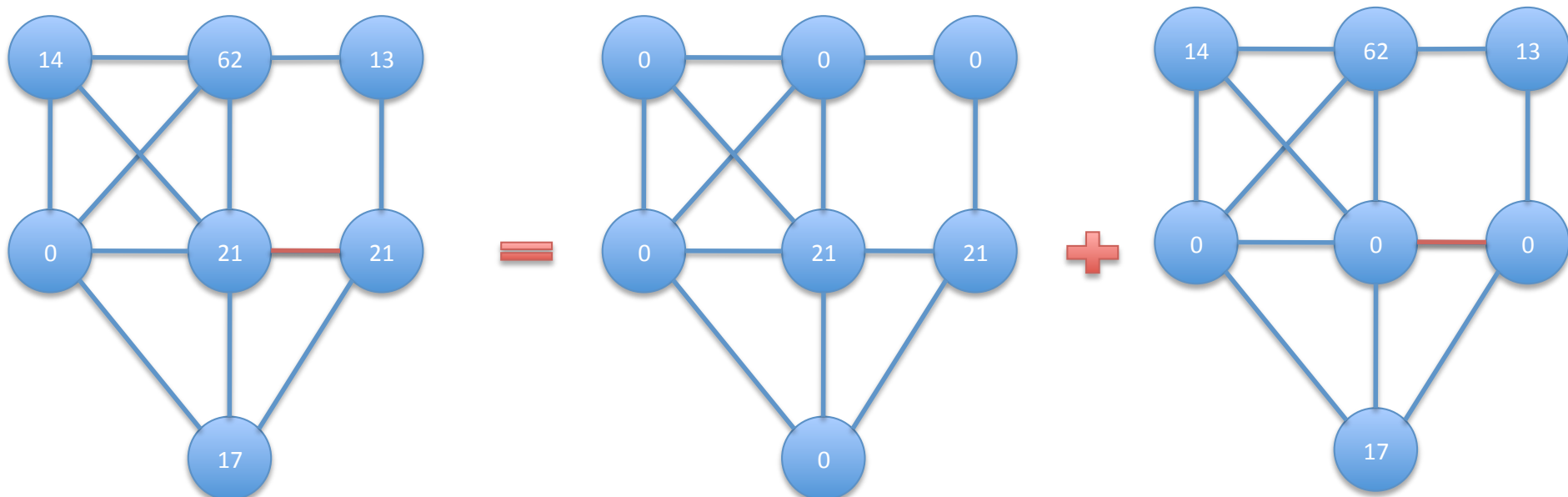
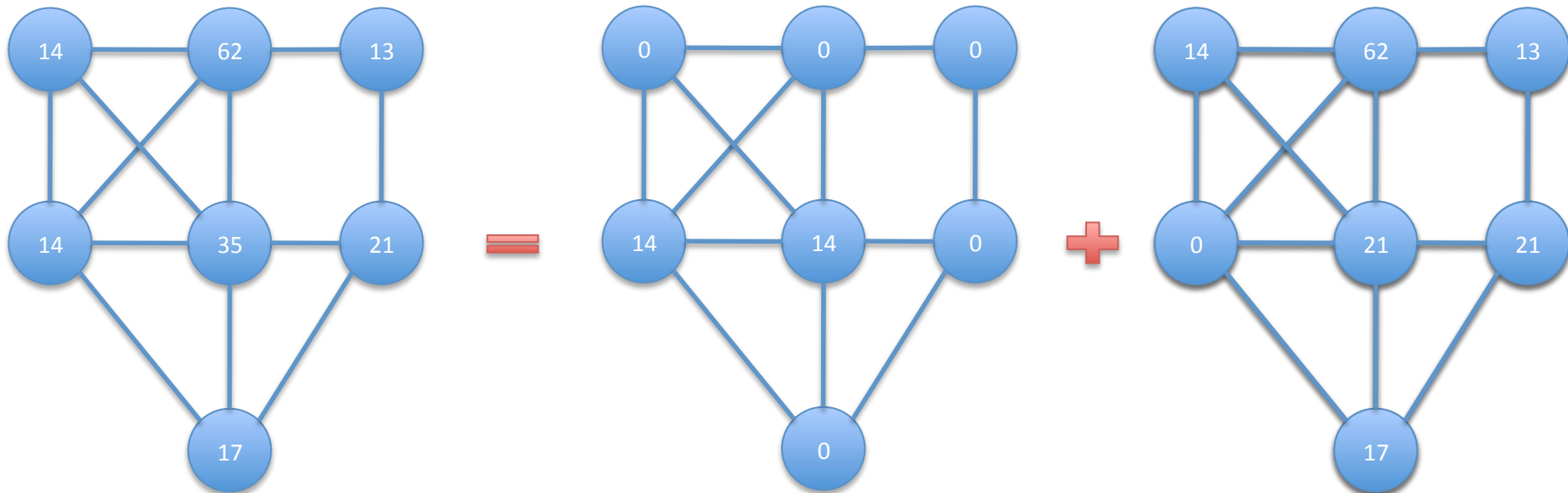
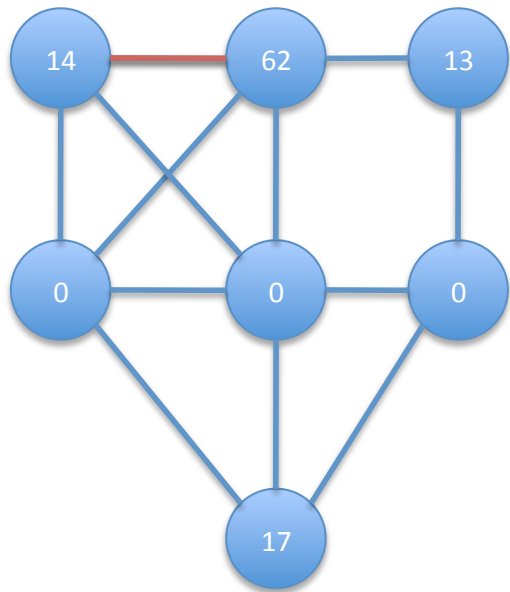


