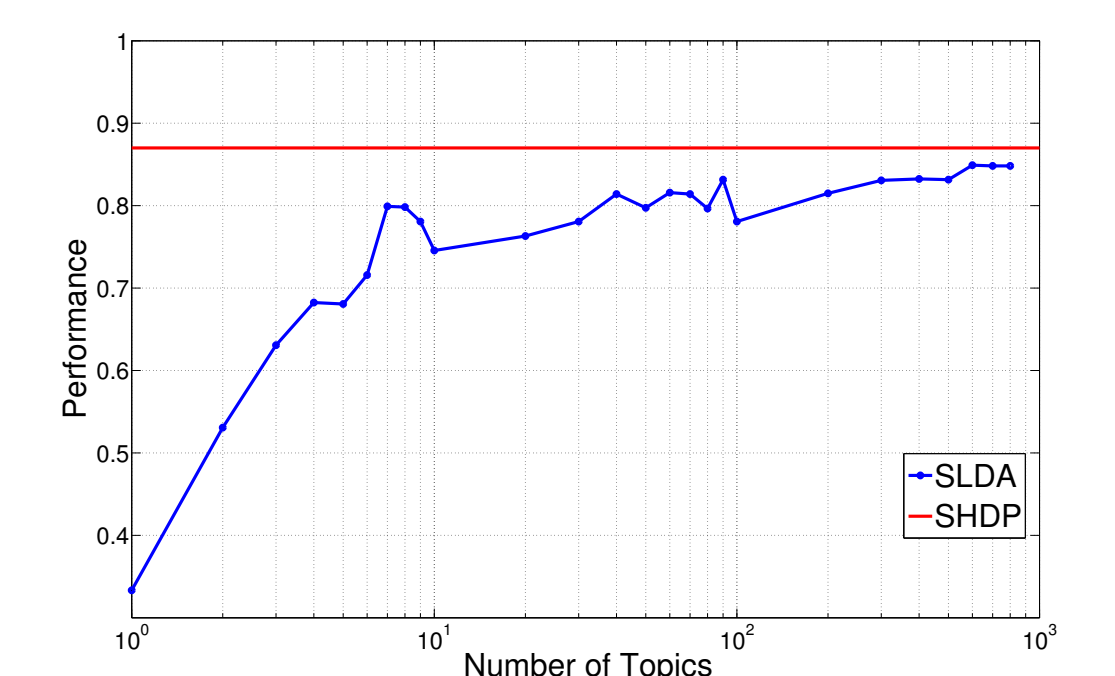


Confusion Matrix 86.68%

Scene Classification performance

Action Classification

	boxing	clapping	waving
boxing	0.85	0.1	0.05
clapping	0	1	0
waving	0.1	0.15	0.75

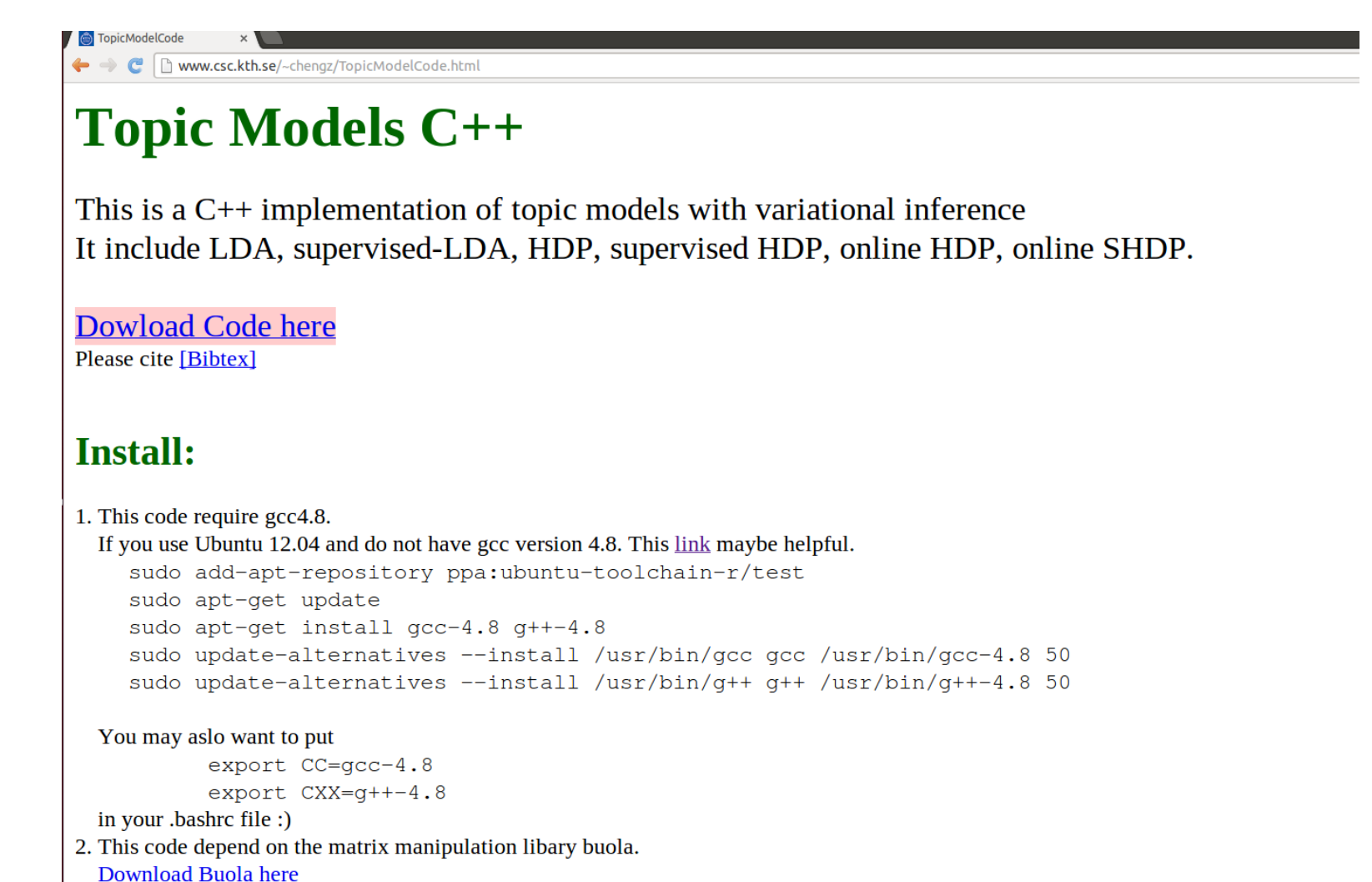


Confusion Matrix 86.67%

Action Classification performance

CODE AVAILABLE

<http://www.csc.kth.se/~chengz/TopicModelCode.html>



ACKNOWLEDGEMENT

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