

Lower Bounds for Subset Cover Based Broadcast Encryption

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Three Usage Scenarios

- Pay-per-view Euro 2008 on your cell phone
- BluRay copy protection
- Military radio communication

What is Broadcast Encryption?

- The problem of establishing secure communication with a changing group of receivers
- One trusted sender, multiple receivers
- Network is a broadcast medium
- Berkovits 1991, Fiat and Naor 1994

The Basic Principle

- Initialize the system by giving each user some private information
- Establish a *message key* (sometimes called *group key*), K_m
- Broadcast content encrypted with K_m

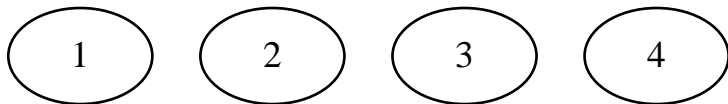
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- Initialize the system by giving each user some private information
- Establish a *message key* (sometimes called *group key*), K_m
- Broadcast content encrypted with K_m
- Updating the message key (depending on application)
 - When some number of members (possibly 1) have left/joined
 - At timed intervals
 - A combination of the above

Notation and Terminology

- m is the number of *members*
- r is the number of *revoked users*
- $n = r + m$ is the number of *users*

The Naive Scheme



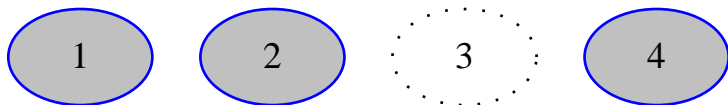
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- Example: $\mathcal{M} = \{1, 4\}$
- Broadcast: $E_{K_1}(K_m), E_{K_4}(K_m)$

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- To establish message key K_m , broadcast K_m encrypted with each member's key
- Example: $\mathcal{M} = \{1, 2, 4\}$
- Broadcast: $E_{K_1}(K'_m), E_{K_2}(K'_m), E_{K_4}(K'_m)$

Scheme parameters

- b is the *bandwidth* overhead
- s is the *space* required at users
- (We will ignore *time* to decrypt for this talk)

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- b is the *bandwidth* overhead (m for naive)
- s is the *space* required at users (1 for naive)
- (We will ignore *time* to decrypt for this talk)



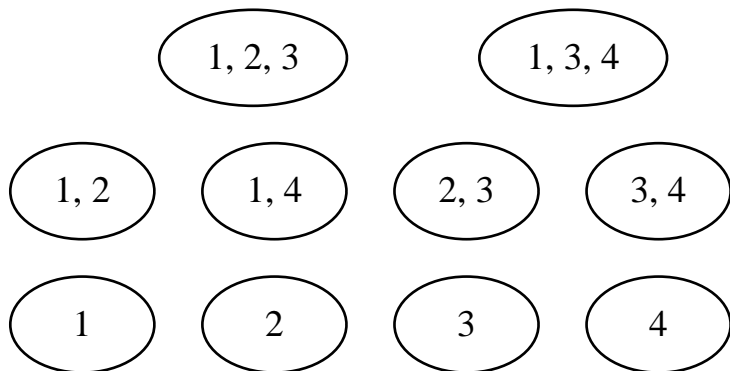
Subset Cover-based Broadcast Encryption

- Subset Cover is a principle for constructing Broadcast Encryption schemes
- Static family of sets of users
- Each set is associated with a key
- Only users in the subset know the key
- Naor, Naor, Lotspiech 2001

Subset Cover (cont'd)

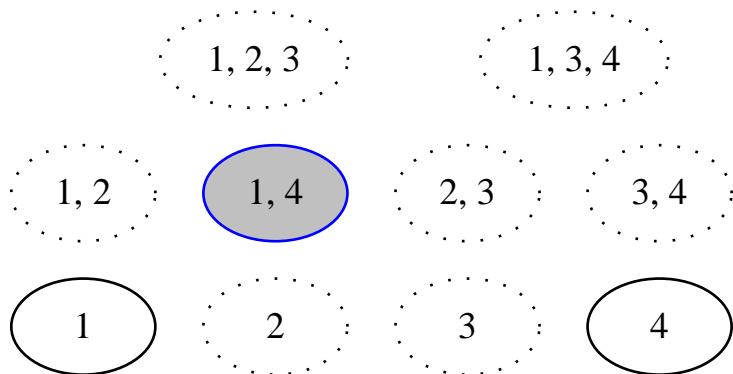
- To distribute a new group key
 - 1 Compute a cover of the members (avoiding revoked users), using the subsets
 - 2 Encrypt message key K_m with subset key for each subset in cover
- Bandwidth is equal to cover size