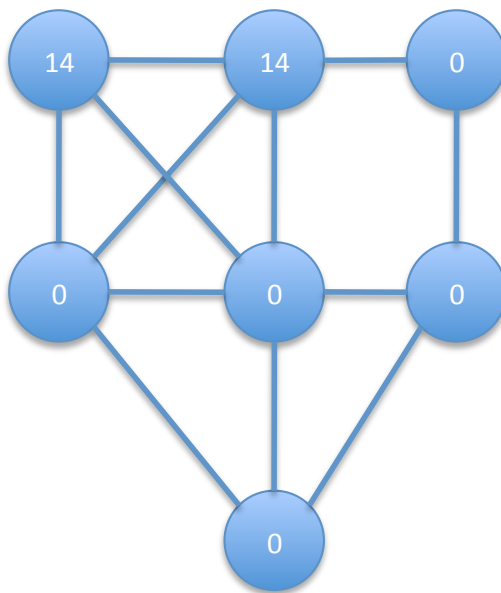
# Local Ratio Demos

Ola Svensson

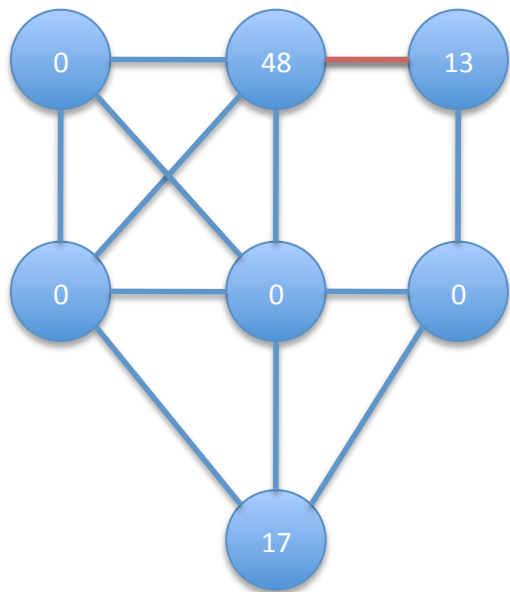
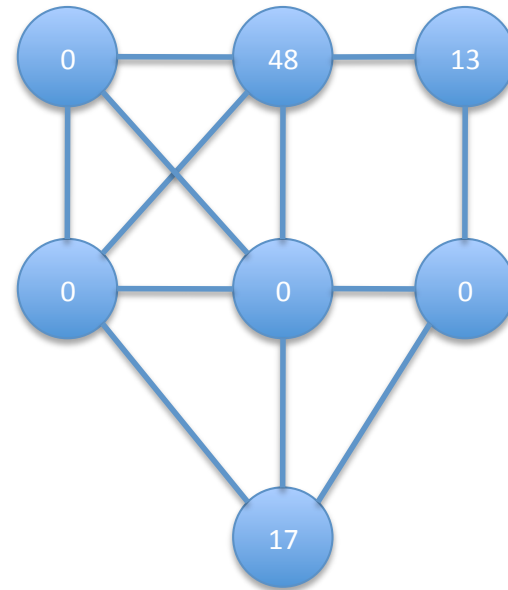




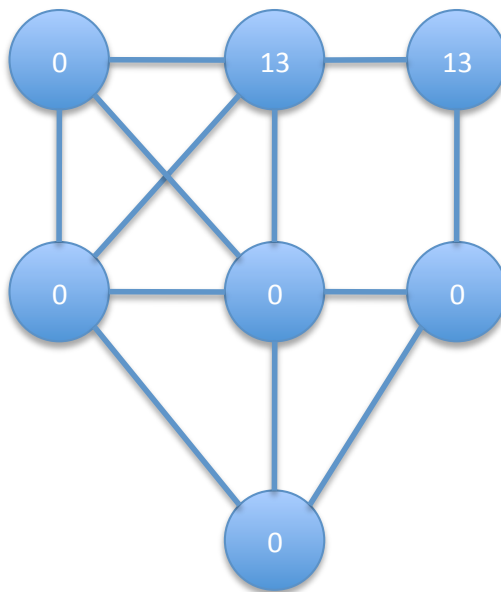
=



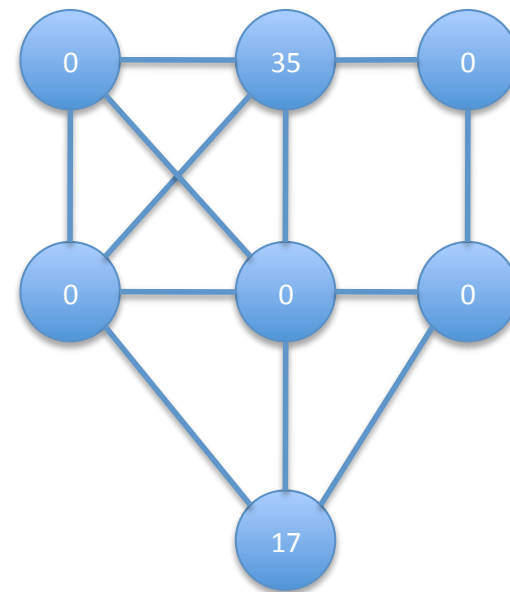
+

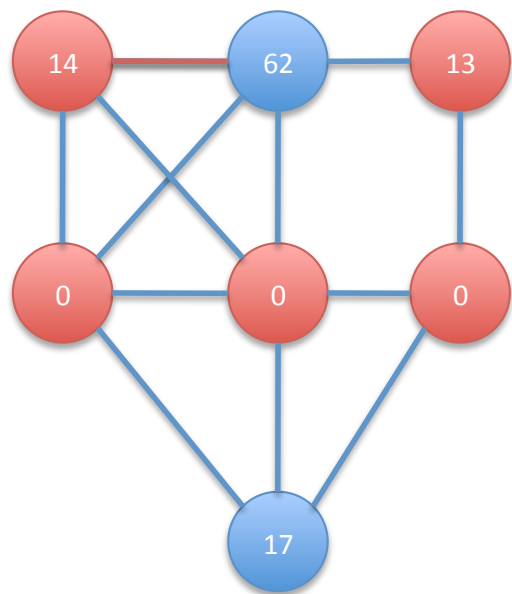


=

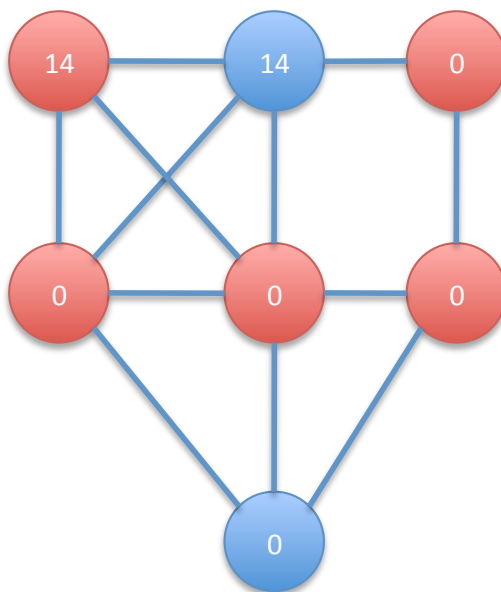


+

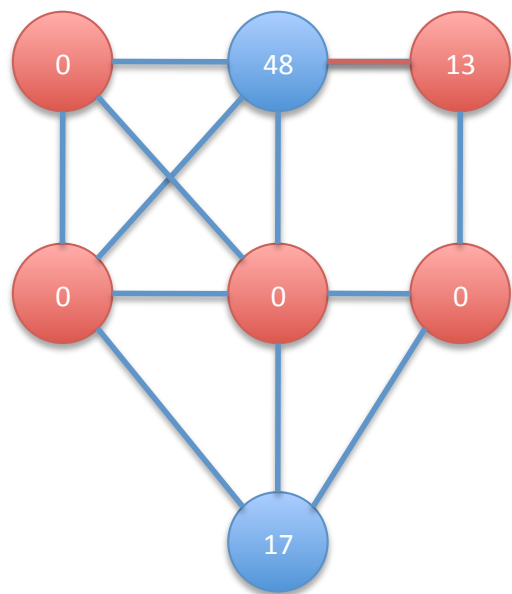
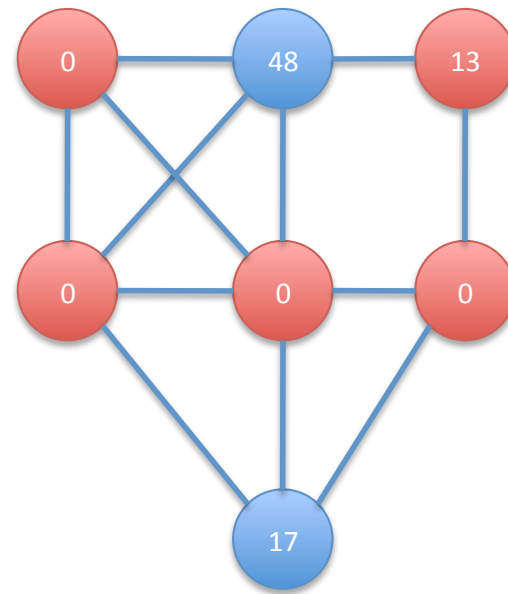