Subset Cover Example



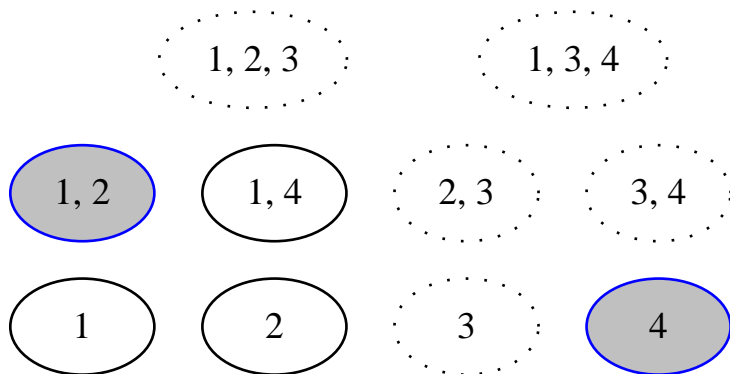
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Subset Cover Example



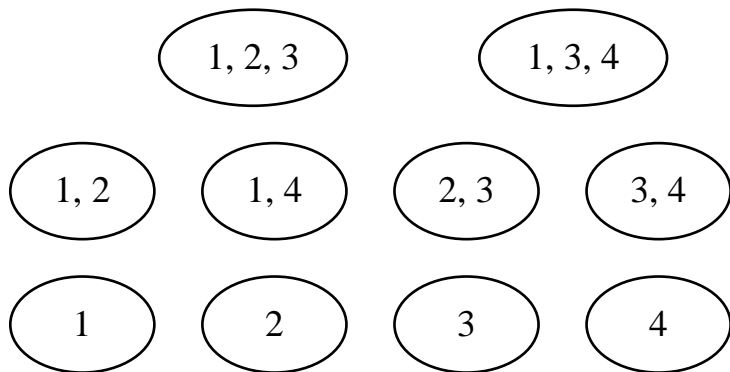
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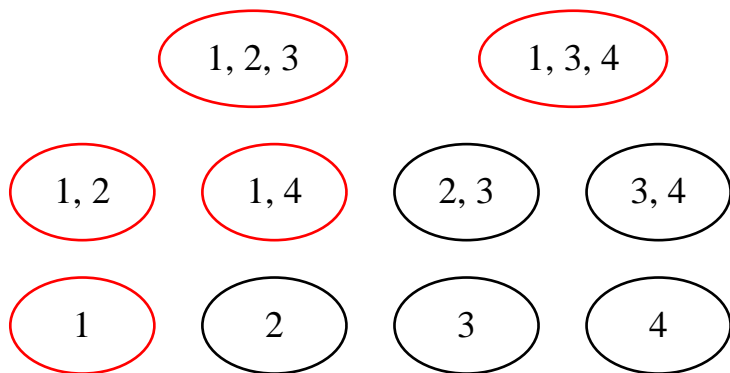
- Each node is a key shared between users named in node
- Example: $\mathcal{M} = \{1, 2, 4\}$
- Broadcast: $E_{K_{1,2}}(K'_m), E_{K_4}(K'_m)$

Key Derivation



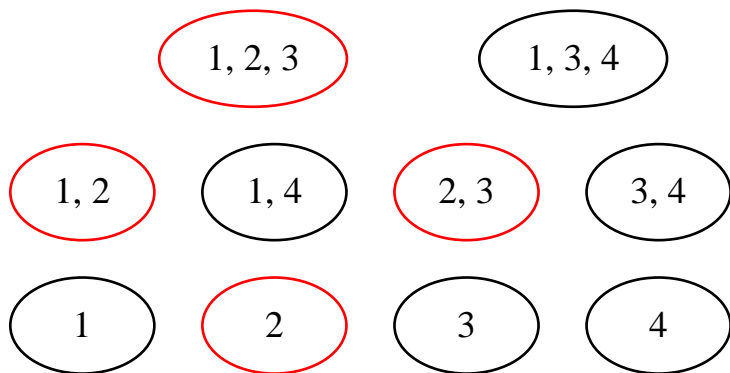
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Key Derivation