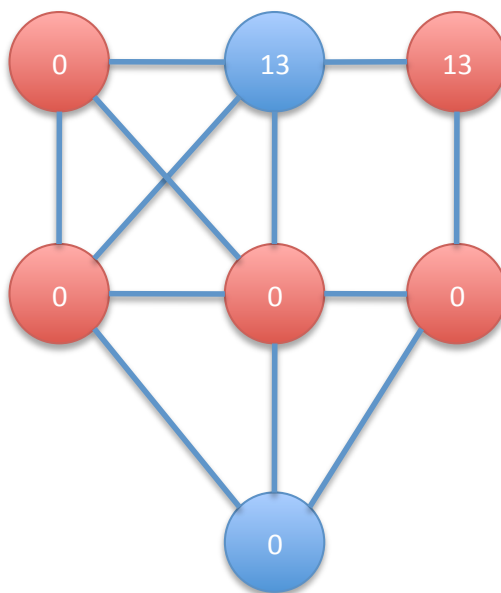
=



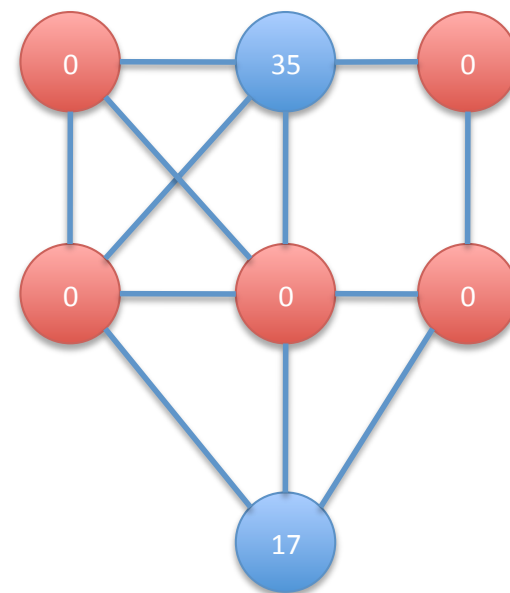
+

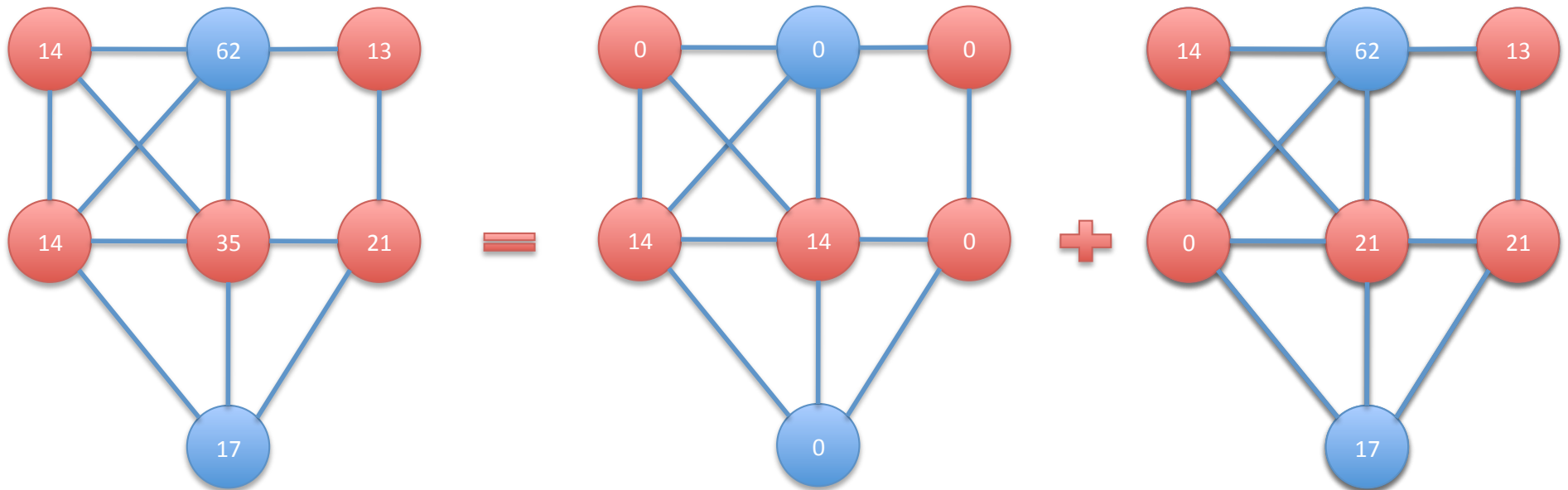


=

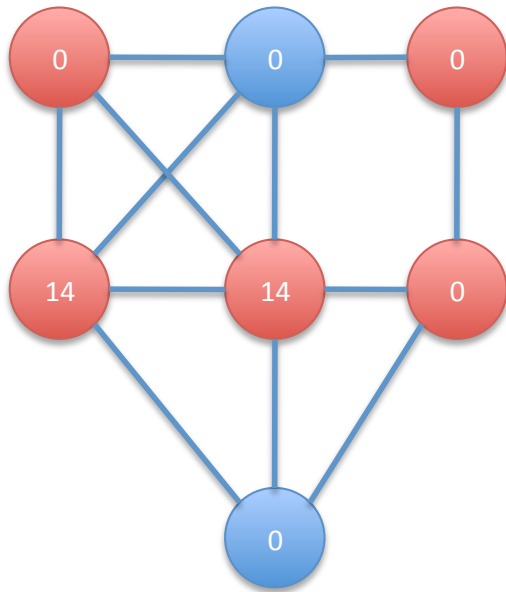


+

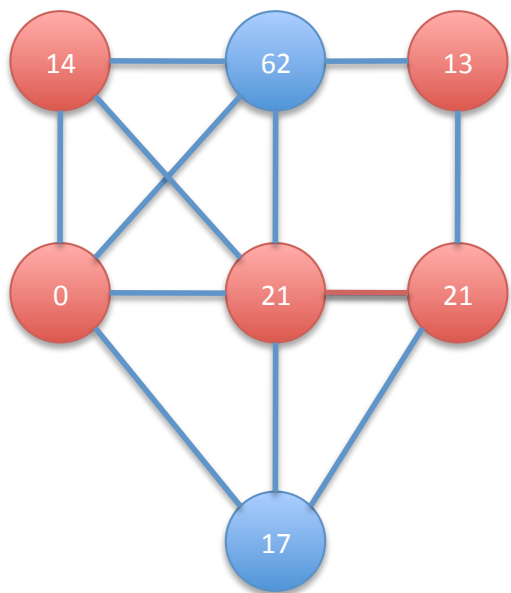
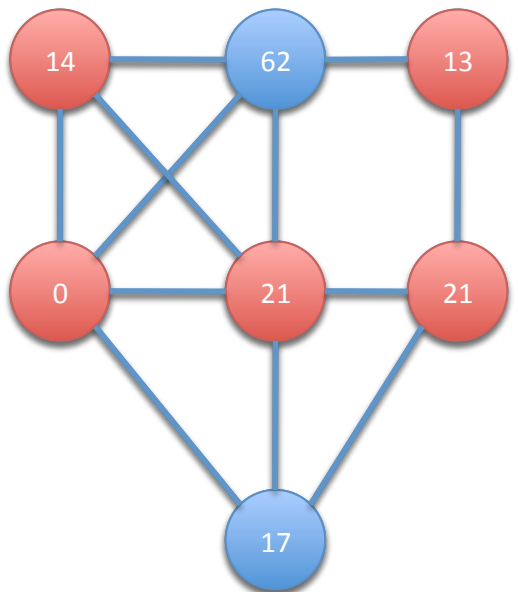




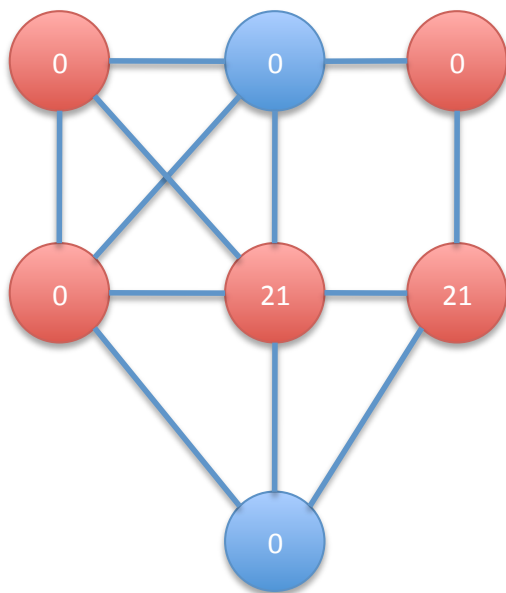
=



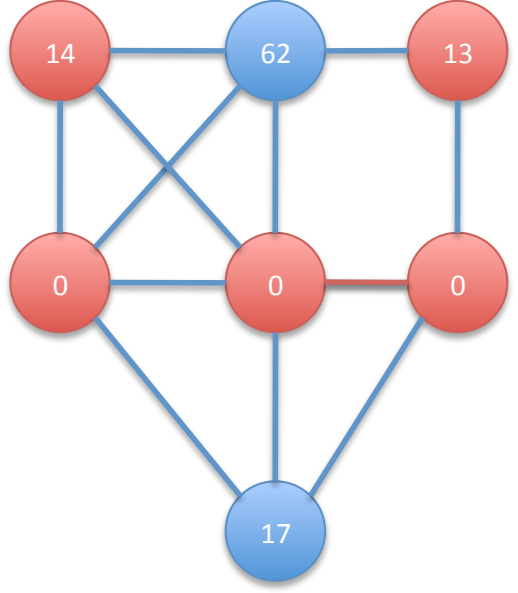
+



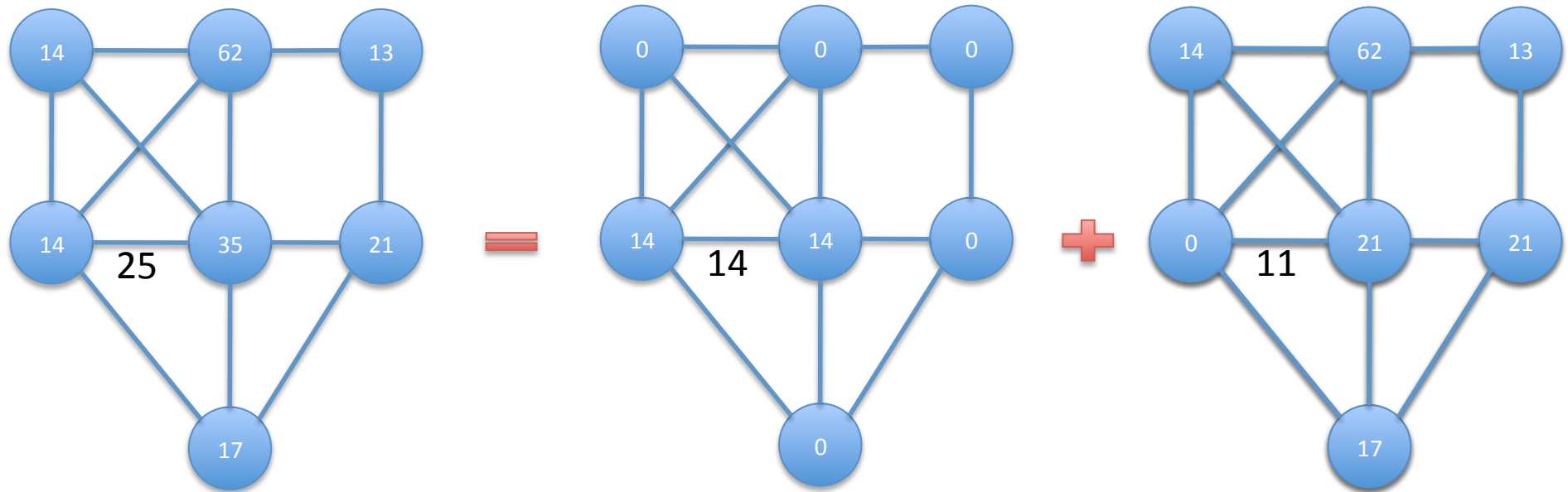
=



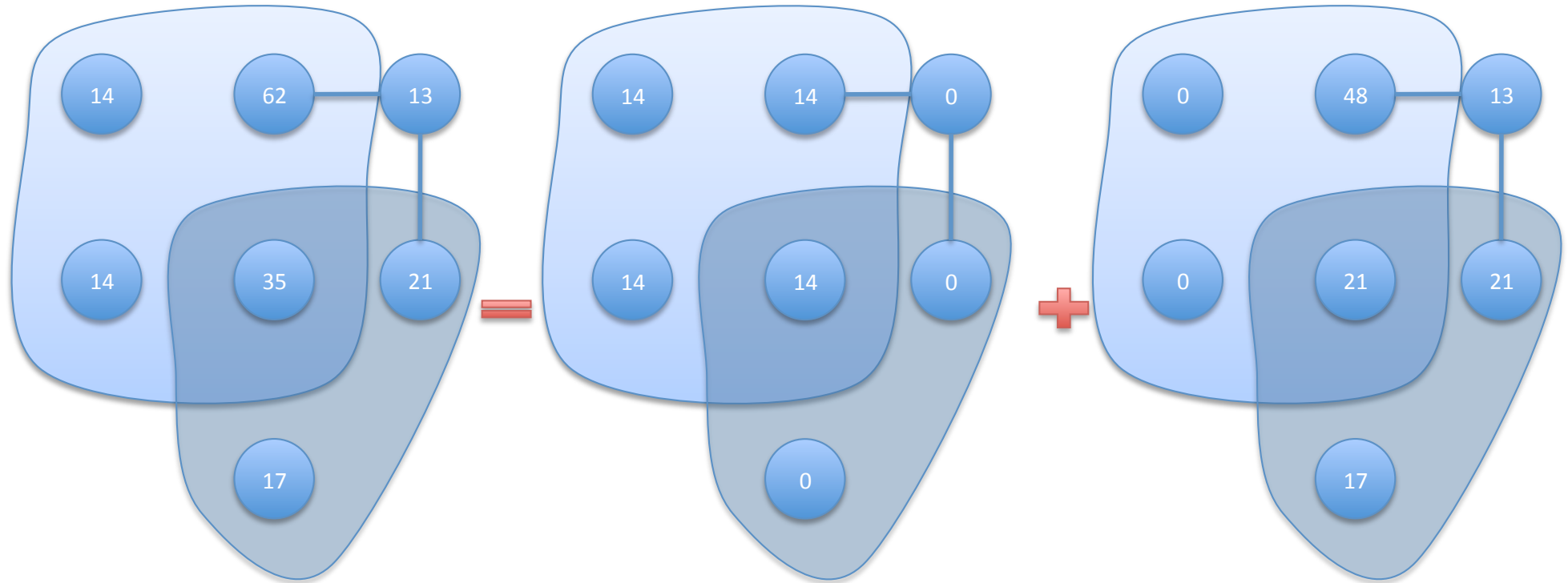
+



# Prize collecting Vertex Cover



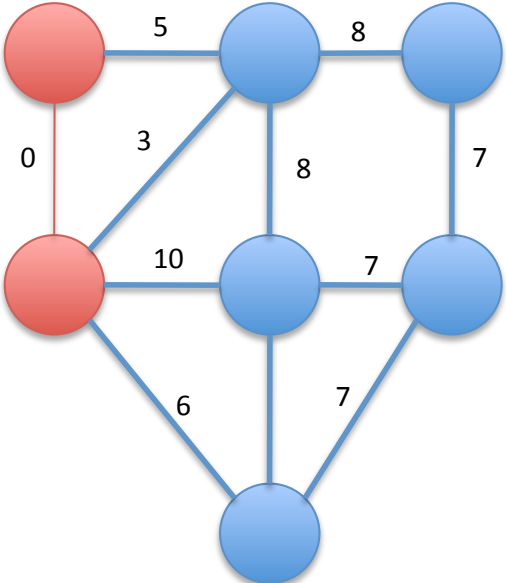
# Hitting Set



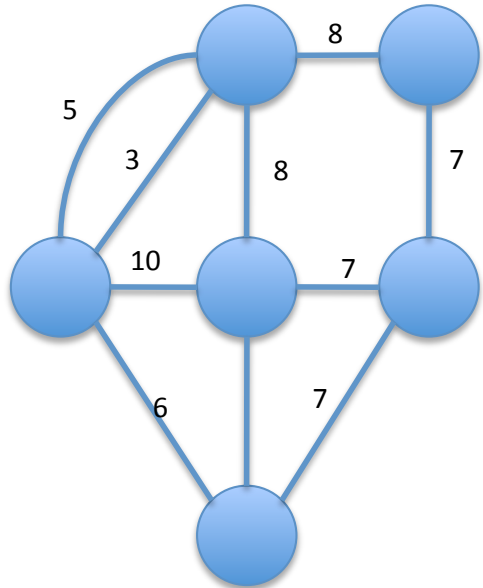
- Applications to some optimization algorithms ( $r = 1$ ):
  - ([MST](#)) Minimum Spanning Tree (Kruskal)
  - ([SHORTEST-PATH](#)) s-t Shortest Path (Dijkstra)
  - ([LONGEST-PATH](#)) s-t DAG Longest Path (Can be done with dynamic programming)