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Key Derivation



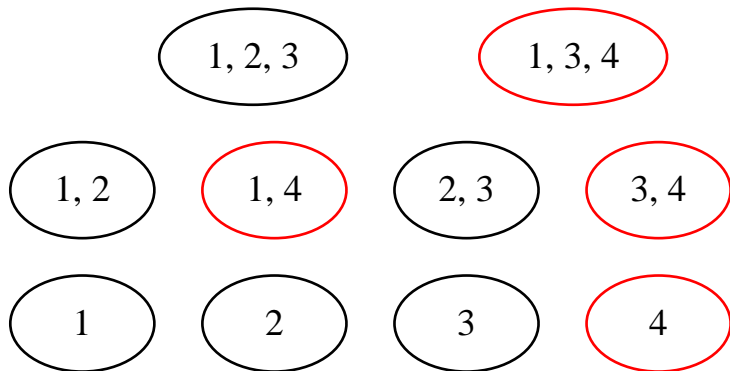
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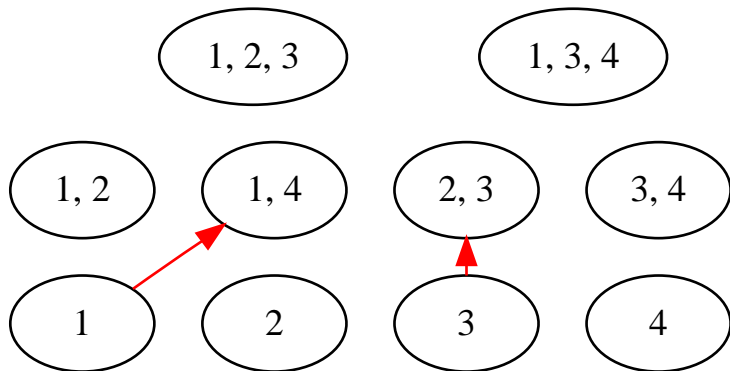
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Key Derivation



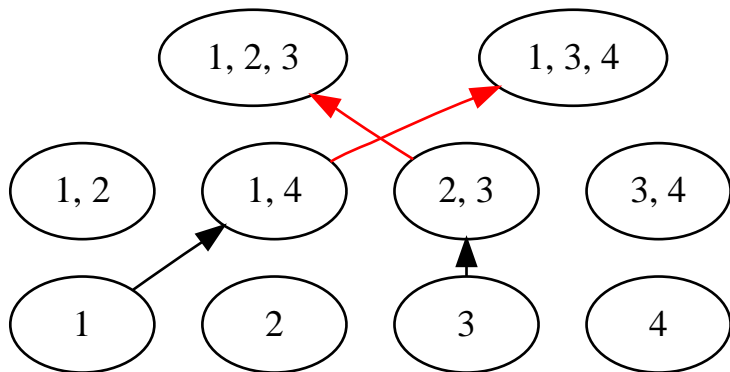
- Bandwidth of this scheme is 2
- Space of this scheme is 5

Key Derivation



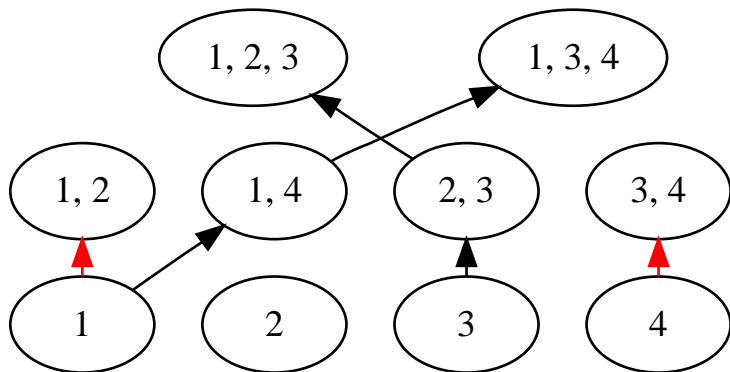
- Bandwidth of this scheme is 2
- Space of this scheme is 4
- $K_{1,4} = \text{PRG}(K_1)$, $K_{2,3} = \text{PRG}(K_3)$

Key Derivation



- Bandwidth of this scheme is 2
- Space of this scheme is 3
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Unique Predecessor-schemes

- Unique Predecessor (UP) schemes
- The indegree of each node is at most 1
- Models natural key derivation with PRG
- Called Sequential Key Derivation Pattern in Attrapadung, Komara, Imai 2003

Unique Predecessor-schemes (cont'd)

- Allow any outdegree
- Allow any depth (inherently $\leq n$)
- Every singleton node must be present
- Key derivation graph will be a forest
- After *normalization*, there will be exactly n trees

An Easy Key Lemma

Lemma

Any Unique Predecessor scheme will have at most ns distinct subsets.