  - ([INTERVAL-IS](#)) Independents-Set in Interval Graphs Usually done with dynamic programming)
  - ([LONG-SEQ](#)) Longest (weighted) monotone subsequence (Can be done with dynamic programming)
  - ([MIN CUT](#)) Minimum Capacity s,t Cut (e.g. Ford, Dinitz)
- Applications to some 2-Approximation algorithms: ( $r = 2$ )
  - ([VC](#)) Minimum Vertex Cover (Bar-Yehuda and Even)
  - ([FVS](#)) Vertex Feedback Set (Becker and Geiger)
  - ([GSF](#)) Generalized Steiner Forest (Williamson, Goemans, Mihail, and Vazirani)
  - ([Min 2SAT](#)) Minimum Two-Satisfiability (Gusfield and Pitt)
  - ([2VIP](#)) Two Variable Integer Programming (Bar-Yehuda and Rawitz)
  - ([PVC](#)) Partial Vertex Cover (Bar-Yehuda)
  - ([GVC](#)) Generalized Vertex Cover (Bar-Yehuda and Rawitz)
- Applications to some other Approximations:
  - ([SC](#)) Minimum Set Cover (Bar-Yehuda and Even)
  - ([PSC](#)) Partial Set Cover (Bar-Yehuda)
  - ([MSP](#)) Maximum Set Packing (Arkin and Hasin)
- Applications Resource Allocation and Scheduling :
- ....



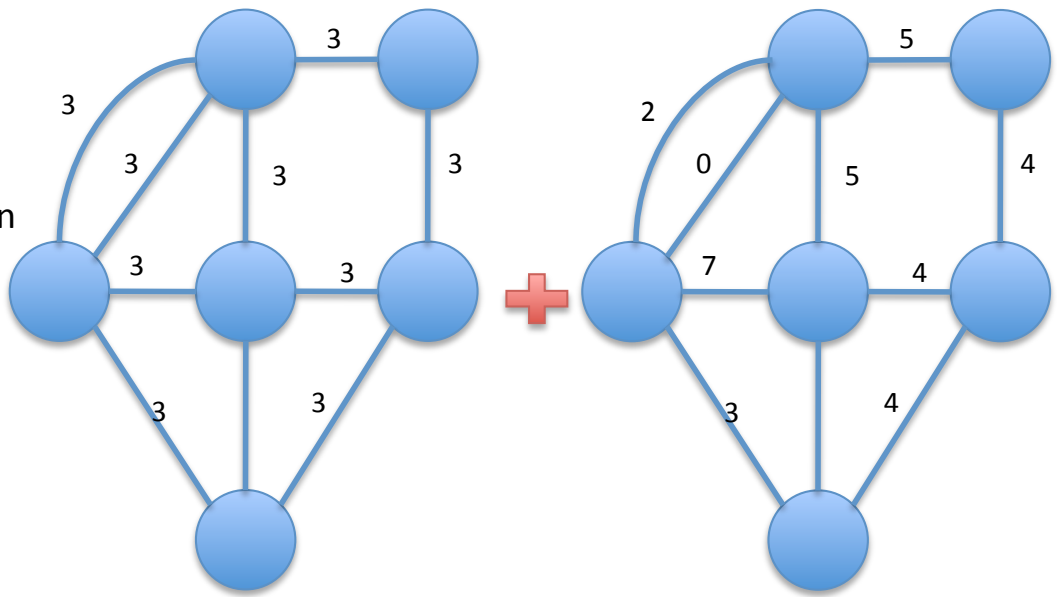
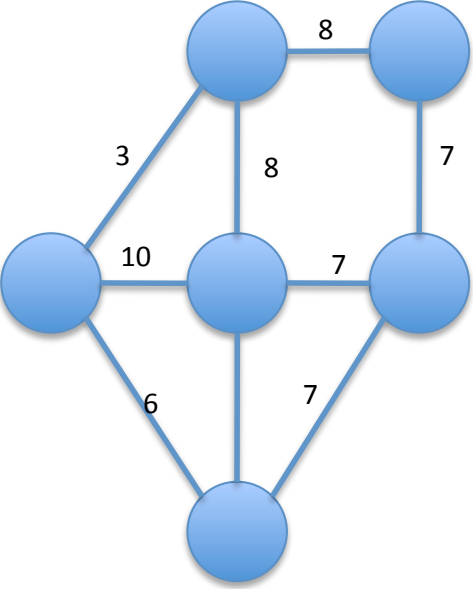
# Spanning Tree



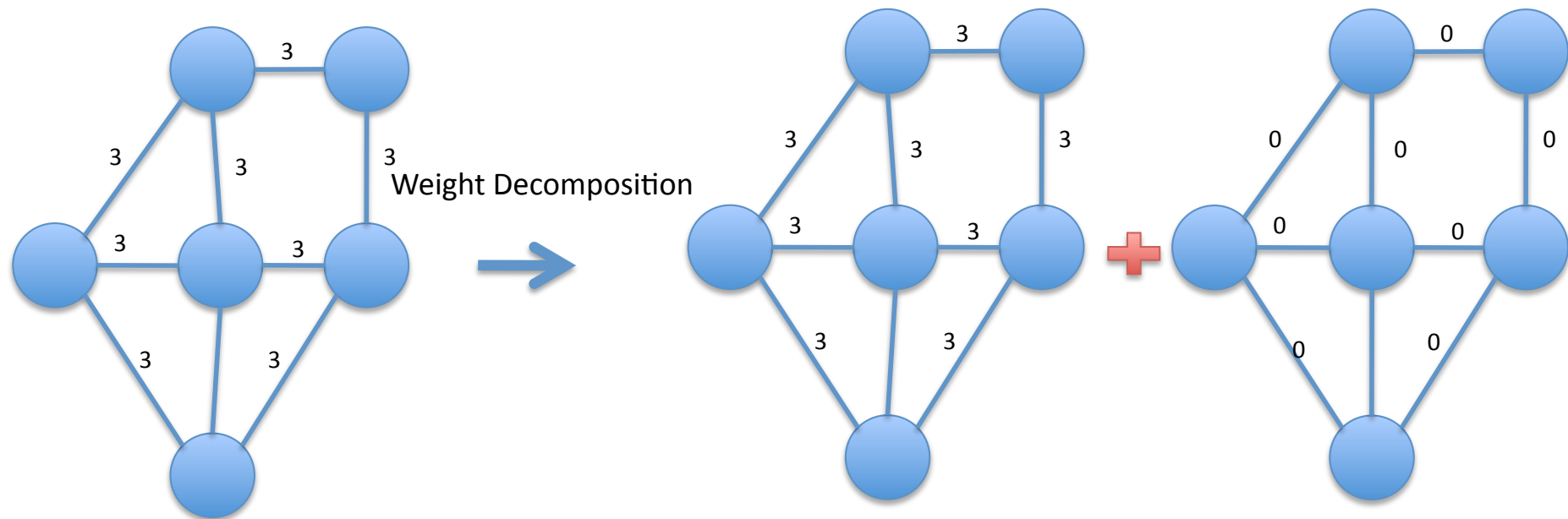
Problem Reduction



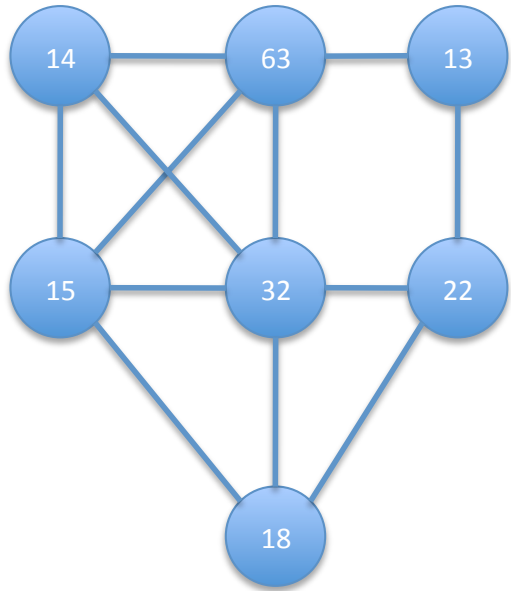
Weight Decomposition



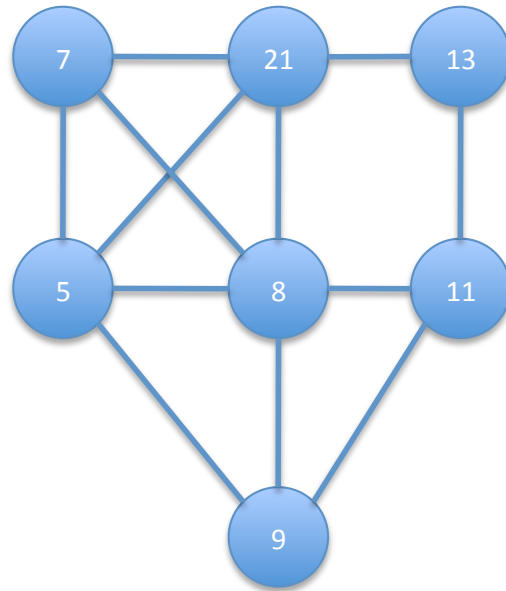
# Minimum Connected Subgraph



**Not fully 1-effective !!**



=



+