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Proof-sketch

Adding a new subset means at least one user needs to store one more key, proof by induction

Performance of PRG-based Subset Cover schemes

| Scheme | Bandwidth | Space | Authors |
|-------------------------------|------------------------|-------------------------------|----------|
| Subset Difference | $2r - 1$ | $\mathcal{O}(\log^2 n)$ | NNL01 |
| Layered SD | $4r - 2$ | $\mathcal{O}(\log^{3/2} n)$ | HS02 |
| Stratified SD | $2r - 1$ | $\mathcal{O}(\log n)$ | GST04 |
| Punctured Intervals (π) | $r/c + \mathcal{O}(1)$ | $\mathcal{O}(\text{poly } n)$ | JHCKLY05 |

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- Is $\mathcal{O}(r)$ the best we can do?

Lower Bounds for Schemes Without Key Derivation

- $s \geq \left(\frac{\binom{n}{r}^{1/b}}{b} - 1 \right) / r$ by Luby and Staddon 98
- $s \geq \left(\binom{n}{r}^{1/b} - 1 \right) / r$ by Gentry et al. 06
- Proofs using the Sunflower lemma

Generic Lower Bound

- All broadcast encryption scheme need to encode the revoked subset
- (It is possible to test which users can decrypt correctly)
- This gives lower bound of $\approx r \log n$ bits

Few Revoked Users

- For BluRay players, we can expect few revoked users (players)

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- With polynomial space, worst case bandwidth will be $\Omega(r)$ for “small” r

A Lower Bound for Small r

Theorem

Let $c \geq 0$ and $0 \leq \delta < 1$. Then, any UP-scheme with n users and space $s \leq n^c$ will, when the number of revoked users $r \leq n^\delta$, require bandwidth

$$b \geq \frac{1 - \delta}{c + 1} \cdot r \quad (1)$$

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Proof-sketch

Count the number of ways to pick up to b subsets, and compare to the number of ways to choose r revoked users

How tight is the bound?

- Subset Difference has $s = \log^2 n$, $b = 2r - 1$
- For $r = \sqrt{n}$ our bound gives $b \geq \frac{r}{2(1+o(1))}$
- Within a factor $4 + o(1)$

How strong is the bound?

- Our bound only applies to UP-schemes
- We do not place any restriction on decryption time
- Our bound applies when space is polynomial
- Generally, logarithmic or poly-logarithmic space is acceptable

Many revoked users

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- In pay-per-view scenarios, we can expect (relatively) few members
- For $m < n/6s$, worst case bandwidth will be m (same as Naive scheme)

A Lower Bound for Large r

Theorem

For any UP-scheme \mathcal{S} and $m \leq \frac{n}{6s}$, there is a member set \mathcal{M} of size $|\mathcal{M}| = m$ requiring bandwidth $b = |\mathcal{M}|$.

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Proof-sketch

- Revoke users with too high outdegree of their singleton node
- Pick a non-revoked user to keep as member, revoke users so that only her singleton key is usable
- This step will revoke at most $3s$ users each time

How tight is the bound?

- There is a scheme with $b < m$ when $m > \lceil n/s \rceil$
- Partition the users into blocks of size $\leq s$ and let each pair in a block share a key
- Bound is tight within a factor 6

What's in the middle?

- For military communication, the number of members will vary

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- For some r , bandwidth is at least $n/1.89 \log_2 s$

A Lower Bound for Arbitrarily Many Revoked Users

Theorem

Let $\delta \in (0, 1]$ and $\epsilon > 0$. Then for every UP-scheme \mathcal{S} with $n > \frac{2\delta(1-\delta)}{\epsilon^2}$ there exists a set of users M of size

$\delta - 3\epsilon \leq |M|/n \leq \delta + \epsilon$ which requires bandwidth $b \geq |M| \frac{\log(1/\delta)}{\log(s/\epsilon)}$

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Proof-sketch

- If the largest usable sets have size k , bandwidth will be $\geq m/k$
- Revoke each user with probability $1 - \delta$
- From each subset of size $k + 1$, revoke one more user
- Show that with positive probability, a sufficiently large number of members will remain



How tight is the bound?

- There is a scheme with bandwidth b at most $\left\lceil \frac{n}{\log_2(s)} \right\rceil$
- Partition the users into blocks of size $\leq \log_2(s)$
- In each block, let every subset of users share a key
- Our bound is tight within a factor 1.89

Summary

- Have shown lower bounds on bandwidth for a class of broadcast encryption schemes
- Bounds seem hard to sidestep without using more expensive key derivation techniques
- Bounds are tight up to small constants

Thank you!